

# **The Battle of the Labyrinth Study Guide**

## **The Battle of the Labyrinth by Rick Riordan**

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# Plot Summary

"The Battle of The Labyrinth" by Rick Riordan is the fourth story in the series revolving around the demigod, Percy Jackson. When the story begins, Percy is a 14-year-old who is ready to begin a school year at a new school. He is on his orientation tour when disaster strikes and monsters attack. This is the beginning of a summer during which Percy has to head down into the Labyrinth with some of his closest friends in order to save the world.

After his orientation, Percy heads to Camp Half-Blood where he learns about the Labyrinth. The maze was designed by Daedalus and according to Greek mythology, is part of King Minos' palace in Crete. Annabeth is intrigued by the Labyrinth and discovers that she is about to lead a quest and it involves passage through the Labyrinth.

Percy discovers that Luke is on his own quest for revenge and plans to use the Labyrinth to enter the heart of camp to destroy it. He finds an entrance with Annabeth to the Labyrinth and descend into it so they can stop Luke and his army. Their goal is to find Daedalus, which is an extremely difficult task since the Labyrinth continuously changes and grows on its own. It causes madness, which frequently leads to death.

The friends fight monsters, free prisoners, solve riddles, and succeed in challenges on their way to finding Daedalus. At one point, Percy becomes separated from the others after he blows up Mt. Helens. He lands on Calypso's island and has to decide whether to become immortal and live in paradise with the beautiful woman or go back to finish his quest to save the world. He makes the difficult decision and leaves.

Even though it's Annabeth's quest, the answer to getting through the Labyrinth lies in Percy. He realizes that they have to enlist the help of a mortal named Rachel. She has the unique ability to see through the Mist. While others struggle to choose between paths in the Labyrinth, she can see the correct route clearly. They eventually reach Daedalus, but he is hesitant to help them.

Grover is on his own quest. He has to find Pan and prove his existence or he will lose his job. While in the Labyrinth, the friends find Pan who is about to cease his existence. He breathes part of himself into each of the members present in the room, except for Nico, who is the son of Hades.

Luke finds Adriane's string, which leads his army out of the Labyrinth into Camp Half-Blood. A fierce battle ensues. Grover bellows, and the sound scares the enemy away. This sound came from the part of Pan that now lived within him. When the battle is over, Daedalus lets himself die, therefore closing down the Labyrinth forever.



# Chapters 1-4

## Chapters 1-4 Summary

"The Battle of The Labyrinth" by Rick Riordan is the fourth story in the series revolving around the demigod, Percy Jackson. When the story begins, Percy is a 14-year-old who is ready to begin a school year at a new school. He is on his orientation tour when disaster strikes and monsters attack. This is the beginning of a summer during which Percy has to head down into the Labyrinth with some of his closest friends in order to save the world.

Percy is going to the orientation for his new school. His mother warns him to relax, but to try not to destroy the school. He meets two cheerleaders as he is going into the school and they tell him that they had been waiting for him. They make him feel uncomfortable. It is June and nobody looks too excited about being in the school.

At the orientation, Rachel comes up to him, even though he is trying to avoid her. They had met the previous year when she thought he was trying to kill her. As the cheerleaders begin talking to all the students at orientation, Rachel suddenly tells Percy to run. They hide in the band room and Percy tells Rachel that she knows that she can see through the Mist. She asks him about the previous year, pointing out that she has realized that he is not a typical mortal. He tells her that he is a half-blood.

The cheerleaders come into the room and Percy begins to fall under their spell. Rachel pulls him back and he realizes that the cheerleaders are monsters. They begin fighting and Tammi disintegrates during the battle. Kelli, the other monster, is older and more powerful. They hear people coming and she makes it look as if Percy is beating up on her. She sets the room on fire and it appears as if Percy started the fire. He runs out of the building and meets up with Annabeth who is waiting. Rachel runs out to join them. She gives Percy her phone number before leaving. Percy tells Annabeth that they need to head for Camp Half-Blood immediately.

Percy and Annabeth take a taxi ride to Long Island where they are going to camp. She is angry and he tries to talk with her by asking about some of their friends and acquaintances. Percy calls his mother to tell her about his morning even though it is not very safe for him to be using a cell phone. It feels good to be back at camp, but something feels wrong - as if there is tension in the air.

Percy greets some of his old friends, then he walks to the campus theatre. There he sees the largest hellhound he has ever seen. He goes to attack it and he is blocked. He is told that she is harmless and her name is Mrs. O'Leary. She is the pet of the new swordsman, Quintus.

Chevron comes to Percy and together they go to the woods to attend Grover's formal hearing. Grover claims to have heard the wild god Pan speak and they do not believe



him. They tell him that he has one more week to prove the existence of the god, but if he does not find Pan, he will lose his searchers license. The Council is adjourned. Now everyone has to go back to their cabins for inspection.

Percy is concerned about inspection. He has left his cabin a disaster. He hurries to his cabin and finds his half-brother there and the cabin is immaculate. Together they go to the forge and then they spend some time at the canoe lake with Annabeth. Tyson, Percy's brother, is scared of Grover because of his hooves and horns.

The brothers go to the sword arena where they fight Quintus, who is a good teacher. He has a strange mark on his neck and Percy asks him about it. The question makes Quintus lose his rhythm. He tells Percy that it is a reminder.

At the dining pavilion, a big crack reminds Percy of Nico di Angel, a kid who believes that Percy killed his sister. He is the son of Hades and the crack comes when skeletons attack Percy. Percy tells Tyson that the fact that Nico is the son of Hades is a secret no-one could know.

That night Percy has a hard time sleeping. He receives an Iris message showing him Nico talking with a ghost. They are talking about exchanging souls so Nico can get his sister back. Percy knows Nico will now come hunting for him.

After this, everyone is excited. A monster has been spotted at the borders of the camp. There are rumors that Luke and his army of monsters are going to invade the camp, most likely that summer. Annabeth breaks the rules by coming over to Percy's table. She wants to talk about the Labyrinth. She says that the only way that they can help Grover is to use Labyrinth.

Annabeth says that the Labyrinth is right under the surface of the mortal world and that they have to find a way to get in. They talk about the Labyrinth and how it is full of traps with dead ends, psychotic monsters, and illusions. Annabeth thinks that Luke is looking for Adriane's string, which can help guide a user through the maze. Annabeth also feels that they can help Grover because she believes that Pan is underground. Grover is scared to go underground.

That evening, the sword instructor tells the campers that they will be going out into the woods in groups of two. They would be fighting monsters. Percy was teamed up with Annabeth. As they were walking along, he told her about the Iris message. The two began to hear the monsters. They had to fight two scorpions, and as they tried to protect themselves, they backed up into a narrow crack between some rocks. It was an entrance to the Labyrinth.

When they climbed out, they found their friends looking for them. According to their friends, they had been gone for hours. As they talked with their friends about the experience, they realized what Luke was after. He was trying to find the entrance to the Labyrinth that led him straight into the heart of the camp.



Percy dreamed about a prison. There was a boy huddled in a corner, and there was also an old man. The old man was named Daedalus, and the boy called him father. A king stood by the soldiers, and he told the old man that the room would be his workshop. He told the old man that he would harm the boy if he didn't obey him.

The next morning Percy met with his friends, and Juniper told them that Luke knew about the cave entrance. They realize that Luke was looking for Daedalus' workshop so that he could enlist the help of the old man so he could easily navigate the maze. Annabeth insisted that they needed to find the workshop before Luke did. It would be their quest, and Annabeth would lead it since she knew so much about the Labyrinth. The girl left to go visit with the Oracle.

While they were waiting for Annabeth to come back with her prophecy, Juniper talked with Percy. She told him that she had also seen the sword master use the Labyrinth entrance. Percy had a hard time waiting for Annabeth, and he went to the Big House. He heard someone sobbing and found Chris Rodriguez getting nursed by Clarisse. He was insane.

Annabeth came out and told them all about the prophecy. She held part of it back, however. They didn't know what she was hiding. They decided to head out at dawn the next day to go into the Labyrinth.

The sword master told Percy that he didn't like the idea of their going into the Labyrinth. He handed Percy a silver tube to use to call Mrs. O'Leary if he was ever in trouble. He was told that he could only use the whistle once. Later, Percy tried to ask Annabeth about the last line in the prophecy, but she wouldn't give him an answer. He had a feeling that one of them was not going to come back from the quest alive.

## Chapters 1-4 Analysis

This is the fourth book in the series, and in the first chapter, the author helps the reader we what has happened in the previous books so that the reader is not lost. He does this in such a way that if this was the first book of the series that the reader is reading, they still wouldn't be confused.

The reader learns that Percy is 14 years old, and he has a hard time with school. In fact, he is constantly getting kicked out of schools. We know that he is not a normal human, and that he fights with monsters. His mother is aware of this, but her boyfriend is not. Based on the way he reacts to the cheerleaders, the reader understands that Percy is not used to popularity. He is, however, used to chaos. This is shown when Rachel tells him to run, and he doesn't hesitate. He immediately runs and hides. He has a magic pen that is also a sword, and it doesn't faze him at all when the girls turn into monsters.

Camp is a familiar place for Percy, and it makes him feel comfortable. It also brings back many memories, some good and some bad. As Percy greets others from the camp, the reader quickly understands who his closest friends are, and who he is wary of. On page 27, Percy says he thinks he knows the forest pretty well but now they were



going a way he didn't recognize. This foreshadows that there are many things in his world that he doesn't fully comprehend yet.

As Percy makes his way to his cabin, the reader understands that he has a very close relationship with his half-brother. They spend time together, and out fighting in the sword arena where Percy bluntly asked the instructor what the mark on his neck is. It makes the instructor lose his rhythm, and he evades the question. This demonstrates that there might be more to him than is immediately obvious.

That night, Percy has a vision. There will be many dreams and visions that help Percy on their quest, and the first one occurs in this chapter. Percy is well acquainted with the dreams, and he always shows respect for the messenger. He also takes the dreams seriously.

When a monster is discovered around the camp, everyone is excited. This shows that the campers are unusual. Instead of reacting with fear, they react with excitement. They are aware of the fact that Luke and his army of monsters were planning to invade the camp and instead of running, they just train harder.

Annabeth breaks the rules in the dining hall by joining Percy's table. This shows that she feels that her message is worth the risk of getting in trouble. She talks to him about the Labyrinth, which is something that she has studied for a while. She sees how it will help them. They realize they have to go on a quest, and they embrace the adventure with an awareness of its seriousness, but without fear. The only one who really has an issue with it is Grover, who really dreads going underground. However, he feels the quest is worthy enough that he will go, and his friends support and encourage him.

After dinner, the campers are sent out to fight some monsters. Percy is teamed up with Annabeth, and it shows that they are not only good friends, but they really know how to work together. As they hide, they fall into the Labyrinth. Even though they know of its existence, and they had planned to go into it, falling into it scares them. When they come out, their friends tell them that they had been missing for hours. This demonstrates that time in the Labyrinth is different from time in the outside world. They also realize they have a big problem because the entrance to the Labyrinth is right in the middle of camp, where it is unprotected from the evil that could come out of it.

In Percy's dream, he sees the ancient story of Icarus and Daedalus in action. He also sees how horrible Daedalus' life is. The next day Annabeth talks more about the Labyrinth, and she points out that Daedalus would be found in his workshop, which is in the center of the Labyrinth. They were in a race against time to find Luke, who was also trying to find Daedalus so that he could navigate the maze. Annabeth went to go talk to the Oracle, and Percy stayed outside. While he was waiting, he discovered Chris Rodriguez. The boy was insane, foreshadowing the horrors they were about to face when they descended into the Labyrinth. When Annabeth came out, she told them about her prophecy, but she left the end part of it off.



As they prepare to go, the reader gets a glimpse of how much the quest means to Annabeth. The author also shows an attraction between Percy and Anna Beth. Beyond the physical attraction, they are also very close friends. The chapter ends with a sense of foreboding.





# Chapters 5-8

## Chapters 5-8 Summary

The night before the quest, Percy has another terrible night's sleep. In his dreams he sees Luke in front of Krono's sarcophagus. He is talking about the quest. He already has power, and now he wants to see Olympus destroyed. Two monsters join him by the coffin. They are the monsters that impersonated cheerleaders at the school. Luke isn't happy that they interrupted him. He asks for their report but before Kelli could give it, she senses a presence in the room. She turns and lunges at Percy, who immediately wakes up.

He wants to run off to tell Annabeth that Luke knew about their quest, but as he got up, he noticed a light from the fountain. He went over and asked about Nico. He has a vision of the boy who is throwing Happy Meals into a grave to feed a rising group of skeletons. He asked the skeletons how to get to his sister. The next morning the group gathers for their quest. Percy tells Cheron that he think Quintus might be a traitor. They descended into the Labyrinth.

They are lost 100 feet into the tunnel. Annabeth explained that the Labyrinth is like a patchwork as they traveled through a Roman mosaic section. It changes constantly. They pass skeletons as they head deeper into the maze. They meet a man with two faces who try to get them to choose a path.

A woman appears. She introduces herself as Hera. She takes care of them as a mother would. As they talk, Hera learns that they want to get through the Labyrinth, and she says that Percy has the knowledge of how to do that within him. She leaves and Tyson and Grover tells them that something big is coming so they better take the passage on the leaves.

The tunnel is a dead end. They push through the walls to a jail cell and discovered they are in Alcatraz. A terrifyingly ugly monster appears, talking to a prisoner that is sobbing in its cell. It is one of the Hundred-Handed Ones. The monster, Kampe is the jailer. She is one of the ancient ones who worked for Kronos.

The once-powerful being is a sniveling, terrified mess. They try to rescue him, but he is too afraid to leave. Percy made a bet with him, and he lost so he has to go with them. They ran from the monster, who is now chasing them then split up so Tyson would fight her off while the others opened the entrance to the Labyrinth. The wall closes behind them as Tyson catches up with them, blocking Kampe out.

They land in a room of waterfalls, and Briares says his brothers have faded. Percy didn't know that immortality sometimes has limits. Briares splits off from them. Percy asks him to help them, but he refuses. As they planned to move on Annabeth admitted that she is



confused and doesn't know where to go in the maze. Percy tried to get her to share the last line of the prophecy, but she wouldn't.

When he sleeps that night, Percy once again dreams about Daedalus. He sees the wings that man needs for his son and for himself that they could be. Soldiers came into the room, and the old man and the boys quickly put on the wings and escape. Daedalus warns Icarus not to fly too close to the sun, but he does, and the wax holding the feathers in place melts. The feathers fall off, and the boy begins to fall. Percy wakes up.

In the morning, the group moves forward. They find some wrappers from Nicos' food for the dead. Percy can feel Nico's presence. They see sunlight and climbed up into a field where they met Eurytion. He warns them to go back into the Labyrinth. When they refuse, he takes them to his boss.

They are at the Triple G Ranch, and the boss has three bodies. Nico is there, too. Geryon, the three-bodied man, will not let him kill Percy and insists on giving the travelers a tour of his ranch. He shows off his flesh-eating horses that live in unsanitary, disgusting conditions.

Nico talks with Geryon, reminding him that he is after a soul. Percy comments that he thinks Nico is after his soul. He finds out that the ghost helping Nico is Minos, the evil king.

Percy makes a deal with Geryon. If he cleans the stables, Geyron will let them all go, including Nico. Geyron tells him he will have to do it by sunset or all of them will belong to him.

## Chapters 5-8 Analysis

As he was walking through the woods before, Percy realized that there were many things he didn't know. This is shown again as he had a dream and learns more about Luke. He learns Luke's last name and realizes he had never even thought about it before. In this chapter, Percy has a very real understanding that evil is rising up as Kronos regains power.

The reader develops and understanding in this chapter of how Nico feels about his sister. He is doing everything he can to try to get her back. As the chapter closes, the reader gets a clear understanding of Percy's distrust of Quintus. The reader already knew that he was hiding something in the past chapter when he wasn't talking about his birthmark, and now the reader is aware of other secrets that such as the fact that Quintus knows about the entrance to the Labyrinth.

Up to this point in the book, the reader has been told how dangerous and mystifying the Labyrinth is. Now, as the friends descend into it as they start their quest, they experience the dangers firsthand. They walk by skeletons and have to make choices regarding the directions that they should take. They come across various gods, all out to serve themselves. The gods are deceivingly beautiful and powerful.



The world of the Labyrinth is intertwined with the mortal world the reader knows. The friends wind up in Alcatraz, but it contains monsters, and the monsters are terrifying. In fact, they are so terrifying that they have taken creatures that had been strong in the past and reduced them to quivering messes. Using their brains and their powers, the small team rescues one of the prisoners from the ancient monster, and they all escape. As the chapter closes, Percy comments that he was glad to be back in the Labyrinth. This is the first time the Labyrinth is known for a redemptive quality.

## Chapter 8

In this chapter, Percy learns that immortality doesn't necessarily mean forever. Sometimes a god will just fade away. Although the concept arises in relation to Briares and his family, the reader might realize that it might also refer to Pan. If a god is fading, others won't be able to find him or her.

Later, as Percy and Annabeth talk, they discuss previous adventures. It once again demonstrates how close they are to each other, but it's still not close enough for Annabeth to share the rest of the prophecy with him.

When they get to the ranch, the friends find more trouble. Once again they meet a god who could help them, but he only wants to benefit from them. Percy shows courage as he tries to bargain with Geryon.



# Summary And Analysis For Chapters 9-12

## Summary And Analysis For Chapters 9-12 Summary

The horses will not let Percy near them. He thinks they would respond to him since he is Poseidon's son, and Poseidon creates horses, but the horses just want to eat him. Time is running out so he went to the river. He meets a naiad who is protecting her water. She feels badly for him when he tells her that he will be sold to the Titans if he does not clean the stables. She tells him there are shells in the dirt. Percy calls up water from the shells and cleans the stables and the horses.

Geyron tries to back out on his promise, and they begin fighting. Percy kills him by shooting an arrow that pierces all three of his hearts. Eurytion is happy to be free for the next hundred years before Geyron formed again. He promises to take care of the horses and keeps the place clean.

As they talk about the quest, they wonder what Nico should do. Annabeth tries to persuade Nico that Percy really hasn't tried to kill his sister. They decide to try once again, as a group, to summon Bianca, his sister.

They summon her and Bianca comes to them, telling her brother to give up his quest for revenge. That night, Percy dreamed that he is with Luke on Mount Tam. Luke is dressed for battle, and Kelli is with him. Kampe came in to talk with him. She wants to join him, and he tells her that she can carry Adriane's string. They talk about destroying the camp.

Suddenly, in his dream, Percy is on top of a stone tower looking at Daedalus. His nephew is with him. The boy is very intelligent and talks about someday taking Daedalus' place. This upsets the old man, and he deliberately sets up a game so his nephew falls off the edge of a tower to his death. Athena is angry about this and tells Daedalus that he will pay.

Percy wakes up and Grover asks if he is okay. Grover is having a hard time, himself, realizing that his week is up so he loses his searcher's license. He still knows he has to find Pan. Nico chooses to stay at the ranch and Eurytion gives the others a gift. It is a spider who leads them to Hephaestus who could tell them where Daedalus is. It takes them through a room where they have to answer riddles for the Sphinx. Percy fights the Sphinx, and they escapes into the tunnels.

The spider takes them to Hephaestus. The god is unwilling to help them, but changes his mind and tells them that if they complete a task he will help them. He wants to know who is using his favorite forge. They follow the spider to get to the forge, and on the way



there, Grover realized he is close to Pan. He and Tyson split off from the rest of the group to search for Pan.

At the forge, they observed a gathering of telekhine, young monsters who serve Kronos. They are making weapons for his army. The telekhine sees Percy and goes after him. He sends Annabeth ahead of him with her invisibility hat on. She kisses him before she left. The telekhine monsters catch up to Percy and throw lava at him until he is burning. He calls to the sea and a tidal wave shoots him out of the volcano.

Percy wakes up in pain and lies on an island paradise. A beautiful girl is there taking care of him. Her name is Calypso. Percy discovers that the island is a phantom island named Ogygia. She is punished and sent to live on the island by herself. Every once in a while the gods send a visitor for her to fall in love with, but it is always someone who is dedicated to a task so they has to leave her.

Hephaestus comes to the island to talk with Percy to see if he is coming back. He tells Percy that if Percy leaves the island, then he will give him the answer to his quest. If Percy chooses to stay on the island, he will be immortal and always live in paradise with Calypso. He chooses to leave even though he can never come back. He wants to stay, but he knows that he has to go back for his friends. When he leaves, he goes to Camp Half-Blood.

## Summary And Analysis For Chapters 9-12 Analysis

In Chapter 9, the reader gets a real glimpse into Percy's character. He is bold and somewhat proud, counting on his role as Poseidon's son to help him through the horse dilemma. However, when that doesn't work, he doesn't give up. Percy shows thoughtfulness and caring as he listens to the naiad. He respects her, even though her viewpoint is detrimental to his cause. In gratitude, she helps him, but he still has to use his brains to figure out the clue she gives him. When he is betrayed by Geryon, he demonstrates his fighting skills and quick thinking.

This chapter shows how the evil is rising, and it emphasizes the benefits of good as Bianca pleads with her brother to let go of his need for vengeance. Even through the darkness, the demigods are reminded that they have help. In Percy's dream, he and the reader get a glimpse of a dark side of Daedalus. This shows that there is a chance the old man will decide to help Luke on his evil mission.

As they get ready to return to the Labyrinth, the teens are given another gift in thanks for their good acts. Eurytion gives them a spider who will lead their way to Hephaestus who can most likely tell them where Daedalus is. Even with a guide, their task isn't easy. Things are always changing and evolving as shown with the quiz show. Still, together, they break through the difficult situation and return to their dedicated quest.

Hephaestus is just like the other gods. He can help the teens in their quest, but he won't unless they do something for him. It's up to them to work as spies. As he says this, the readers notes that this is another sign of the rising tide of evil in the world. He talks



about Hera, who was so loving to them. It's a reminder that looks are deceiving, and they should always be on their guard.

Grover and Tyson split off from the group in this chapter. This is huge because Tyson had been afraid of G when the book began. Now they are partners, overcoming the obstacles in their relationship. It also shows that while they are strong as a group unit, each individual is respectful of the others' dedication to their own quest. Percy and Annabeth get separated when the telekhines discover them. Percy is more concerned about her safety than his life. When he is on his own, he is forced to find power within himself to remain alive.

Things are getting intense in the Labyrinth. In this chapter, Percy is faced with a choice. He can live the rest of his life in paradise or choose to go back to help his friends and save the world. Once again he shows strength of character as he chooses to leave paradise.



# Summary And Analysis For Chapters 13-16

## Summary And Analysis For Chapters 13-16 Summary

The camp looks deserted when Percy gets there and he discovers that it is because everyone had congregated for his funeral. Annabeth is addressing everyone, ready to talk about him, and then she sees him. He has been gone for two weeks.

When they are able to talk privately, he tells them what had happened to him, and he also tells them that he knows how to get through the Labyrinth. Chiron tells him that Chris is doing worse and that Quintus has disappeared. Mrs. O'Leary is in the arena, distraught. Percy goes to visit her and she greets him gladly.

That night Percy has another dream. He is in a king's courtroom and sees a man coming in to trick the king. It is Minos. The king's daughters trick the evil Minos and kills him. Daedalus walks into the room. He is about to go into hiding. The dream shifted, and Percy saw Luke. He is lost in the Labyrinth, but has just discovered a half-blood before Percy awoke.

The next day Annabeth reveals that she has gotten a message that Nico has gone back into the maze. Percy realizes that must have been who Luke sensed in the maze. They go into Manhattan that day to tell Percy's mother that he is alive. He also calls Rachel and asked her to help them. With her ability to see through the Mist, she will be a great asset to their team on the quest. She agrees to help them.

Rachel sees the entrance to the Labyrinth, but she can't open it because she is a half blood. As they enter the Labyrinth, they see the skeleton of a Cyclops. They point out that it isn't Tyson, and Rachel realizes for the first time that Percy has a half-brother who is a Cyclops.

Rachel has no problem seeing the path that they should take and they follow her. A monster comes after them and as they are running, they bump into Kelli. She took them to a fighting arena where Percy is supposed to fight to the death in front of Luke who wants to kill them all except Annabeth. He blows the whistle that Quintus gave him, and Mrs. O' Leary saves them as they run.

Rachel leads them to safety and apologizes for the trouble she led them into before. Annabeth is jealous of her. Rachel explains how she can see the path and she knows that they are close now. They sleep and Percy hears laughter in his dreams. Kronos is talking about his rise. The dream shifts and Percy sees Tyson and Grover in a different cave. A snake is attacking them.

Percy wakes the others up so they could go help Tyson and Grover, but they are distracted by an earthquake. As they run, they realize that they have arrived at



Daedalus' workshop. The room is not as ancient as they had suspected. It is modern and sunny. Quintus is in the room, also.

As they talk, Quintus reveals to Percy that he is Daedalus. It is his form as an automaton - a new body. He is called Quintus because this is his fifth body. He has gone to the camp to see if it is worth saving. Mrs. O' Leary bounds into the room greeting Percy and Daedalus.

## Summary And Analysis For Chapters 13-16 Analysis

The campers are struggling as they try to come to terms with Percy's death when he walks into Camp Half-Blood. They are overjoyed to see him - a bit of brightness in an ever-darkening world. They immediately get back to the quest and Percy shares what he has figured out. Annabeth has some troubles with the way things are going. She is already a bit jealous of Rachel, and she is the leader of the quest. She has to come to terms with her jealousy and with the idea that being a leader of a team means doesn't mean that you always have the answers.

Rachel is friends with Percy and she knew about the monsters, but the reality of Percy's world didn't really hit her until she enters the Labyrinth. Annabeth is jealous of her, but she does not rebel or split off. Percy is right, they really do need Rachel whose contribution to the quest was sharing her knack to clearly see which path they should take. Even though they took the right path, they still have to face obstacles and challenges. They work together, calling on each other's unique strengths, to overcome these challenges.

The story takes a twist as they find Daedalus and they found out that Luke has already been there. Daedalus has now been portrayed as good and bad. He chooses to help them only after he is betrayed once again.

The story picks up pace, setting up for a climax. Percy witnesses the final act of evil arising, and has a chance to kill the rising Kronos, but hesitates too long when he realizes that Kronos looks like his former friend. Even though he knows Luke is evil and he is concerned about how Annabeth would react when facing Luke, he, himself cannot kill the being that looks like Luke.





# Summary And Analysis For Chapters 17-20

## Summary And Analysis For Chapters 17-20 Summary

They run until they are exhausted and find an area that looks like a natural cave. Percy tells the others what had happened. Annabeth is upset that Percy keeps calling Luke evil. As they walk, Percy finds Grover's cap and hoof prints. They follow the prints through a treacherous tunnel into a cave.

The teens reunite with Grover and Tyson and Grover passes out. He has done that before when he is near the god, Pan. They continue walking until they reach an area filled with animals and the old satyr. Pan tells them that he has been waiting for them. He has chosen Grover and is ready to fade. He breathes his spirit into each of them, except for Nicos, and then fades.

The group goes back to Times Square and asked a flock of Pegasi to take them to camp. Rachel stays in the city since she cannot get into the camp. Back in the camp, Silenus tells Grover that his searcher's license is revoked and Grover tells him that Pan is dead. Silenus accuses him of sacrilege and lies.

The camp is under attack. The fighting is intense until a bellow scared the enemy away. It is Grover tapping into the power of Pan. After the battle Daedalus decides to destroy the Labyrinth, which means that he would die. He asks Percy to care for Mrs. O' Leary.

The dead are buried and the wounded treated. It is hard on everyone. The Council meet and discuss the bellow, Juniper call it panic when Grover summoned the power of the wild god. Many on the Council say that this is sacrilege and no one will believe it until Dionysus appear and says that he believes it.

Grover starts directing the satyrs, coming into his own. Everyone begins finding a place to move on with life. Percy is concerned about Nico and tells the boy he could have eaten with Percy at dinner. Nico knows his place isn't there and part of Percy knows that this is true. Dionysus restores Chris' sanity.

The rest of the summer is very normal at camp. Before he leaves camp, Annabeth tells him the last line of the prophecy. Back at the apartment in the city, Percy's mother throws him a party. Paul is there and asks Percy if he would mind if he asks Percy's mom to marry him. Percy thinks that it is a great idea.

Poseidon shows up and he and Percy go off to talk together. They discuss the summer and Poseidon says that there is trouble in the waters. He gave Percy a sand dollar as a present. That evening Nico shows up and Percy invites him for cake and to talk.



## Summary And Analysis For Chapters 17-20 Analysis

This chapter is the proverbial calm before the storm. The friends all reunite and together they find Pan who instills some of his power in each of them, except for Nicos, who is part of death by birth. As foreshadowed before with Briares and his brothers, gods can fade, and this is what Pan does.

The invasion occurs. It's brutal and the enemy is driven away by a surprise element. The gentle, scared Grover bellows so loudly that it scares away the enemy. He is changed and now carries on the power of his hero, the faded Pan. Daedalus decides that his time is finished, and he leaves his only beloved possession, Mrs. O' Leary, to Percy. He dies and the Labyrinth is destroyed.

The Council argues over Grover, but he doesn't really care anymore. He is moving on with his own life, as are the others. Annabeth finally shares the rest of the prophecy with Percy.

Percy's birthday sums up the story. His father arrives and they discuss all that happened, and Poseidon gives him information that lets the reader know that Percy's story isn't over yet. As the book ends, Nico shows up and Percy invites him in. The animosity is gone and the reader knows they might be teaming up in the future.



# Characters

## Percy Jackson

Percy is the main character in this book. When the book opens, he is 14 years old. He is a demigod, the son of Poseidon. With ADHD and dyslexia, Percy has a hard time in school. He isn't used to popularity, but he does have some close friends, which include the daughter of Athena and a satyr. He is romantically drawn to Annabelle, but he doesn't discuss it. The two of them are best friends. He is very loyal to his friends, and regularly puts his life on the line to help them out in tough situations. When Percy fights, he draws on the power of water to help him. He also uses his wits. Sleep is frequently elusive for Percy. He has visions and dreams that offer him insight into history as well as the goings-on in the Underworld. Percy takes these dreams and visions seriously.

## Daedalus

Daedalus is a very old man who is a brilliant inventor. He designed the Labyrinth and it is connected to his life force. The man once had a son, whom he adored, but the son flew too close to the sun while wearing wings that Daedalus made. The wax that held the feathers together melted and the boy plunged into the water. Later, Daedalus had a nephew who was as smart, and perhaps smarter than he. He set it up so the boy fell to his death. Now Daedalus is cursed. He takes on new bodies, and in his fifth body, known as Quintus, he becomes the sword instructor at Camp Half-Blood. His body has a mark on it - a reminder that he murdered the boy. Luke and the others look for Daedalus to discover how to navigate the Labyrinth. As the creator, he is the only one who knows all the ins-and-outs of the maze.

## Annabeth Chase

This character is the daughter of Athena. She is Percy's best friend and she is known for her intelligence. In this book, she leads the quest.

## Grover Underwood

This character is a satyr and he is Percy's best male friend. He is going to lose his searcher's license if he doesn't find Pan.

## Rachel Elizabeth Dare

This character can see through the Mist. She is a mortal who leads the others through the Labyrinth.



## **Lukke Castellan**

Once a friend of Annabeth and Percy, this character is the son of Hermes. He gave his body to Kronos.

## **Chiron**

This character is the son of Kronos. He is the activities director at Camp Half-Blood.

## **Nico di Angelo**

This character is Bianca's little brother. He is the son of Hades and blames Percy for the death of his sister.

## **Telekhines**

These characters are sea demons with dog faces. They built weapons in the forge for the evil ones.

## **Tyson**

This character is Percy's half-brother. He goes with Grover to find Pan.

## **Mrs. O'Leary**

This is the pet hellhound of Daedalus/Quintus. She has a great fondness for Percy and saves his life in the arena.

## **Geryon**

This grandson of Medusa has three bodies. He cons Percy and tries to back out on an agreement. He owns the flesh-eating horses.

## **King Minos**

This character imprisoned Daedalus in the maze. He is the king of Crete.

## **Kelli**

This character is a monster with dark curly hair like Medusa's. She impersonates a cheerleader, but she is actually an empousai.



## **Paul Blofis**

This character is Sally's new boyfriend and soon-to-be husband. He helps Percy get into a good school.

## **Biana di Angelo**

This character is Nico's sister. She died in the last book and does not want her brother to seek revenge.

## **Poseidon**

This character is the god of the sea. He is Percy's father.

## **Perdix**

This character was Daedalus's young, very intelligent nephew. He was killed by his uncle.

## **Calypso**

This character who was punished by the gods and had to spend her eternity in paradise, alone. She is the daughter of Atlas.

## **Sally Jackson**

This character is Percy's mother.

## **Juniper**

This character is a tree nymph who is also Grover's girlfriend.

## **Kronos**

This character was an evil leader who was rising up again.

## **Janus**

This character is the two-faced god of doorways - beginnings, endings and choices.

## **Hera**

This character is the Queen of Heaven. She is a very motherly figure.

## **Icarus**

He was the son of Daedalus who flew too close to the sun as they were escaping.

## **Hephaestus**

This son of Zeus and Hera served as the blacksmith of the gods. He told the teens how to get to Daedalus after they found some information for him.

## **Pan**

Description



## **Objects/Places**

### **Goode High School**

This is the place where Percy attended orientation only to be attacked by monsters.

### **Labyrinth**

This is a magical maze with many entrances created by Daedalus. It constantly changes and grows. Those who enter usually go insane or die.

### **Camp Half-Blood**

This is where Percy goes each summer to train with other demigods. Mortals can't get in.

### **River Styx**

This is a river in the Underworld.

### **Mount St. Helens**

This has a volcano that contained the forge of Hephaestus where the telkhines made their weapons.

### **Daedalus' Workshop**

This is located in the heart of the Labyrinth.

### **Triple G Ranch**

This is where the flesh-eating horse lived.

### **Alcatraz**

This is where Briares was held as a prisoner. It was known by mortals as a military prison.

## **Ogygia**

This is Calypso's phantom island. It was the paradise Percy lived in while everyone thought he was dead.

## **Mariott Hotel**

This is a renown place that secretly harbored an entrance to the Labyrinth.





# Themes

## Understanding Interconnections in Greek Mythology

This book would be an average fantasy adventure novel if it didn't carry the theme of Greek mythology. Percy cannot live a "normal" life because he is a demigod. His father is Poseidon, god of the sea. As the reader discovers, a simple orientation day at the school can turn into disaster when monsters attack. Fortunately, Percy can counterattack using his own special weapon. He attends a camp where other teens like himself work together. They each have their own unique power. Since gods are always fighting for power, the world (not to mention the Underworld) is never a restful place. Stories from the past intertwine with offenses of the present, wreaking more havoc. The gods are selfish creatures and even the good ones are out to benefit themselves.

As the teens go on their quest, they pool together their resources to understand the Labyrinth and the way it works. Annabeth has studied it in great detail, but as she points out, it constantly evolves. Along the way, the teens encounter mythical creatures they have only heard about in their own mythology lessons. They learn the truth about immortality and the different sides of good and evil. Since the mythological world is ever-changing, it's difficult to know who to trust. This is shown as Luke turns evil, yet Annabeth still feels that there is good in him. It is also shown in Percy's doubts about Quintus. He is hesitant to use the whistle Quintus gave him even when he is in dire need of aid.

## The Struggle Between Good and Evil

Percy is a demigod with a history of trying to help others and save the world. This continues in book four of this series. When monsters attack Percy in Manhattan, he realizes that something is seriously wrong in the Underworld. He goes out to Camp Half-Blood on Long Island and discovers that Luke has planned to use the Labyrinth to access the camp. When Luke gets into the camp, he and his army are set up to attack and destroy the demigods then move on to battle Olympus. They have plans to take over the world. It's up to Percy and his friends to stop them. This is not easy, however, when others are out to kill them. For example, Nicos wants revenge for his sister's death, and he blames Percy. While Percy is trying to get to the heart of the Labyrinth to enlist the help of Daedalus, he also has to evade Nicos.

Knowing the difference between good and evil isn't always easy as Percy find out. Some seemingly good gods and demigods become evil, while others that Percy suspected were evil end up helping Percy and his friends. Some of the characters in the book don't know which side they want to support. They are neither good nor evil. For example, Daedalus helped Luke find the string he was looking for, but when he discovered that he was betrayed by the monsters, he turned around and began to help



Percy. One would like to think that good easily overcomes evil and continues to grow stronger. In this book, evil is very powerful. However, the good does ultimately win out.

## **The Choices One Makes And The Repercussions**

Choices are a pivotal theme in the story. Right from the beginning of the book, Percy understands that evil is invading. He makes the choice to put his own life at risk to combat the evil. Along the way, he has to decide who to trust. When they are down in the Labyrinth, the teams have to make many choices regarding their path. Sometimes they go a certain way based on previous knowledge and studies of mythology. Other times, they make choices based solely on the fact that they hear something coming after them from another direction. They have to choose whether or not they want to help individuals they come across or whether they are going to hide from them or leave them to suffer.

Annabeth is the leader of the quest and Percy realizes that a mortal is the key to helping them find their way through the Labyrinth. Annabeth has to make a choice as to whether or not the girl joins the team. She isn't happy about it, but she makes the choice to benefit them all, letting Rachel join them. When Percy has a near-death experience, he finds himself on an island with Calypso. He has a choice of spending eternity in paradise with a beautiful woman or going back to fight against the evil, helping his friends. Even though the decision is difficult, he chooses to go back. Daedalus has been fighting to survive for a very long time, but in the end, he chooses to end his own life, thereby ensuring the destruction of the Labyrinth.



# Style

## Point of View

""The Battle of The Labyrinth" by Rick Riordan is told in the first person point of view of Percy Jackson. The tone is objective. Percy is the main character, and his feelings, thoughts, dreams, and experiences are revealed to the reader. The narrator remains omniscient and never intrudes by directing actions or warning the main character of danger. The narrator just relays events and gives the reader insight into the emotions, responses and feelings of Percy Jackson. The other characters and their reactions are shown objectively and the reader never gets to identify with their inner thoughts unless the thoughts are revealed through action or dialogue.

## Setting

The setting of "The Battle of The Labyrinth" by Rick Riordan is critical enough to become part of the title. When the story opens, Percy is in New York City, an area that most readers can identify with because they have seen pictures of the city in magazines, on the Internet, or in the movies. The story moves on to Camp Half-Blood, which readers will recognize from previous books in the series. This camp is a special place for those who are not mortal. This is important because it is a gathering place for mythical creatures ranging from Cyclops to satyrs and dryads.

This magical setting is the place where the reader first encounters the Labyrinth before finding out that there are entrances to the Labyrinth throughout the world. The Labyrinth itself is an ever-evolving maze filled with hazards. The rules are constantly changing within the Labyrinth and it even has its own manner of handling time. The final battle of the book takes place back up on earth in the camp of the demigods. The book itself ends back in New York City, having come full circle in reality and mythology.

## Language and Meaning

This book is written for a young adult and the language and meaning in the book reflect this. Although it is mostly filled with adventure, there is a little bit of romance thrown in. The author really knows his mythology and this comes through not only in the description of the multitude of characters within the book but also in the relationships and stories relating to the characters. Even if this is the first book of the series that a reader has ever read, it is easy to understand what is happening in the story and how the gods are interrelated because the author explains the different scenarios and histories through natural dialogue. When new characters are introduced, someone will comment on the god or goddess who was that character's parent. If a curse is put on a character, the character comes out and explains what the curse is and why they were given the curse. The author plays around with mythology a bit. For instance, when the Sphinx

begins to ask questions rather than offering riddles, Annabeth points out that according to its true mythological role, it should be offering riddles to be solved.

## **Structure**

"The Battle of The Labyrinth" by Rick Riordan opens with a Table of Contents, which shows that there are 20 chapters in the book. Each chapter has its own title, and the title summarizes the main event within the chapter. The chapters ranged between 10 and 27 pages. At the end of the book, there is a teaser chapter for a new novel by Rick Riordan entitled "The Red Pyramid."



## Quotes

"The Mist. It's...well, it's like this veil that hides the way things really are." (Chapter 1, p. 8).

"'You shall delve in the darkness of the endless maze.' We waited.'The dead, the traitor, and the lost one raise.'" (Chapter 4, p. 73).

"You shall rise or fall by the ghost king's hand," Annabeth said, "the child of Athena's final stand." (Chapter 4, p. 73).

"Something about...Destroy with a hero's final breath." (Chapter 4, p. 74).

"'I'm Janus,' both faces said in harmony. 'God of Doorways. Beginnings. Endings. Choices.'" (Chapter 6, p. 100).

"Annabeth glared at me like she was going to punch me. And then she did something that surprised me even more. She kissed me." (Chapter 11, p. 203).

"You deal with mythological stuff for a few years, you learn that paradises are usually places where you get killed." (Chapter 12, p. 209).

"Jumping out a window five hundred feet aboveground is not usually my idea of fun. Especially when I'm wearing bronze wings and flapping my arms like a duck." (Chapter 16, p. 289).

"'Percy Jackson,' the god said. 'I know what you have seen today. I know your doubts. But I give you this news: when the time comes, you will not be ruled by fear.'" (Chapter 17, p. 315).

"'I know you believe you cannot make amends,' he said. 'But you are just as important as your father.'" (Chapter 17, p. 316).

"'You shall delve in the darkness of the endless maze,' I remembered. 'The dead, the traitor, and the lost one raise.'" (Chapter 20, p. 348).

"Percy, lesser beings do many horrible things in the name of the gods. That does not mean we gods approve. The way our sons and daughters act in our names...well, it usually says more about them than it does about us. And you, Percy, are my favorite son." (Chapter 20, p. 357).

## Topics for Discussion

What was the quest that Annabeth was in charge of?

Explain how the relationship between Nicos and Percy changed throughout the book.

What really happened to Pan and how did this affect Grover?

Describe the different ways that Daedalus is presented in this novel.

Why doesn't Percy kill Kronos when he has the opportunity?

How does Grover change between the beginning of the book and the end?

What happens on Percy's 15th birthday and what does this mean for the series?