

Dune Study Guide

Dune by Frank Herbert

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Plot Summary

Dune is the story of an "offworld" noble Family. Their world is violently shattered, but their young scion adapts to the ways of his new planet, assumes religious and military leadership, optimizes his powers of prescience to see the plot against him, and utterly defeats his foes.

The Emperor Shaddam IV orders House Atreides from its water-rich ancestral home, Caladan, to the desert planet Arrakis, also known as Dune. Paul Atreides, by age 15, is adept at the mental and physical training provided by his Bene Gesserit mother, Jessica, and the famed warriors Gurney Halleck and Duncan Idaho. Paul passes a test of his humanity administered by Jessica's former teacher, and could be the expected "Kwisatz Haderach, the one who can be many places at once". Meanwhile, on the planet Giedi Prime, the Duke's cousin, the obese Baron Vladimir Harkonnen, whose House Shaddam ousts from rich Arrakis, plots against the Atreides. The Imperial Planetologist, Liet-Kynes, feels strangely drawn to the Atreides, and guides them on a flight, during which they rescue men from an enormous sandworm. Mentat Thurfir Hawat, a long-time Atreides retainer, believes Jessica is a traitor, when in fact it is Dr. Wellington Yueh, whose wife is a Harkonnen hostage. The Harkonnens strike - augmented by Imperial Sardaukar troops - capturing the three Atreides, but Yueh arranges for Paul and Jessica's escape and plants a poison-gas tooth in Leto's jaw to assassinate the Baron. The plot fails.

Alone in the desert, facing defeat, Paul matures overnight. His genetics, training, and the effects of melange spice combine to show him the future and past. Hawat joins the Harkonnens and begins playing the ends against the middle. Halleck joins a smuggler band and vows revenge on Jessica and the Harkonnens. Idaho dies defending Paul and Jessica, and Kynes is taken prisoner after helping them escape. The relationship between Jessica and Paul shifts as Paul's powers increasingly frighten her. They survive a sandstorm, an avalanche, and a giant worm, but are nearly slain for their water by Fremen. Paul fights a deadly duel and finds prescience and his mother's attitudes increasingly bothersome as the Fremen adopt them. Jessica becomes a Reverend Mother, as does, unwillingly, the fetus in her womb. The Harkonnens press Arrakis hard. Paul, despite fears of a jihad being launched in his name, and Jessica, newly armed with a Reverend Mother's full powers, are ready to lead the rebellion.

The Baron wants his nephew, Feyd-Rautha, to sit in time on the Imperial Throne. Hawat tells the hated Baron that the Emperor fears a prophet, "Muad'Dib," stirring up a potent fighting force in the desert. Once Paul masters and rides a sandworm, all expect him to take Stilgar's place after a fight to the death. Halleck returns to Atreides service when Paul's band captures a team of smugglers. Halleck still suspects Jessica, and only shrewd psychology and close reasoning allow Paul to avoid killing Halleck when he grabs and threatens his mother. The same techniques work on the Fremen crowds to prevent a showdown with Stilgar. They can afford only to spill Harkonnen blood. Paul seems to be maturing until, on a whim, he drinks the Water of Life. After three weeks in a coma, Paul awakens as the Kwisatz Haderach. He sees the Emperor and Great



Houses gathering to plunder Dune, restrained only by the knowledge that Paul can destroy forever the universe's only source of the spice melange - the key to space travel, prescience and longevity. Paul uses atomics to blow a hole in the Shield Wall, through which the well-trained Fremen ride on wormback, overwhelming Imperial and Harkonnen forces. Paul returns symbolically to the building from which he and Jessica have fled. Paul lays down to the Emperor surrender terms, which include exile and giving him Princess Irulan's hand. It is a political marriage, for Chani holds Paul's heart. Paul and Feyd-Rautha fight to the death, and Jessica makes peace with Chani, saying that they, though only concubines, will be remembered by history as noble wives.



Book 1 (pgs. 1-46)

Book 1 (pgs. 1-46) Summary

Dune is the story of an "offworld" noble Family. Their world is violently shattered, but their young scion adapts to the ways of his new planet, assumes religious and military leadership, optimizes his powers of prescience to see the plot against him, and utterly defeats his foes.

As House Atreides prepares to leave the planet Caladan, which they have governed for 26 generations, an ancient, bird-eyed crone pays a visit to examine the boy Paul and determine if he may be the "Kwisatz Haderach." Paul's mother, Lady Jessica, treats the Reverend Mother Gaius Helen Mohiam obsequiously. Paul, who pretends to be asleep, wonders about Mohiam's words and his mother's past in the Bene Gesserit sisterhood, before becoming the duke's concubine. He wonders about the desert planet, Dune or Arrakis, where they are moving. Their mortal enemies, the Harkonnens, have been turned out after governing for 80 years. The social caste system is said to be weaker there, and the sand people, called Fremen, are a mystery.

Paul performs his mother's mind-body exercises to relieve tensions. At dawn, Jessica prepares him to meet her former teacher, currently the Emperor's Truthsayer. Paul senses his mother's fear. Mohiam is weary from her travels as mother and son approach. She mentally curses Jessica for disobeying orders, dismisses her, and uses The Voice to draw Paul beside her. Revealing a metal cube, she orders Paul to insert his hand and holds a metal object near his neck, a "gob jabber" that kills instantly if he moves. Paul recites to himself the "Litany against Fear." His arm throbs and builds to the pain of burning flesh before Mohiam declares no woman child has endured this much. Paul withdraws his hand and sees no damage. Mohiam senses that Paul could be "the one," summons a relieved Jessica, and explains how humans once permitted machines to enslave them. This precipitates the "Butlerian Jihad," the Bene Gesserit's need to "sift people to find the humans." The Spacing Guild trains mathematical geniuses, called Mentats. Paul reveals knowledge of a special Truthsayer drug to help better detect falsehood, which Mohiam warns is dangerous as it opens avenues of the past. There is one place too terrifying for any woman to examine, which the male Kwisatz Haderach alone will explore. Many have tried and died.

A sullen teen, Feyd-Rautha, and a slender, effeminate Mentat, Piter de Vries, study a globe of Arrakis as Baron Vladimir Harkonnen brags about the trap he has set for his cousin, Duke Leto. Leto refuses to meet and rightly suspects treachery. De Vries warns that the Emperor is watching and could send his fearsome Sardaukar Corps to destroy the Baron's home planet, but the Baron orders his Mentat, whom he thinks is too emotional and addicted to spice, to detail the plot for his nephew's benefit. House Atreides settles in Arrakeen, recently vacated by Count and Lady Fenring. There, a diversionary attempt on Paul's life forces an investigation, which clears the Harkonnen's true agent, Dr. Yueh, and implicates Lady Jessica. As Leto believes things are secure,



Imperial Sardaukar disguised in Harkonnen uniforms attack and House Harkonnen is restored to the greatest wealth in the universe, including an irrevocable directorship in CHOAM. Leto's downfall must be a lesson to other Great Houses and he must see it coming. Harkonnen is so "grossly and immensely fat" that he requires portable suspensors to move about.

Mohiam and Jessica speak privately on the evening of Paul's ordeal, like the one Jessica endures at puberty on Wallach IX. Her hand still recalls the pain. Mohiam demands why Jessica has disobeyed orders and born a son rather than the daughter who could have sealed the dynastic rift with the Harkonnens. Both bloodlines could now be lost. Mohiam reminds Jessica of how the Imperial Household, the Landsraad, and the Guild control human society and warns that Jessica cannot shield her son from the forces arrayed. Arrakis may prevent Paul from fulfilling any destiny, despite preparatory work by the Missionaria Protectiva. There is little hope that Paul will be "The Bene Gesserit Totality." Jessica summons Paul to be questioned about his dreams. He tells of one last night: he talks with a skinny, blue-eyed girl in a cavern about meeting Mohiam and receiving a "stamp of strangeness." He has dreamed of her before; she calls him Usul and they share a Gurney Halleck tone poem. Paul has no interest in the Kwisatz Haderach and is angry when Mohiam predicts his father's death. Mohiam advises Jessica to concentrate Paul's training on The Voice. Unnerving tears flowing down Mohiam's wrinkled cheeks as she departs.

A week later, Thufir Hawat, who is leaving a day ahead of the others, feels old and tired entering the largely emptied training room where he has trained three generations of House Atreides. Hawat resents the "witch" training that Jessica is giving his current pupil. Paul senses Hawat's presence before the teacher can castigate him for sitting with his back to the door. Paul is studying the ferocious sands storms that lash Arrakis and cannot be controlled because the Guild wants more than House Atreides can afford. Hawat tells Paul that the Fremen stink because of the "stillsuits" they wear to reclaim body moisture, and hopes the boy realizes that this planet is an enemy. Mohiam had told about Arrakis' "funeral plains," wastelands, and sandworms and told him to remember four things that support a world: "the learning of the wise, the justice of the great, the prayers of the righteous and the valor of the brave." Hawat believes whatever fright Mohiam has thrown the boy is departing, but he still cannot discuss the ordeal. Hawat assures Paul that many more Fremen exist than the Imperium suspects and they hate the Harkonnens.

The door bangs open and Gurney Halleck enters, "an ugly lump of a man," but Paul's favorite among his father's men. Halleck carries many weapons and a nine-string baliset. An inkvine scar runs along his jawbone. Halleck trains him today instead of Duncan Idaho, who is leading the second wave to Arrakis, but he would rather play and sing. Paul buckles on a shield belt and challenges him with a rapier. Paul recites the particularities of fighting within a shield: move fast on defense, slow on attack. Halleck chagrins him with a counter move and reprimands him when he says he is not in the "mood" today; fighting is a necessity, not a mood. Halleck aims to make the boy sorry by launching a ferocious attack, which ends with each holding a blade against the other in a lethal position. Paul recalls that Halleck's scar comes from his days in a Harkonnen



slave pit, as Halleck tells him a training scar or two will not hurt him if it prepares him to defeat Harkonnens. He worries how quickly Paul must come of age. They turn next to the training dummy that Halleck controls. He daydreams about his long-dead sister, killed by Harkonnens, but sees and is impressed by Paul's moves in the style of Duncan Idaho.

After the workout, Paul relaxes on a massage table, but hears Dr. Yueh's approach. Yueh is a stick figure dressed in black, with purple lips, a drooping mustache, and the diamond tattoo of Imperial Conditioning on his forehead. He wears his long black hair in a silver Suk School ring. Yueh presents Paul a film book viewer and steels himself against sadness at what must happen to free his wife Wanna from the Harkonnens. Yueh explains how melange saturation causes the Fremens' blue-in-blue eyes, and Paul enthuses about sandworms said to reach 400 meters in length. Before leaving, Yueh gives Paul a miniature Orange Catholic Bible on filament paper, suggests reading the marked 467th Kalima, but Paul instead finds Yueh's wife's favorite passage, which throws him. Yueh cautions Paul not to show the antique bible to his mother.

The Duke Leto arrives next, a strong presence, tall, olive-skinned, in a black uniform adorned with the Atreides hawk crest. Paul recalls Mohiam's prediction of his father's demise and they talk about the dangers and opportunities on Arrakis. Having stockpiled spice for over 20 years, the Harkonnens can sabotage production and blame the Atreides, causing economic harm to other houses and perhaps united action in defiance of the Great Convention. Leto is prepared for a "feint within a feint within a feint." The Emperor is the most dangerous foe and can deny responsibility until his Sardaukar attack in Harkonnen uniforms. Hopefully by then, the Fremen will be an efficient fighting force, prepared under conditions as hellish as those on Salusa Secundus, where the Sardaukar train. Idaho is heading an embassy to the Fremen, at whom the Harkonnens sneer. Father and son talk of Guernsey's training methods and the massive Guild Heighliner that will carry them to Arrakis. They will not see the secretive, mutated guildsman who navigates the route. Leto reveals that his mother and Hawat suspects that Paul has Mentat capabilities and asks if he wants them train him more deeply, as a Mentat Duke would be most formidable. Paul wants to proceed, believing this may be part of his "terrible purpose."

Book 1 (pgs. 1-46) Analysis

The first section of Book 1, "Dune," examines House Atreides' waning days on its home planet, Caladan. It introduces the major characters and suggests that Paul and Jessica are to battle fate as she has willfully failed to out the wishes of her superiors in the Bene Gesserit, a quasi-religious order of women with great physical and mental powers. The scene introducing Baron Harkonnen and his minions effectively outlines the plot that unfolds in this long first book and anticipates the final battle between Paul and Feyd-Rautha.

The Bene Gesserit is a sisterhood of "witches" that for a millennia has been working on a genetic engineering project. Members, like Jessica, begin intensive physical and



mental training as young girls and a few undergo a frightful ordeal using raw "melange." Those who survive become Reverend Mothers like Mohiam, able to call on generations of sisters' memories for advice and to use powers like "Voice." Voice is a special way of vocal projection that forces one's hearers to submit. Paul and Jessica will use it frequently. "Melange," often called "spice" is a unique product of the desert planet, Dune or Arrakis. Highly addictive, it extends the lives of those who take it and gives prescience. For the latter property, it is used by the Bene Gesserit and Guildsmen, who navigate through space. Addicts' eyes turn a distinctive blue-in-blue color.



Book 1 (pgs. 47-100)

Book 1 (pgs. 47-100) Summary

Jessica stands surrounded by belongings in the great hall of their new home. The architecture bespeaks monstrous cost and waste, but pales before Carthag, the Harknonnen's megapolis. Two artifacts have special significance: a painting of the Duke's late father dressed as a matador and the mounted head of the black bull that kills him. Leto insists they be hung in the dining room. Jessica finds Leto more savage and driving since being ordered to Arrakis. Hawat has cleared the household employees. Hatred of the Harknonnens is widespread. The Fremen want to observe a while before allying but have agreed not to raid villages. They are strong, vital, and committed people. Fighting fatigue, Leto returns to the landing field to deal with Harknonnen intrigues. The Imperial Planetologist and "Judge of the Change" is honoring requests by veteran spice workers to leave the planet. Leto expects to work late and will summon Paul to a strategy conference.

Cursing the Old Duke's portrait, Jessica meets the head housekeeper, the Shadout ("well-dipper") Mapes, who explains the strange call of a water-seller and observes that the house is so water-rich she does not wear a stillsuit. Jessica tells her that the Bene Gesserit specializes in ancient languages and finds words that put Mapes on her guard. Jessica points out a weapon in Mapes' bodice, and recognizes the Fremen crysknife and calls it a "Death Maker," as in the ancient tongue. Jessica plays up her knowledge of the mysteries, which are instilled by the sisterhood centuries ago. Mapes hands Jessica this glittering white "tooth of shai-hulud," which Jessica delicately bloods as tradition requires.

Anyone who sees a chrysknife must be cleansed or slain. Jessica realizes the Fremen are expecting a Reverend Mother to free them and realizes she is not one. The task for which the sisterhood has laid foundations cannot be hurried. Jessica worries that the house is not as secure as Hawat believes, and has a strong need to see Paul. Mapes realizes that Jessica is "the One" and adds, "Poor thing."

Jessica finds Dr. Yueh at the windows as she enters a yellow room. He indicates Paul is asleep in the next room. He feels awkward, talking to Jessica informally and is thankful she is not a master of Truthsay like his wife. Like Jessica, Yueh has been observing the Fremen, particularly their reaction to the lavish waste of water in this household. Jessica asks Yueh about the planet's many mysteries, including the worms and the way new wells quickly go dry. Something plugs them. Saying that the Harkonnens suppress much information about Arrakis, Yueh speaks with a vehemence that Jessica picks up, but assumes it is because they are behind his wife's murder. They talk of ecology, guards, and shields, and Jessica smells death. She complains of being just the Duke's secretary and worries about coming bloodshed. The Harknonnens cannot allow the Duke to prosper - or to live.



Yueh contemplates how an ancient feud has condemned his beloved wife and is going to be fought out on the planet where melange, "the prolonger of life, the giver of health" is produced. They talk about spice, its immense cost, its taste (never the same twice), its euphoria, and its inability to be synthesized. Jessica wishes the House could just go renegade. She reveals that the Duke cannot marry her as a political matter; he must remain available for alliance to some Great House. She loves his warm, tender side, but not his callous, harsh cruel reverse, the legacy of his father. As Jessica leaves, suspecting that Yueh has been holding something back, he wishes there were some other way for things to work out.

Merely feigning sleep, Paul is ready to explore when he hears Jessica depart. Hearing a strange sound, however, he freezes, and sees a 5-cm. "hunter-seeker" in flight, ready to burrow into any moving flesh and attack vital organs. Paul knows he must disable it. As a door creaks, the hunter-seeker shoots toward the noise. Paul grabs it, hangs on tight, and smashes it. He looks up into Mapes' blue eyes. She is summoning him to his father's side and knows she has nearly died. Paul sends her to tell Hawat's men to begin searching for the operator, who must be nearby.

Jessica finds a staircase spiraling to an odd oval door. The palm lock easily unlocks, but before she can step inside, Mapes tells her the Duke is summoning Paul. She tells Mapes where to find him. Opening the door, Jessica realizes it enters an airlock, and the inner door bears a faint, enigmatic inscription. Inside, she sees a mass of greenery beneath the yellow light of filtered glass. She wonders who could have added this pleasure room to the building. Lady Margot Fenring leaves her a kind greeting, which is Bene Gesserit code that leads her to a message encoded underneath a leaf. It warns of danger to her son and the Duke.

Panicking, Jessica is ready to race to Paul, but he enters the airlock. Hawat's corps reports capturing, interrogating, and unintentionally killing the hunter-seeker's controller. Paul suggests that Hawat may be getting too old and relays Mapes' warning of a traitor. Jessica shows him the warning on the leaf. They agree to keep everything under wraps. As Jessica studies the landscape, she sees a light too bright to be a star, and realizes people are signaling from the distant Shield Wall cliffs. Harkonnen agents must be avoiding the communication network. When an all clear comes from Hawat's men, Paul is taken to his father.

Leto is filled with rage at the attempt on Paul's life and longs to be back on Caladan. He masks his feelings about Arrakis for Paul's sake. He wonders if the Harkonnens have infected the Fremen. As a shuttle arrives, Leto meets the workers led by Halleck, baliset in hand. Leto fills him in, pulls 300 men to report to Hawat and sends Halleck to play some tunes and offer 20% financial incentives to convince 800 veteran workers not to leave the planet tonight. Leto crosses the floor showing a commander's proper confidence, but once inside the elevator is crushed again by the thought someone has tried to kill his son.

In the conference room, Leto knows he is not handling his anger well enough as he talks alone with Paul, who defends Hawat, who could not have seen the ingenious



threat. Leto appreciates a new maturity in Paul and knows Hawat will punish himself more than they could. When Hawat strides in, looking older, he immediately resigns, but Leto calls that foolish. The incident is past. The remaining staff members, aides, and specialists are admitted and Hawat is asked to report first on the Fremens. They look like good allies if they believe they can trust the men of Caladan. Their reports on the Harkonnens have proven accurate and useful in dealing with the Judge of the Change. Idaho finds them admirable. He estimates the cave complex he visits holds 10,000. They owe allegiance to someone called "Liet," perhaps a local deity or a smuggler, whose activities are on the increase. Leto asks Hawat to head an embassy to the smugglers, offering to overlook their activities in exchange for the ducal tithe. He will bank the tithe and pay proper taxes to the Emperor. With the Harkonnens skimming 10 billion solaris per 330 standard days, it is clear they are not going to obey the Emperor's orders and clear out peacefully. Hawat reports a full complement of equipment (sandcrawlers, harvesters, spice factories, etc.) per the Imperial inventory, but much of it is inoperable, and carryalls are far too few. They will be lucky to have 25% working properly in six months. The Guild is keeping weather satellites just out of financial reach. The Duke rejects the idea of injustice, declaring House Atreides here to live or die.

Halleck is angry that the Great Houses speak of "Leto the Just," but do not come to his aid. Leto understands that they have grown rich by avoiding risk and do not know who will win. Tri-D projections show the equipment under discussion and Hawat discusses the limitations. Harvesters are massive, bug-like machines that move on tracks. Still, there are sandworms big enough to swallow them whole. Shields cannot be used because they attract the worms, as the Harkonnens have learned the hard way. Hawat next shows a projection of a winged "carryall," oversized ornithopters used to bring factories safely into and out of spice-rich fields ahead of the worms that inevitably appear. Harkonnen morality is getting in and out with as much profit as possible. Hawat calls on Mentat powers to calculate profits: the Harkonnens have operated at 18%; the Canadans will be lucky to make 6-7% at first after costs.

Leto wants to reproduce Caladan methods of supremacy: keeping the people happy. They can accept several seasons of reduced output as they seek to recruit Fremens to meet the anticipated Sardaukar threat. Hawat anticipates 4-5 battalions of Sardaukar troops, no more because of the cost of transport, and it looks like an equal number of Fremens will be trained in time. A few captured Sardaukar can be used for propaganda. Paul worries that so much depends on one aged old man, Hawat.

Leto asks about the remaining Harkonnen "machine." Some 250 key people have been eliminated, but three cells - perhaps a hundred individuals - remain, and they must be eliminated in a "war of assassins." Leto wants forged certificates of allegiance created for each of them to present to the Judge of the Change to then be used to confiscate their property on the basis of perjury. Their families are to be stripped of all possessions, with the Crown receiving the requisite percentage. Paul dissents silently from the others, worrying that this will make their enemies fight harder, knowing they have nothing to gain by surrendering. Halleck has convinced 286 to remain in service to them, but they are all in useful categories.



Idaho approaches to report trying vainly to save Turok, a Fremen courier, who is put upon by a band of Harkonnens. A tall, robed figure at the door warns Idaho not to unsheathe the weapon he has recovered. It is Stilgar, chief of the sietch Idaho has visited. Leto welcomes him and accepts this custom. The men protest when Stilgar bends over and spits on the polished table but Idaho interprets it as a gift of his body's moisture. Leto accepts this too as a token of respect. Stilgar wants Idaho to enlist with him and is willing to accept dual allegiance. The two leaders accept and Stilgar gives Idaho time to say his goodbyes. Leto is encouraged if Stilgar is any measure of the Fremen character. Idaho reports a million solaris reward for anyone turning in a chrysknife. These weapons, ground from a sandworm's tooth, provide free passage to any sietch for any blue-eyed man. The Duke sees de Vries behind this and cautions Idaho to guard his new blade carefully. He and Halleck will communicate by secret battle code.

Halleck concludes his report by saying that the Fremen talk of 200 advanced bases being established during the Desert Botanical Testing Station period but then sealed and abandoned. Leto wants their large cache of equipment, and orders Hawat gently to bring in the Planetologist Kynes for questioning. The meeting ends in confusion, which leaves Paul discouraged. His father is desperate and the old Mentat hesitant and troubled. Leto brushes aside Mohiam's warnings, saying precautions have been taken, and strides off to find Hawat. Leto wonders if Hawat's nervousness betrays suspicion that he is no longer trusted.

Paul's stories increase Hawat's agitation until he finally, painfully, confides finding a partial note addressed to a top Harkonnen agent named Pardee. It appears to implicate Jessica as the traitor. Leto denies the possibility, but accepts Hawat's suggestion to use Idaho to keep Jessica under constant surveillance. Leto takes for later perusal a film clip that shows how Fremen prophecy may point to Paul as the leader destined to set them free. In the conference room, Paul is sleeping on the table. Leto shivers, watching the moon dip beneath the distant Shield Wall cliffs as anger against the Harkonnens again swells. Arrakis' strange beauty touches him as he contemplates it as a home for his son. Watching dew gatherers at work reminds him it is also a "hideous place."

Book 1 (pgs. 47-100) Analysis

The second section moves the action to Arrakis, the desert planet also known as Dune. It shows Jessica and Paul falling into the messianic roles prepared for them by Bene Gesserit missionaries centuries before and reacting to the clever Harkonnen plot that was earlier sketched by its author. Duke Leto becomes an ever more tragic character, perceiving he is, as predicted, doomed but holding to his ideals. He is at his weakest when he authorizes surveillance of his beloved Jessica.



Book 1 (pgs. 100-143)

Book 1 (pgs. 100-143) Summary

At breakfast, Leto tells Paul that he is doing "a hateful thing" that he must. Paul watches the clip on Fremen religious practices, which contains disturbing references to himself as the "Mahdi" and "Lisan al-Gaib." He remembers Mohiam's talk about the Kwisatz Haderach and old feelings of "terrible purpose." Paul sticks up for his mother in the face of the note, but Leto assures him the suspicion is a sham. They cannot tell Jessica, lest she not act sufficiently hurt, leaving the real traitor still hidden. If anything happens to Leto, Paul is to tell Jessica the truth that his father never doubted her for an instant. Leto confesses depression over the degeneration of House Atreides, shown in his inability to marry Jessica. He hates the burden of leading with bravura and wonders aloud if it would not have been better to go renegade and sink into anonymity. Paul asks his father to rest. Before he does, he tells Paul about the spice, which gives immunity to common poisons. It forces then to be "moral and ethical." Paul's inheritance is to "scramble for desert power," like a guerilla House, "running, hunted." Holding Arrakis may cost him his self-respect and make the family green and black flag stand for evil things. Leto's fatalism makes Paul feel empty. The religious angle may prove valuable to Paul as a last resort, Leto believes.

Kynes is shaken by his first encounter with the people he is ordered to betray. The boy fits the Messiah prophecy. Arriving at the Arrakeen landing field with a Fremen guard, Kynes is met by a well-armed Atreides force surrounding a tall, hawk-faced man in a jubba cloak and an ill-fitting stillsuit. Beside him, the boy looks small for 15 but seems assured, and wears the same clothing with casual ease. Kynes resents Halleck, who has kept him up half the night with questions about the Imperial bases and explained, offensively, how to behave in the ducal presence. Leto greets the Planetologist beside the ornithopters that will fly them on their inspection of the spice fields. He introduces to Paul the Judge of the Change. Paul is impressed by Kynes' natural air of command. Paul's words inspire the Fremens' cries of adulation, which Kynes silences and explains they are a well-meaning, superstitious lot.

The Duke insists on piloting his own 'thopter, with Kynes beside him to give directions. Paul and Halleck sit behind. First, however, Kynes adjusts the Duke's stillsuit, explaining its operation. Turning to Paul, he sees the boy has instinctively made a perfect fit himself, and recalls the words, "He shall know your ways as though born to them." They take to the air in the luxurious aircraft, climbing swiftly and banking out over the Shield Wall. When Leto expresses appreciation for the quality of the stillsuits, Kynes warms and promises to show them a Fremen factory; city-made suits are inferior copies. The Shield Wall looks like tortured ground dropped from space. Beyond it lie the sands. Leto asks if Kynes' report to the Emperor will state they have observed the rules. Paul believes his father is pushing Kynes too hard, focusing on spice in connection with his duties as Planetologist. Leto makes clear his methods are not those of the Harkonnens, and Kynes is free to study the spice provided he shares the information. Kynes remains



suspicious of this outsider, despite his efforts to put him at ease. Kynes declares the bases Imperial property but grows wistful about the "Eden" Arrakis could be "if its rulers would look up from grubbing for spice." There are already some water-stealing plants below and in some areas, the desert teems with life. Humans learn not to waste moisture or perish.

Leto banks the 'thopter toward a billow of tan dust. Kynes feels it is likely they will see actual spice mining. Paul sits back, having "registered" Kynes voice, face and gestures in his mother's way. Halleck pulls out his baliset and sings for Paul. When Leto spots a flying object and radios his escort to point it out, Kynes compliments him on his sharp vision but tells him it is just a bird. Paul realizes his father is keyed up on full alert. The land is flat but wrinkled 2,000 meters below. Men walk out of the second zone, surviving by crossing on rock where worms do not go, but never from the deep desert. They will probably see a worm today, for "wherever there is spice, there are worms." Worms are territorial and defend their own sands. Kynes has written a monograph on chemical analyses of specimens he has examined. Shields are no defense, because they enrage worms, which rush to attack them, ignoring territorial lines. High voltage applied to each ring segment is the only known way to kill and preserve a worm. Only atomics could destroy these touch creatures. Paul's truthsense tells him Kynes is lying and offering half-truths: the worms cannot be killed without destroying the spice. Sandstorms mask electrical transmissions, so the key to survival is never go into the desert alone. Once a worm begins to hunt, the victim has 15-20 minutes at most. If downed in the desert, one should check one's stillsuit integrity and make for rock; if none is available, one must distance oneself 1,000 meters from the ship and hide beneath one's robe. Once the worm swallows the ship and leaves, one should walk out, avoiding drum sands, tidal dust basins - features that magnify the sounds that attract worms - and seek a rock zone. There are many.

They spot a factory crawler venting sand as it mines spice. Four spotters watch for approaching "wormsign." There should be a carryall wing hovering overhead, but it is missing. Big worms control 300-400 square kilometers of desert, Kynes begins explaining to Paul, as Leto kicks on his jet brakes and banks, having seen wormsign 3 km. away. Kynes confirms it is a big one and radios a warning. He explains there is a bonus for whoever gives the first warning and credits the new Duke. Leto orders the bonus shared among the workers. This will set him apart from the Harkonnens. Kynes explains how the carryall will remove the crawler at the last moment, but Leto grows worried when it fails to arrive and orders his spotters to join in rescuing the 26-man crew. The men do not want to abandon a full load of spice, but Leto is adamant that lives are more important.

As they land, the smell of cinnamon is strong. They jettison equipment to make room. Men tumble out of the factory and race across the sand. They hear but cannot see the approaching worm. Leto condemns this sloppy operation but takes off coolly after the last escort departs. Crushed into the corner by the acceleration, Paul watches the worm rise from directly below the enormous crawler in a whirlpool and swallow it whole. Leto vows that someone will pay for this loss. Kynes utters a blessing on the Maker and His water, one of the rescued men whispers, "Liet," another curses the planet, and a third



thanks the Duke. Paul again senses half-truths as they talk about two Fremen seen walking away. Against his will, Kynes likes this Duke who puts human life above all else.

Leto supervises setting a festive dining table. Poison snoopers are deployed but well concealed. Signs of Harkonnen excess are everywhere. There's a flagon of water at each place setting and basins of water and towels for the guests to wash in ceremoniously and slop conspicuously onto the floor, to be squeeze out by beggars after dinner. Leto orders an end to the degrading practice. In the Great Hall, Jessica mixes with guests, mostly businessmen and decorative women. She stands out by her beauty and colorful attire. Idaho, in dress uniform, watches her from nearby with face unreadable.

Paul is surrounded by fawning young women and shows noble reserve. Inside, the gathering repulses him. Lingar Bewt, a water-carrier, boldly has his say. Jessica talks about keeping her conservatory, holding it in trust for the people of Arrakis, who some day will have enough water to enjoy such plants anywhere. Leto advises the water-shipper to diversify his business and makes a note to infiltrate Bewt's operation. Kynes, in Imperial Civil Service uniform, appears to be in a religious trance, staring at Jessica, and sets her back by asking, "Do you bring the shortening of the way?" - "Kwisatz Haderach" in the ancient tongue. Through Halleck, Jessica has arranged for Esmar Tuek, an influential smuggler, to attend. She wants access to a fast escape ship from Arrakis, if needed.

Leto and Jessica occupy the end places and he, showing anger, gives a toast, beginning, "Here I am and here I remain!" As people look questioningly about, Leto has Halleck play and waiters serve. He remains standing for another toast, to all those who have died bringing them to this station. He drinks, slams down the flagon, then empties the remainder on the floor. The guests follow suit. Paul studies their reactions. Jessica catches Kynes pouring his into a secret flask and silently toasting her. Halleck resumes playing, to lift the mood. Leto commences eating, as Jessica wonders why he seems so desperate.

Diners pay compliments and chat. The loss of the crawler is a popular topic. Kynes eschews politics. Jessica realizes from his accent that the Guild Bank representative is a Harkonnen agent and worries about the Guild taking sides against the Atrides. Conversation grows tense when the banker brings up the planet's blood-drinking birds, Paul turns it to cannibalism, and Kynes supports him ecologically. The banker insults the Fremen, requiring a correction from Kynes; they recover the 70% of the body that is water, which the dead no longer need. Jessica notes some sort of accord between Tuek and Kynes, while Leto perceives a warming of Kynes' attitude towards his House.

With the second course, brittle conversation resumes, but the banker is sullen. Jessica knows Kynes could have killed him and wonders if he is a casual killer through contact with the Fremen. Kynes talks on about water and the "Law of the Minimum," which determines what kinds of life are possible on Arrakis. Bewt declares enough water to support normal human life impossible here, but Kynes gives the scientific facts: if just 3% of the green plants get involved in forming carbon compounds, the cycle begins.



Kynes then equivocates: water overshadows other problems. Pilot projects exist. There may be enough water. Jessica and Paul realize that he does not want people to know this. Bewt lumps him with Fremen dreamers of prophecies and messiahs. Jessica makes not of who laughs and vows to herself to develop new information sources. Leto seems let down.

A uniformed trooper whispers in Leto's ear, and is accompanied from the dining room. Paul takes Leto's place as host. He and Jessica both catch keywords that mean the problem is security not violence. As Bewt and the banker continue feuding, Paul makes a memory of a drowned man on Caladan into a parable of what is happening at the dining room table. Idaho, Halleck, and Jessica go alert, but Tuek breaks the tension with laughter and a toast. Jessica wonders why people so naturally follow Kynes. Paul resents the interference. Jessica asks about where spice is found. Kynes talks about legends of the southern regions, again underplaying his beliefs.

A servant delivers a note, and Jessica announces recovery of the carryall. Dessert follows and chat resumes, while Jessica ponders the coded portion of Leto's message. They have intercepted a shipment of Harkonnen lasguns, capable of cutting any known substance and exploding if they strike a shield with a force greater than atomics. Jessica disapproves of Paul's boasting, particularly since they will sleep underground as protection against lasguns.

Book 1 (pgs. 100-143) Analysis

The third section deals with how the sisterhood has laid the foundations for Paul and Jessica's messianic mission. It fits in with Paul's concept of special purpose and the sisterhood's Kwisatz Haderach. Mother and son repeatedly show "truthsense" abilities. Kynes' character is rounded out, helping to provide background on the arid planet, but his given name, Liet, has yet to be revealed. This will link him to Fremen myths. The sandworm, also known as "maker" and "Shai-Hulud," is introduced with great dramatic effect and allows Leto to be seen as a decisive hero figure. He then degenerates into a moody host at a dinner party that sketches a number of character types in Arrakeen society.



Book 1 (pgs. 143-183)

Book 1 (pgs. 143-183) Summary

Jessica springs from her bed at 2 AM, hearing a loud disturbance, straps on her chrysknife, pulls on robe and slippers, and moves to the Great Hall. There, she finds guards restraining a drunken Idaho, who has escorted one of the dinner guests home. Jessica orders a stimulant. An exhausted Yueh arrives and is forcing caffeine on Idaho when Jessica slaps Idaho's face and throws the contents of the cup in his face. Idaho declares he is taking no orders from a Harkonnen spy, and both Yueh and Jessica stiffen. Yueh admits knowing that she has been watched, and Jessica demands that Hawat be brought to her immediately. He must be the traitor. In her room, Jessica sizes up everything for use in an emergency.

Sooner than she expects, Hawat appears, under the influence of drugs. Jessica orders him to sit facing her and warns him not to play coy. He is insulted when she asks if he is a Harkonnen agent, and she knows instantly that he is not. She declines to tell him of her pregnancy, knowing it will complicate Hawat's life and divert him from vital duties. Only Yueh cannot be dismissed as a possible traitor, but he has undergone Imperial conditioning and hates the Harkonnens for killing his wife. Jessica demands to know why she is a suspect, why Idaho and others get so drunk, and how a threat nearly gets to her son. Jessica suggests how easily she could implicate him, suggests they reorganize their lives so no vulnerable "chinks" remain, and asks if he refuses to use her Bene Gesserit talents because he fears a rival. Hawat does not trust her motives or the way the sisters manipulate males. Jessica rages at him, saying what they learn is far more powerful than he suspects. If she wished to destroy the Duke or anyone else, Hawat could not stop her.

Seeing Hawat's hidden poison darts, Jessica hopes violence is unnecessary, then presses on to ask what the Harkonnens would most want to destroy and most easily accomplish. Their easiest target, she says, is Hawat. Using Voice to hold him in his chair, Jessica shows him the "fist within the Bene Gesserit glove," which few see and survive. Power is a two-edged sword. She cannot wield it against the Duke's enemies without making him a weakling. The sisterhood exists only to serve. She asks if her refraining from killing him when she could have counts for nothing, and dismisses him. Hawat recalls the Old Duke's death in the bullring and refrains from using his darts. Jessica is sure they will now get results.

Leto stands tired in the foyer before dawn. An unsigned note warns of a "column of smoke by day and a pillar of fire by night." On top of military problems, Leto worries about Hawat's meeting with Jessica. It is time to come clean with her - he should never have used her in the first place. Hearing a strange noise in the dim passageway, Leto arms himself with a knife but does not activate his shield. He finds Tuek, recently killed. The noise grows louder and Leto advances on it. He finds Mapes, clinging to life and



warning of danger to Jessica. A sixth sense warns him to activate his shield, but a dart strikes too fast and paralysis soon spreads.

Yueh approaches and tells him he can speak but not move. He apologizes and declares he wants to kill the Baron, not Leto. To do so, he must implant a hollow tooth in Leto's jaw filled with poison gas. Leto is dead anyway, according to the Baron's plan, but can take the Baron with him. The Baron will not be able to resist leaning over him to gloat; at that moment, Leto must bite down. In return for being his weapon, Yueh promises to save Jessica and Paul by making them appear to be dead and secreting them to violent enemies of the Harkonnens. Yueh implants the tooth and removes the ducal signet ring for Paul. He reminds Leto of the tooth.

Jessica awakens bound and gagged, and remembers being drugged. She forces herself to be calm, realizes there are four captors. The Baron tells her not to pretend to be asleep. He knows how long the drug lasts, which means Yueh is in on the plot. She must remain gagged because of the Voice. The Mentat de Vries is with the Baron, expecting to collect Jessica as his prize, but is offered a choice between her and exile from the Imperium or the duchy of Atrides on Arrakis. De Vries takes the duchy. Two guards are assigned to take care of her, so the Baron can face a Truthsayer safely. They will fly the victims into the desert for worms to devour. They lift Jessica onto a litter beside Paul, who is bound but not gagged. Paul has been calming himself and listening to the captors. Jessica prays that he will not try Voice, as he is not ready and the deaf guard is immune. Paul knows Yueh, despite his training, has knocked him out and betrayed them.

Deaf Kinet and Czigo load them aboard a 'thopter and climb aboard, with Kinet flying. They regret wasting a chance to have sex with someone as highborn or pretty as Jessica. They laugh when her "cub" defends her; Jessica worries that he is pitching Voice too high. She knows the guards will be killed to remove all witnesses. As they cross the Shield Wall and dip over the dunes, Paul begins calm breathing exercises. As Czigo reaches for Jessica's skirt, Paul commands him to remove her gag; instantly he obeys. Using Voice, Jessica makes them begin fighting over her. Kinet dies first but Voice prevents Czigo from turning the knife on Paul. More Voice and Paul's bonds are cut free and he lashes out with his foot as he has trained. Czigo's heart is crushed. Paul finds the knife, frees his mother, and retrieves a bundle left beneath the pilot's seat. Jessica sees a second Harkonnen 'thopter and they begin to run.

Sardaukar troops walk through House Atrides bearing lasguns. One identifies Yueh, acknowledges he has dropped the shields to let them in, and claims the unconscious Duke. The Sardaukar takes the red hawk insignia as a souvenir and wants the ducal ring. Yueh lies about it being sent with a runner to authenticate a message. Jessica and Paul are scheduled to wake up in ten minutes, but Leto will be out for hours and delivered to the Baron trussed like a roast. Hearing himself called "traitor," Yueh knows his fate in history. Guards recognize him as he rushes to the 'thopter. He inserts the ducal ring in the standard Fremkit and leaves a cryptic note. He worries about Idaho following his instructions precisely.



The Baron watches as explosive artillery pounds the caves in the distant Shield Wall where Atreides men are making their last-ditch stand. Sealed in, they will starve to death. De Vries approaches with Umman Kudu, captain of the Baron's personal guard and announces the Sardaukar have brought in the Duke. The way the Baron talks, Yueh knows that Wanna is dead. His conditioning had been overpowered by hearing Wanna being tortured. De Vries stabs Yueh in the back, reuniting him with his wife. Yueh's dying words put the Baron on guard. Leto is lead in, bound, tattered, and dirty. His glazed eyes look insane. De Vries reports the guards have been found dead. Only Kynes survives and is being hunted. No mention is made of Jessica, Paul, Hawat, Halleck, or Idaho, so Leto has hope. The Baron wishes Yueh were alive to answer questions about the ring. Leto remembers the bargain - and the tooth. He sees the Baron's shape floating fuzzily around and waits for him to get closer. When Leto comes to again, the Baron is closer and clearer. He wants to know where Paul and Jessica could be. He will torture Leto if necessary to find out. Leto remembers Yueh and the tooth. Leto thinks of Caladan and Paul, draws in a deep breath, bites down, and blows. Having seen an unusual rippling in the Duke's jaw muscles and heard de Vries' death gasp, the Baron has launched himself backwards on suspensors through a bolthole to safety.

Guard Corporal Iakin Nefud appears to report the corridor is clear and the poison being ventilated. The room is being cleaned. Having lost his last captain of the guard, the Baron promotes Nefud and puts him in charge of the investigation. A Sardaukar colonel bashar marches up and insolently hovers. His men delivered the Atreides and they intend to know his fate; the Emperor does not want his cousin to suffer any agony. The Baron reports that Leto has committed suicide and cannot block the bashar's inspecting the death room. The Emperor will be displeased by the Baron's slip up. The Baron decides to put Rabban in charge of Arrakis and destroy it to the point that Feyd-Rautha will be welcomed. He also must order a new Mentat from the Tleilax - and eat. He goes to his quarters to await a drugged male slave who looks much like young Paul Atreides.

Book 1 (pgs. 143-183) Analysis

The fourth section brings Jessica face-to-face with Idaho, Yueh and Hawat. The interaction between the real and accused Harkonnen spy is subtly handled, in contrast to Jessica's wide-open demonstration of her power to control even a Mentat using Voice. Recall that Jessica has yet to undergo the Spice Ordeal, so she is not a full Reverend Mother with fully matured skills. Her self-assurance in defense of her family and her sisterhood are powerful, however, and her character takes on new dimensions.

The fates of Leto, Jessica, Paul, and minor characters are swiftly dealt with. Leto is captured and delivered to the Baron, but transformed into the traitor Yueh's vengeance weapon. It narrowly fails. Yueh, before his death, arranges for Jessica and Paul to escape. The outcome remains at this point to be seen. Paul is still a trainee, and his mother worries about him. This soon changes. Note the Emperor's concern about his cousin, touching if it were not merely that he have an easy death. Backed to the wall, the Baron changes his plans for governing Arrakis, and the natives are in for a very difficult time.



Book 1 (pgs. 183-196)

Book 1 (pgs. 183-196) Summary

Paul and Jessica sit huddled in a stilltent wearing Fremen clothing collected from the first thopter and they are flown to an isolated spot by Idaho in the second. Awaiting his return, Jessica understands Yueh's predicament and Paul cannot mourn his father. He wonders about the future, if Idaho fails to get through to Kyne, while Jessica is certain the key figures will re-gather. Paul's first concern is to safeguard the family atomics and he is not prepared, like Jessica, to escape into "renegade anonymity." The Sardaukar cannot risk exposing the Emperor's part by staying too long.

Jessica weeps for her Duke and thinks of the daughter in her womb. A small receiver shows the Harkonnens winning. If Idaho has not returned by the next nightfall, they must assume he is captured and being tortured, and strike out on their own. Paul recalls Leto talking about "desert power" as the basis for ruling Arrakis and knows the Harkonnens do not practice it and cannot win. Paul realizes that the Fremen are using spice to pay off the Guild not to control Arrakis' weather. He feels like a freak, and admires the sophisticated Fremen culture.

Paul tells Jessica how his father never doubts her, always cherishes her, and regrets failing to make her his Duchess. She brushes away tears and regrets the waste of water. Paul feels flawed and empty, listening to her sobs. As she quotes scripture, he focuses on prescient awareness. His mind climbs in awareness but he realizes his tenuous hold and need to probe, test, and taste over time. A spectrum of possibilities stretches from the remote past to the remote future. He sees his own death in countless ways, along with many planets and cultures. He sees swarm of people, including Guildsmen and many "available paths." Paul fills the empty spot within with data. He understands how he has gotten here but is unbearably empty. The future is terrifying. He tells himself he is not a monster or freak.

When Jessica asks what is wrong, Paul demands to know what she has done to him. She hears no sign of childhood in his voice, as he demands her intentions in training him and condemns her wanting a male Bene Gesserit without reference to his father. He tells her of his "waking dream" caused by exposure to the geriatric spice. Melange changes everyone who takes it, but her genetics enable him to alter consciousness and see they are trapped here forever, if the Harkonnens do not kill them. Jessica will bear a daughter and they will live among the Fremen, thanks to the bolthole prepared by the Missionaria Protectiva. Paul has a sense of the future but no control over it. Nothing has prepared him for when the veils of time are ripped away. Jessica lights a glowtab and studies Paul's face, which looks starved or gravely injured. He has a terrible awareness and knowledge of his own mortality.

When Jessica considers a way to escape the Harkonnens, Paul reveals they have Harkonnen blood, for she is the Baron's daughter, sired on one of the Bene Gesserit



sisters. Jessica understands the sisters' plan to fix the ancient feud. Paul declares he has arrived before his time and as something unexpected. The sisters will not learn about him until it is too late. They will go to the Fremen, develop blue eyes and nose calluses, and his sister will be St. Alia of the Knife. Paul feels like a seed having a terrible purpose. The future branches to either a horrible confrontation with the Baron, his grandfather, or to a way of violence by holy warriors drunk on spice liquor and pillaging the universe under Atreides colors. That is the way the sisterhood wants to go. Paul realizes he hates no one, because the human race is one and needs to renew itself, cross-fertilizing and creating new gene pools in the most traditional way - through jihad. Jessica asks again if the Fremen will give them sanctuary. They will, Paul says, adding they will call him Muad'dib, "The One Who Points the Way." Finally, Paul is able to mourn his father.

Book 1 (pgs. 183-196) Analysis

Book 1 concludes with Paul and Jessica alone in the desert, knowing House Atreides is defeated and contemplating the future. Paul matures overnight and his genetics, training, and the effects of melange spice combine to show him the future and past. His unborn sister will take the first path that he describes, leading to confrontation with their grandfather. The Fremen will take the second path of jihad, although not fully within the pages of this novel.



Book 2 (pgs. 198-250)

Book 2 (pgs. 198-250) Summary

In the stilltint just before nightfall, Paul whispers, "Now Harkonnen shall kill Harkonnen." He rages at the planet that has helped kill his father and leave him the Duke. Jessica is awake but silent until she mentions Idaho. There has been no sign of him. Paul concentrates on digging out from the storm that has buried the tent. Jessica recalls dreaming about the sand covering her husband's name too fast for her to clear it and wonders which of the sisterhood is her unknown mother. Paul talks to himself of spice, desert power, and the Fremen as he works.

Jessica knows the conflict of having been trained his whole life to hate Harkonnens, only to learn he is one, thanks to her. She secures her filter as Paul breaks the tent seal and uses the static compaction tool to stabilize sand and dig to the surface. They emerge to hot air and a meteors shower. Paul collapses and recovers the tent. Jessica studies the night noises and feels ancient survival instincts. She lives only for her children. Paul says this is as long as Idaho can hold out under torture, so they must depart. They climb to a rock ledge and survey the open desert. "Pillars of fire" search to destroy them. Before they can move, gliders are above them.

Hawat and an inscrutable Fremen crouch beneath a rock overhang as dawn breaks. It is a curse to be a Mentat, unable to stop analyzing data. The Fremen warns of many Harkonnen patrols. Hawat is near Carthag when 50 brigades attack, including two legions of Sardaukar. Hawat had anticipated normal House-to-House raiding and had taken precautions, but over ten legions have landed in 2,000 ships all over Arrakis, at a cost of 50 years worth of spice production. Hawat vows to strangle Jessica, who must be the traitor.

The Fremen reports that Halleck and some men are safe among smuggler friends. Hawat retains but 20 of his 300 elite, and half of them are wounded. They are holed up 200 km. southeast of Arrakeen. The Fremen warns against shields if they cross the sink they attract worms. He has a frustrating way of avoiding saying "no." The Fremen points out that without stillsuits and sufficient water, Hawat must decide how many wounded he is willing to spend to ensure his tribe's survival. Hawat is cautious, not yet understanding Fremen ways. The Fremen have captured one artillery piece and three Sardaukar for Stilgar and Liet to study. They lose only two men while killing more than 100 Sardaukar. Hawat is amazed and laments having no time to train and arm this mighty fighting force. When Hawat realizes that the Fremen refers to Paul as the "Lisan al-Gaib" and begins using the name, the Fremen becomes enthusiastic and prepares to lead him to Arrakeen.

A wounded man tells Hawat that Arkie has died, which the Fremen takes as a sign, "the bond of water." Hawat senses what the Fremen means but worries about his men's reaction. Robed men gather the body and run with it along the cliff wall. Hawat lies,



claiming they take Arkie to bury. The Fremmen assures them that paradise is sure for anyone dying in service to the Lisan al-Gaib, so there is no need for mourning. Hawat's men grow angry, knowing the Fremmen intend to render Arkie for his water, but he assures them their custom respects the dead. Inviting the men to attend the ceremony, the naïve Fremmen clearly sees no problem. Once their tribes are bonded through water, the Fremmen will attend to them and together they will kill the enemy. The Fremmen chatters to a tiny, blue-eyed bat, releases it, suggests that Hawat watch the far side of the basin, and orders the men to be "silent as frightened animals." Six curiously inept Fremmen emerge from the opposite cliff and a repainted Atreides 'thopter swoops down on them. Five Sardaukar emerge and surround them.

Two groups of Fremmen appear from the sand, slay the enemy, and one spirits away the captured 'thopter. A sign from a distant dune says more 'thopters are approaching. One is a heavily loaded troop carrier, which settles near the bodies. Instantly, the stolen 'thopter dives into it, taking 300 lives. Matter-of-factly, the Fremmen prepares to "see to their water" and obtain another aircraft, but a "rain of blue uniforms" pour over the cliff wall. Hawat's Fremmen companion is killed and he is taken prisoner.

Seeing the 'thopters above them, Paul cautions Jessica not to move, but recognizing Idaho's reckless flying style, moves towards him. Kynes and another Fremmen are with Idaho. As white light fills the basin, Idaho throws Paul and Jessica into the sand. He has planted a shield near the family atomics, and an enemy lasgun has obliterated them. The enemy will think twice about using lasguns again. They head for cover, Idaho now addressing Paul as "Sire." The Fremmen removes a rock plug that leads into a deep cave complex. Other robed Fremmen join the descent into a large chamber. Kynes wonders why he is helping these people at his own peril, and then realizes that in Paul the dukedom survives. They are inside an Imperial Ecological Training Station. Jessica and Paul both "gestalt" the room and intuit everything exists to make Arrakis a "fit place for humans." Several Fremmen address Kynes as "Liet." They descend to Kynes' quarters for spice coffee.

Paul notes that Kynes avoids his title and informs him he is the legal Duke by virtue of Imperial authority and despite the presence of the Sardaukar. Jessica worries about the clash of strong personalities. Paul intends to make the Emperor fear him. He asks about the legend of Lisan al-Gaib, the "Voice from the Outer World" who will lead the Fremmen to paradise. Kynes dismisses it as superstition, but sees Paul has a plan. Paul wants proof that Sardaukar are wearing Harkonnen uniforms to lay before the Landsraad High Council and foil the Emperor's plan to restore House Harkonnen to power. Jessica and Kynes see this leading only to chaos and general warfare. Paul could marry one of the Emperor's daughters - he has no male heir - and claim the throne. It is a gamble, but the Great Houses most fear precisely what is happening here, being picked off one-by-one. Arrakis could become a rallying cry. From the throne, Paul could turn Arrakis into paradise with a wave of his hand. That is what he offers Kynes in exchange for his support. They reach an understanding based on mutual respect.

Violence flares outside the door, and Paul sees Idaho fighting a swarm of Harkonnen uniforms, his hair red from a mortal blow. Kynes spirits him and Jessica to a bolthole



behind which two paths diverge. A 'thopter stands at the end of one maze. A predicted storm can cover their flight if they dive into it and ride it out. Fremen will later search for them along the storm's path. The fugitives race through the plans within plans within plans, following luminescent arrows that disappear as they are crossed. They board the proximity-masked 'thopter and prepare for flight. Paul opens the remote controlled door, fires the jetpods, and surges into the starlight. Jessica knows that Paul's training, youth, and swiftness are their only hope. G-forces pull at them as Paul evades jetflares behind them, heading towards the storm track in the desert. Shells and rockets explode nearby as the storm wall looms. Flying high they enter the maelstrom and Paul fights the aircraft into level flight inside an envelop of tan. Jessica mouths the Bene Gesserit litany to contain her fear, and hears Paul complete its words.

Nefud reports to the Baron that the boy and woman are "certainly dead" and downplays the lasgun-shield explosion. Idaho and Kynes are in cahoots, but the latter is in Sardaukar custody, along with Hawat. The Baron orders Nefud to bring Kynes and Hawat to him to question jointly, playing them off against each other. Kynes will meet an accident and Hawat turned into a replacement for de Vries. Nefud is to encourage Hawat's anger by convincing him the traitor Jessica lives. Hawat is to be treated with kindness and sympathy. A residual poison is to be administered to his water and the antidote becomes a regular part of his diet until ordered otherwise. If Hawat can be convinced his late master lets emotion cloud his reason and is too poor to provide his Mentat adequate data, Hawat may switch loyalties. The Sardaukar must believe he wants to destroy this Mentat - and then he must be hidden from them.

The Baron summons Nephew Rabban and sits back, thinking how sharp, fierce Feyd-Rautha one day will be Emperor. Rabban, by contrast, has a dull brain, narrow-set eyes, and a body that promises to be as corpulent as his own. The Baron keeps his shield at full strength go goad Rabban and provides no chair. He announces that the Atreides and de Vries are dead, so Rabban is back in charge of Arrakis. Rabban is afraid, knowing the Baron does not kill family members but does punish them painfully. This time, the Baron wants Rabban to squeeze income from the planet to pay for the costly invasion. Rabban objects that estimates of 5 million Fremen are low and reports rumors of a Fremen band ambushing a Sardaukar force and wiping it out. The Sardaukar have launched a pogrom against the Fremen.

Rabban tries again to talk about the Fremen, but the Baron dismisses their importance. The towns and village must be controlled, for people from the Houses Minor living in them could escape off planet and tell what has happened here. Therefore, Rabban is to take hostages and convince people this has been a normal skirmish with no Imperial involvement. The Baron also downplays the smugglers and suggests spreading bribes. Rabban must be merciless towards these slaves and rebels, not wasting the population but submitting it. He must be a carnivore like his uncle. Before leaving, Rabban warns that killing Kynes might be dangerous, as he is an Imperial servant and related to the Fremen. The Baron orders Rabban to rebuild his stockpile of spice.

As he flies the 'thopter, Paul uses his more-than-Mentat abilities to process many factors, seeking the right vortex. The storm is diminishing. Jessica screams as Paul



makes his critical move, banking, and being popped out into a tranquil sky. Paul feels himself on the verge of a magnetic, terrifying revelation occasioned by spice and the litany. The aircraft has been damaged, so they must set down. The landing is rough. Paul grabs the pack and they run toward a rock tower "undercut by sandblast winds." Following the ridge, they hear the approach of a giant "friend" that will remove all trace of the 'thopter. They make use of a few more hours of darkness to follow the ridge deeper into the Fremen desert. Jessica is tired and thirsty, cognizant of the terrain's rhythms and variations. From atop a cliff, they survey the 3-4 km. of open desert that separate them from the next escarpment. Worms are sure to be there. They swallow energy capsules and drink brackish water from their suits. An apt quote from Halleck turns them nostalgic. Jessica notices that she is speaking to Paul with a new stiff formality. She fears his strangeness and what he might tell her. Paul tells her how the Fremen disguise the sound of their walking on sand to cross expanses like the one before them. They use a "thumper" to keep worms busy for a while. They will cross after nightfall, after spending the day in a deep crevasse.

After descending a series of rock shelves, they hit a slanting slope of sand. Paul thinks it will support them and slides down between deep rock walls. A cascade of sliding sand nearly knocks him over and Jessica does not return his call. Paul drops the pack and scrambles uphill searching for her. Another cascade buries him to his hips but he frees himself. Paul knows that his mother will put herself into bindu suspension to reduce her oxygen needs. He composes himself as he has been taught and blanks his mind so recent experiences can write themselves on it. He determines where to dig and finds Jessica's arm. She is limp but alive. Carefully, Paul digs her out and carries her to the hard-packed floor. At the desert's edge, he brings her out of her catalepsies and admits the pack is lost with all their supplies under tons of sand. She mocks the despair on his face, forcing him to think critically. He devises a means of stabilizing the slope temporarily by mixing alkaline spice with acid from his paracompass to make foam.

They work together in two locations before Jessica finds the pack strap. She holds it firmly as Paul gently frees them from the landslide. Relieved, they laugh, and then Paul sets up the hemispheric tent. With binoculars, he studies the "apocalyptic landscape" and sees possible signs of a botanical testing station, perhaps inhabited. It feels Fremen, he says. Jessica fears desperate people in the desert may simply want their water. She recalls a vacation once on Caladan before Paul's birth. She opens her eyes to see soaring hawks and hear the hissing passage of a worm. Over Paul's objections, Jessica insists they resume their lessons about the body's prana-musculature.

Book 2 (pgs. 198-250) Analysis

Book 2, "Muad'Dib," opens in the aftermath of the surprise attack. Paul and Jessica huddle in the desert. Hawat and Halleck survive but are separated. Hawat is on the verge of concluding a pact with the Fremen when he is captured, and the Baron is anxious to salvage this Mentat to replace the twisted one he has lost. Idaho and Kynes appear intact, but Idaho dies defending Paul and Jessica. Kynes is taken prisoner helping them escape. Idaho's brief death scene becomes the stuff of legends in later



volumes in the Dune series. The relationship between Jessica and Paul is shifting as Paul's powers increasingly frighten her, but she still remains his mother and his trainer and does not step down. Note how the Litany against Fear is woven into the dramatic escape scene, heightening its meaning. The cost of the illegal invasion is shown to be staggering. The Baron puts his hapless nephew Rabban, the former ruler, back in charge with orders to squeeze the population for every penny. The true goal is to make his brother appear attractive by comparison when he is installed as governor, en route to the Imperial throne. Note how the two young men, Paul and Feyd-Rautha, are on a collision course for the throne. Their fight to the death at the conclusion of the novel is no spur-of-the-moment macho thing.



Book 2 (pgs. 251-283)

Book 2 (pgs. 251-283) Summary

Staban Tuek, son of Esmar and a smuggler, greets "the great Gurney Halleck." The smugglers offer Halleck and 74 survivors sanctuary but forbid any move against the Harkonnens. Tuek's concern is to play the Guild's circumspect game and get vengeance in other ways. Tuek offers them jobs to earn their passage off planet. Tuek thinks Hawat, now in Harkonnen hands, might be the traitor; the Duke is certainly dead, Paul and Jessica probably are, and Beast Rabban is once more in control. With his own score to settle with Rabban, Halleck is determined to remain on Dune, with Tuek or among the Fremen. Halleck asks questions about the Fremen, about Guild lighters avoiding the desert, and about rumors of greenery, but Tuek is offended being compared with uncivilized Fremen spice-hunters. He concedes the Fremen have killed Harkonnens but now are subject of a wasteful pogrom. Halleck must decide with whom to ally. Convinced that Paul must have perished, Halleck pledges his sword to Tuek. Leaving the meeting, Halleck finds medics at work. Someone hands him a baliset to comfort mortally wounded Mattai.

Late afternoon, Paul surveys the flat landscape and wonders if he has truly seen a testing station. Grief rises within Jessica as she awakens and sees Paul standing like his father. She prepares for the night's trek. Paul says "It could be a good life here," and she reflects on a Bene Gesserit axiom about the mind under stress going positive or negative, largely depending on how it has been trained. As he strikes camp, she studies the little patch of greenery to which they will head. Wild colors spread over the horizon and stars appear. Paul plants a thumper deep in the crevasse, which should gain them 30 minutes. The wind brings the smell of cinnamon. Fremen are sure to be hiding ahead. They step out, trying to walk without rhythm, a painful, unnatural gait. They hear and then see a worm race past towards the thumper, then sounds of fury. They hit dangerous "drum sand" 200 meters from an escarpment and break into a run. They pass two poles and then hit rock. As they huddle in a narrow hole, an 80-meter in diameter mouth rimmed with glistening teeth emerges from the sand. Cinnamon assails their nostrils. Paul feels elation while Jessica fights primordial fear. Paul thinks about Kynes' reference to a link between worm and spice.

Another thumper starts, drawing the worm away. Wondering why Fremen would summon a worm if not to help them, Paul pictures telescoping barbed sticks - "maker hooks" - but does not understand. Jessica rests a moment longer before following Paul up the slope to the mouth of a dark crevasse stretching upward. It is man-carved for sure. They enter a beautiful, moonlit basin filled with vegetation, where they prepare to camp. A deep voice says that most intruders regret finding Fremen and warns them not to run and merely waste their water. Paul forces himself to relax as his mother commands, preparing to strike as needed. Seeing no future, he feels fear.



A man in torn jubba and makeshift turban crawls across a dune top. Bloodied and caked with sand, he cannot stand. He tells the horizon he is Liet-Kynes, Planetologist, and "steward of this land." He knows the danger of delirium and the pre-spice mass beneath him that will soon explode. Harkonnen troopers have left him to die without water or stillsuit. His long-dead father asks what he expects, helping the Duke's child. Constantly moving, father lectures about elementary ecology while carrion-eaters circle overhead. Kynes hopes some Fremen will see them and investigate. Father warns him to get off the bubble, as the "little makers" are about to lose water into the mass. The thought of nearby water is maddening. Kynes orders the imaginary old man to shut up. A maker - a worm - is sure to come when the bubble bursts, but Kynes lacks hooks to mount it - and he is growing feeble. A hawk lands and they stare at one another, then two more. Kynes rebukes his father for never being there to help him.

Suddenly, Kynes sees Arrakis potential with a clarity his father never achieves, falling into the hands of a Hero is worse than any natural disaster. The sietches are on the alert for Paul. They may discard the woman but will protect the boy as Kynes has ordered. Suddenly, the birds fly away, not because the Fremen are coming but because the pre-spice mass has reached critical mass. Desert creatures sense this. The bubble lifts Kynes and then sucks him down into cool darkness. As he dies, he realizes all scientists are wrong. The universe runs on accident and error.

As a voice calls for their water, Paul and Jessica stand ready for battle. There are at least two assailants. One speaks in ancient Chakobsa, which is gibberish to Paul, but Jessica understands - he is cautioning that these may be the strangers they seek. A whole troop appears. The hooded, sharp-nosed leader, who bears a hidden knife, asks Jessica if she is human or jinn and if she speaks. She puts royal arrogance into her voice, demanding who these criminals in the night are. Paul separates himself to make them harder targets allow greater freedom of action. He realizes the leader is concealing knowledge that they are fugitives from the Harkonnens. He recognizes Stilgar, who recalls their meeting with some disgust, but silences Jamis' voice from overhead, which demands their water. Jessica knows Stilgar is looking for an omen, but the danger is real. Clearly, Stilgar has received a distrans message concerning them, which he confirms, saying the boy has value and potential.

Stilgar asks Jessica what she is worth. She claims Paul's strength is partly the product of her training but admits truthfully she is not a Reverend Mother. Nor is she trained in the ways of the desert. Stilgar has no time to test Jessica and hopes she understands they can take only her son. Without deep desert training since childhood, she can only endanger the tribe. It is nothing personal. Jessica moves too fast to be seen, disarming Stilgar and holding him helpless in front of her. Paul dives for the shadows, disables one armed opponent, and scrambles upward among the rocks. He seeks a vantage point from which to attack so Jessica can escape. Projectiles ricochet around him. As ordered, Stilgar orders his men to stop the attack and fall back to where Jessica can see them. Stilgar admits she is worth ten times ten times her weight in water. Jessica offers to teach the "weirding way" of fighting in exchange for Stilgar's guarantee of her safety. Stilgar can speak only for his sietch, but the Harkonnens believe them dead and are not wasting time on them. Jessica releases Stilgar just as his niece Chani moves



silently into attack range behind Paul. Stilgar calls her off. Jessica admits to be a Bene Gesserit witch and couches the admission in religious terms planted by the Missionaria Protectiva long ago. Recalling something she has seen in Kynes' office, she mentions "Sietch Tabr" in passing and observes how he is shaken. The preparation is very good.

As time comes to depart, Stilgar calls up to Paul to come down. In an aside to Jessica, he notes the great amount of noise Paul makes climbing. It could endanger them all. He is impressed that Paul obeys her orders and knows the "weirding way." Jessica tells him to climb down and as he begins, Chani, daughter of Liet confronts him with a lilting laugh. She would not have permitted him to harm her companions. Paul knows the face from his dreams. She tells him how loud he is and shows an easier way down. Chani dances over the rocks like a gazelle, filling Paul with passion. He knows she is a touch of destiny and his spirits lift. Stilgar proclaims, "To save one from a mistake is a gift of paradise," and affixes a "kerchief of the bakka" to Paul and Jessica's necks, in case they get separated. It identifies them as belonging to Sietch Tabr. Chani tells the "child-man" to follow her. He will be given a proper name at the time of testing. They have no time to compare traditions. Daylight must not find them in the open. Jamis is defensive, but able to travel. Stilgar warns him against vengeance.

The 42 set out in squad formation for the Cave of the Ridges. Jessica walks behind Stilgar and Paul behind Chani. Jessica marvels at the way the Fremen move, making only natural sounds - unlike she and Paul. She knows that in the ancient tongue "sietch" means "meeting place in time of danger." She finds this profound. While fatigued and at bay, she feels elated being in this military culture, perfect for an outcast Duke.

Book 2 (pgs. 251-283) Analysis

The second section of Book 2 largely deals with the desert. The appearance and behavior of worms are clarified, but their major use to the Fremen is only suggested as transportation. At this point, they are ferocious beasts to be avoided, useful only for removing all trace of crimes. Kynes meets the "accident" that the Baron desires, offering more information about the desert ecology and the biology of big and little "makers" (worms). Paul and Jessica's escape adds detail about the kinds of sand one encounters and how one must adapt, painfully, to desert ways. They are nearly slain for their water, but Stilgar has been warned by Kynes to be watching for the fugitives. The bat released before the Fremen ambush is another example of "distrans," encoding messages in sentient creatures. Finally, the section shows two separate approaches to living and fighting and suggests they can be mingled and shared. Jessica, although weary, shows her vast abilities. Paul emerges from conflict both victor and defeated. As they walk with the Fremen squad, Jessica realizes how out of place and unprepared they are, but appreciates these are the kind of people her son needs around him in the battles ahead.



Book 2 (pgs. 283-316)

Book 2 (pgs. 283-316) Summary

As they approach Cave of the Ridges at dawn, Stilgar assigns defensive positions on the cliffs, the kind of guerilla thinking that Leto once fears will be needed by House Atreides. Inside the cave, Chani gives Paul food and drink and orders him out of the way. The food reeks of spice. Door seals are secured to retain moisture. Stilgar points to home, across the basin, where they will arrive next day. People working outside means there are no patrols. Discipline insures survival, and leaders are those who are strongest and bring water and security. Jessica hopes she has not compromised Stilgar's leadership. By besting him, Jessica has bested them all, but by not calling him out, she has not compromised him. Some may wish for that still. It would be a bad idea, because Jessica is clearly not "of the sand," so no one will follow her. Stilgar reveals that at Liet's command the Fremen deliver spice quotas to free traders to give to the Guild, in order to keep the skies free of satellites, which would reveal the gradual greening of the planet.

Stilgar prefers riding the next leg of their journey, but they cannot permit a maker in this basin. Jessica equates "maker" with sandworm and notes the verb. She realizes a mirage she has seen is Fremen riding a worm. Stilgar worries about people being jealous of her beauty and faulting his "dallying" with her. Jessica wonders about Fremen rules for mating and parenthood and how Stilgar might treat her as a wife and Bene Gesserit. She wonders if, having learned his powers, she will have to challenge him. She hopes not. He puts the tribe's needs above his own and wants to give young wild spirits any reason for challenging him. Justice is always "the thing a people needs." Jessica wonders where Stilgar has learned such deep things. She wonders at his ancestry and breeding. When she suggests they have underestimated each other, Stilgar agrees and suggests friendship and trust without the complications of sex.

Stilgar mentions having Reverend Mothers, "Sayyadina," who teach and maintain strength in their hearts. It is said that "a Bene Gesserit and her offspring hold the key to the Fremen's future". Jessica believes he is looking for a sign but unwilling to reveal what it might be. She sees he is impatient to get on with the day's tasks and realizes she must do something bold. The word "adab" - demanding memory that comes upon a person of itself - comes to her mind and she begins disclaiming from Fremen religious texts. Voices join the cant. Stilgar bows to her and hopes she will "pass within" to become a Reverend Mother "if the Shai-hulud grant." Jessica feels a cynical bitterness over playing the role of Auliya - "Friend of God" - and Sayyadina to people so carefully prepared by the Missionaria Protectiva. Paul and Chani stand together in the inner cave. Only Jamis seems aloof from the ceremony occasioned by Jessica's words.

Paul feels the spice-laden morsel push him into prescient awareness. Paul senses his terrible purpose and the danger of overrunning himself and being caught in a "perpetual-was." He realizes that prescience is illumination, a source of "accuracy and



meaningful error." He sees a time nexus in the cave, with minute actions having enormous consequences for the universe. Seeing violence makes him freeze, which has its own consequences, including his dying of a knife wound.

Having slept well, Jessica awakens in cave darkness, knowing it will soon be night outside, and time here is turned around. As it conceals, night is safest. She needs to get word to the Bene Gesserit. She sees Paul dressed and moving about with the others and wonders at the withdrawn way he had acted before they retire. This makes her think about spice addiction and wonder if it can affect his prescience. Stilgar appears, watchful, cat-like. Jamis is still fuming and demands combat according to the "amtal rule." Jessica hurries to Stilgar's side and holds his arm. Jessica knows she could take this boy, who insists she have a champion. Stilgar proclaims that this challenge shows Jamis is too violent and distracted to be a good leader. He has become a danger to society. Jamis refuses to be baited away from fighting Paul. He charges that Jessica has two literjons of water concealed in her pack. She readily admits it and explains that in her home world water is abundant and hardly considered wealth. She offers it to the common good, but Jamis will not be bought off. Stilgar gives in. He will allow the fight but threatens to kill Jamis if Paul does not.

A brooding Stilgar warns Jessica not to interfere, but she taunts him. Paul tries to explain the situation to a sneering Jamis. Paul has no fear of the clumsy man but recalls the nexus vision. Jessica knows she could immobilize Jamis with a word, but contents herself to remind him of the agony he will suffer at her hand. Jamis invokes silence on the witch and Stilgar warns her of the consequences if she speaks again. Chani whispers something to Paul before he steps into the fighting ring.

Jamis strips down to a loincloth and fabric footwear. He wields a chrysknife in his right hand. Chani hands Paul a chrysknife, which he tests for weight and balance. He wears fighting trunks and is barefoot, the safest footing. Jessica knows that Paul has mastered his prana-bindu training and the deadly techniques of Idaho and Halleck, legends in their own day. He knows the devious Bene Gesserit ways and looks confident - but is only 15 and has no shield. Chani has warned him about Jamis' fighting style, including the ability to fight with either hand. Paul recalls all Halleck has taught him about knife fighting, realizes he is used to depending on shields on the defensive and Jamis has no such inhibitions. Paul feels fearful and alone. Anything could tip the future. He recites the Litany against Fear as the fighters begin warily circling, with Jamis taunting him. Paul evades the first attack and is too slow to strike his vulnerable opponent. Time after time, the pattern repeats itself.

Stilgar complains that Paul is playing with Jamis and forbids Jessica to explain that this comes from his shield training. Paul draws first blood and Jamis grows warier. Paul invites him to yield and the Fremen murmur angrily until Stilgar explains the rules of the tahaddi-challenge. It is a fight to the death.

Paul swallows hard, having never killed a man like this. Prescience plagues Paul as they resume circling. Jessica sees Jamis' desperation and knows this makes him more dangerous, more unpredictable. She wonders about the effect of prescience and for the



first time senses the uncertainty in Paul's gift. Remembering Idaho's advice, Paul allows fear to build to terror inside Jamis and watches for mistakes. Jessica worries that the Fremmen find this waiting cruel. Jamis switches hands as he leaps high, but thanks to Chani's warning and his own quick take on the situation, Paul with blurring motion places his knife in the path of Jamis' descending chest and watches him fall dead. The troop rushes forward to wrap the corpse and hurry it deep into the cavern. As he allows men to help him into his stillsuit, Paul's eyes are bright. Chani is excited, filled with admiration. Jessica asks coldly how it feels to be a killer. Stilgar too is bitter. Paul feels remorse and explains he had not played with Jamis and had not wanted to kill him. Stilgar understands and is relieved. He gives Paul the troop name Usul - Base of the Pillar - in token of his strength. No one outside Sietch Tabr may use it.

Stilgar asks what "name of manhood" Paul desires, and he takes Muad'Dib after the little hopping mouse he has seen at Tuono Basin. People murmur their approval and proclaim him certainly the Lisan al-Gaib of legend. One by one, the troop embrace their new Fremmen brother. Stilgar orders Chani to see to fitting him better for stillsuit and plugs. Jessica releases her literjons to the watermaster, who considers it her dower property to be repaid at standard rates. For Jamis, Stilgar orders the full ceremony at sunset. Paul is again plunged into "blind time," where he rejects the fanatic path of jihad.

As evening falls, the Fremmen tighten their stillsuits and unseal the cave. Memories of Caladan make Jessica resent her uncomfortable stillsuit and constant preoccupation with moisture. She knows she must caution Paul about taking Chani as anything more than a concubine. Paul is upset at having to give permission to weigh Jamis' water. Using the voice she has used on Leto, Jessica says Paul must follow tradition. Stilgar presides at the funeral, during which men claim Jamis' personal possessions and say why he is their friend. It placates Jamis' shade. Stilgar enjoys the "leader's right," then others follow suit. Jessica speaks of Jamis' spirit sparing her son. Paul yields to the pressure, slowly stands, claims a baliset, and declares that Jamis has taught him that when one kills, one pays for it. He wishes he had known Jamis better. People are amazed to see Paul shedding tears - giving moisture to the dead. Jessica knows this is a sacred moment. People clamber to touch his cheek until the ceremony resumes with a low chant.

Chani blesses Jamis' 33.262185 liters of the tribe's water, entrusts the water bag to a kneeling Paul, and counts out water rings that document the volume. Stilgar explains to the company that Paul does not understand the significance of asking Chani to hold the water rings for him - they are not now courting. Water carriers bear the sack deep into the cave and the people follow in hushed expectancy. The atmosphere is humid, evidence of a surface windtrap. Paul hears dripping and knows he has seen this place in a dream involving wild legions screaming his name. Demanding race consciousness and his own terrible purpose make him realize he cannot deflect this "juggernaut." Had Jamis killed him, Jessica and his sister might have taken the other path. Now, no one can stop it.



The troop spreads out along a low rock barrier that holds a deep pool of water. Jamis' water is added through a flowmeter. Stilgar says it holds over 38 million deciliters and is sacred. There are thousands of such caches and only a few know about them all. They know precisely at what point they will have enough water to change the face of Arrakis. Stilgar leads the congregation in a chant about their transformed world. She thinks of Kynes' dream being realized by thousands of simple people.

Walking away from the ceremony with Chani, Paul feels he has missed an essential decision and has become caught up in his own myth. He wonders at the limits of his gift and sees time as a wave, revealing in its crests and hiding in its troughs what sits on its surface. Jihad is a wild surf. As the troop prepares to move out, Jessica hears Paul tune his baliset and hum a melancholy tune. He puts off telling Chani about Caladan to another time. Instead, Paul sings her Halleck's evensong. Jessica resents him singing love songs to this girl-child. She feels time flowing past, uncontrollably, and Paul realizes Jessica is his enemy, unknowingly. She is bringing the jihad.

Book 2 (pgs. 283-316) Analysis

The third section of Book 2 is set in the Cave of the Ridges. Stilgar and Jessica arrange a non-sexual relationship, and she comes to appreciate his rare qualities. Paul is forced to fight a deadly duel, which strangely turns his mother against him. Prescience is increasingly bothering him, even as he is adopted by the Fremen brotherhood. He feels Jessica is his enemy and the agent of approaching jihad, while she opposes his deepening relationship with Chani. More details come out about ecological plans for Arrakis. As the first glimpse comes obliquely, through Kynes' dying thought processes, so here there is no forthright exposition. Instead, science is clothed in myth, and the magnitude of what has already been accomplished and plans for the future are couched in religious ceremony. Stilgar reveals that the Fremen are part of an elaborate plot to keep the outside universe from realizing that Arrakis is gradually being greened.



Book 2 (pgs. 316-356)

Book 2 (pgs. 316-356) Summary

Feyd-Rautha on his 17th birthday kills his 100th gladiatorial slave. The Fenrings visit Giedi Prime for the occasion and find the family city of Harko festooned but revealing the planet's filth around the edges. The Fenrings share a secret language in which they talk about showing the Baron the full price of eliminating Leto. The Baron hopes Feyd-Rautha realizes that beneath his annoying, foppish ways, Fenring is a dangerous killer. Feyd-Rautha admires the Lady's beauty but finds her Bene Gesserit serenity unsettling. He offers to dedicate the day's kill to her but is rebuffed. As the fighter resentfully strides off to prepare, the Lady wonders if his bloodline is what the Reverend Mother really wants preserved.

The Baron and Fenring talk beneath a cone of silence. Fenring relays the Emperor's displeasure over several matters, including expulsion of the Sardaukar, hiding plant life and smuggling activities, faulty accounting, and Paul and Jessica's fate. In the event Fenring suffers an "accident," the Great Houses will learn all the Baron has done on Arrakis. Fenring advises against turning Arrakis into a prison planet on the model of Salusa Secundus to finance repaying the Guild. He enquires why Hawat's is in the Baron's employ after being declared dead. The Baron admits Yueh is the traitor, pleads that he cannot function without a Mentat, and explains the use of latent poison to control Hawat.

Fenring wants the antidote withdrawn, but the Baron refuses. Having helped the Emperor eliminate the troublesome Duke, the Baron trusts the Emperor will not move against him secretly or bring him before the Landsraad Council. Fenring concludes by declaring the Emperor hopes to avoid charging the Baron with treason. Inwardly, the Baron is sure that in his lifetime, the Emperor will wrong him before the Great Houses. He will, by bribes and coercion, rally them behind him to seize the throne.

A bell announces time to move to the arena. The Baron has a sense of foreboding as he looks at the Atreides artifacts he has mounted on his wall. Seated in the golden box, Fenring observes that the Emperor has given the Baron official sanction to choose his own heir, but wants to know a name. Feyd-Rautha emerges, a black glove holding a long knife in his right hand and a white glove holding a short blade in his left. The custom is white for poison and black for purity, but after saluting the arena, Feyd-Rautha contaminates the long blade to make the day a purely personal victory. Dramatically he adjusts his shield, signals the musicians, and dedicates his kill to the Baron. Silence falls. Hawat's plan is simple and direct. Today's special gladiator is not drugged but given a posthypnotic suggestion to immobilize him at the proper moment. Spectators will blame the slavemaster for endangering the heir.

A tall muscular slave emerges, painted to appear on elacca drug and shielded only on the left side. The bloody outline of a hawk is carved on his forearm. Feyd-Rautha grows



more alert and wonders about a Hawat feint within a feint. The slave dares issue the challenge and shows that he knows of Feyd-Rautha's delight in using slow, agonizing poisons. The slave attacks, missing Feyd-Rautha's leg, and coming away with a barbed shaft embedded in his right forearm. He calmly lashes it down and resumes to the attack. Feyd-Rautha avoids another blow and sinks a second barb, which the slave lashes down and roars insults. Feyd-Rautha advances with both blades and the slave grabs the short blade and turns it on his attacker. The poisoned long blade harmlessly strikes the lashed barbs. Realizing he could die, Feyd-Rautha utters the keyword "Scum!" and as the slave's muscles obey, he strikes. The man staggers, issues a final threat on all slaves' behalf, and falls on his knife. Feyd-Rautha is at frustrated and unnerved, but catches the crowd's enthusiasm, refusing the award of his opponent's head, and ordering instead the brave man buried intact with his knife in his hands.

Seeing the enthusiasm, the Baron orders flags hoisted to signal a fête in honor of Feyd-Rautha, the hero of Harko. The Fenrings remain seated, ostensibly to avoid the crush, and speak in code about Feyd-Rautha's lack of surprise facing an undrugged gladiator. The entire performance is planned and "stinks of Hawat." The youth will be more easily controlled than his uncle will when he rules House Harkonnen. The Lady will seduce Feyd-Rautha and leave carrying his bloodline. The count muses about how Feyd-Rautha might have turned out with Atreides upbringing. They mourn Paul, but she quotes the Bene Gesserit, saying, do not count a human dead until his body has been seen.

Stilgar's troop accelerates as it nears home. Natural noises put the troop on edge, and Paul picks up their caution. Inside the tunnel, Fremen relax and jostle one another. Paul slips out his nose plugs and is assailed by the odor of unwashed bodies, reclaimed waste, and powerful spice. The Fremen enjoy these "smells of home." News circulates that Liet, Chani's father, is dead through Harkonnen treachery. Paul realizes Liet is the Planetologist Kynes' Fremen name. Before Paul can talk of revenge, however, he is swept into a wider chamber, where Stilgar presents a dark-haired, olive-skinned woman wearing brilliant orange and green, who is contemptuous of her husband's boy-killer. Stilgar tells Harah that Paul and his mother, a Sayyadina, are masters of the "weirding way" of battle, and she whispers "Lisan al-Gaib." That has yet to be tested, Stilgar says, as he gives Paul responsibility for Harah and her sons. Paul must decide if Harah is to be his woman or his servant, and she is angry when he chooses the latter.

En route to their quarters, Paul promises never to harm or cast her out. She finds it odd that he thinks she should hate him. Harah reveals that the Fremen are rushing to meet their quotas before abandoning the sietches and fleeing the Sardaukar. Harah explains about dew collectors, incredulous that Paul knows nothing about something so basic. Every living thing they leave behind will be irrigated by devices that condense moisture around their roots. Harah talks about Jamis as a good provider and father, but Paul refuses to discuss a sexual relationship. People file along, carrying water and spice. The walls have been stripped, but in school, children continue learning the basics of desert survival following Liet's methods. Reaching their yali (quarters), Paul hesitates. It looks like an ancient tent. Paul declines help removing his stillsuit, but accepts food. He is angry at himself for being abrupt with Harah, and wonders how Chani is and how his



mother and unborn sister will fit into the "moving montage of the future." Harah returns with her boys, Kaleff (10) and Orlop (8), who already look fierce, armed with chrysknives.

The Fremen meeting place carved out of rock is larger than the Bene Gesserit Gathering Hall. As Jessica stands with Stilgar on a ledge, the crowd of 5,000 doubles and then redoubles. Despite misgivings about the risk to her unborn daughter, Jessica is determined to go through with the test, which can secure their place among the Fremen. Paul arrives in the company of two swaggering boys, not knowing to what he has been summoned. Stilgar silences the crowd as Paul stands beside his mother. Wearing the green of mourning, Chani is followed by four women carrying on a litter an ancient, shriveled crone dressed in black. She speaks to Jessica, and then commences the telling of the tribal story. They are people of Misr, Sunnis who always have to flee death. Stilgar takes over. They must now flee their sietch and head south into the desert.

The Reverend Mother Ramallo is too frail for another hajra, but Sayyadina Jessica has agreed to enter the rite that, if she survives, will make her a Reverend Mother. Chani is consecrated in the Sayyadina beforehand as a precaution. Paul hears little of the ceremony, worrying about Jessica failing. Chani summons the watermasters, who bring two sloshing sacks and "seed." She blesses both and summons Jessica, who sense danger all around. Chani offers Jessica the "Water of Life" by which Shai-hulud will judge if she is a Reverend Mother.

Jessica smells cinnamon and recalls Idaho's spice liquor. She takes a tiny sip, but Chani squeezes the bag, forcing her to swallow a great gulp. She experiences a drug unlike anything she meets in Bene Gesserit training. She feels every subatomic particle of her being. She becomes a mote that is "a psychokinesthetic extension of herself" - but she is not the mote. She realizes that by time being suspended her life is saved. Focusing on the mote, she sees a black pit that the Kwisatz Haderach alone may explore. The mote finds danger in the drug Jessica has swallowed. Particles dance in stopped time before her body manufactures an antidote, which spreads through her system. Jessica feels Chani collect a drop of this catalyst from her mouth to change the poison in the sack. Jessica is eased upright and faces Ramallo.

Another mote within Jessica touches her and makes intimate contact with the old Reverend Mother. Jessica thinks this is a hallucination, but is told it is her unborn daughter, and the Water has affected them both. The old Reverend Mother advises Jessica absorb the fear from her daughter-presence, sooth and strengthen her. As Jessica radiates love, comfort, and snuggling protection, the other mote settles and terror recedes. The Reverend Mother's time is short and she fears the daughter cannot remain sane after hearing all she needs to transmit to Jessica. The tribe's needs, however, are pressing. Experiences unroll as in a subliminal training projector - but at blindingly fast speed. Jessica knows every experience as it happens. Jessica realizes Ramallo is dying, having left every detail of her existence in Jessica's awareness. Jessica is now she a Reverend Mother. She searches for her daughter's awareness and apologizes. Before she can respond to the daughter's acceptance, Jessica feels the



adab presence and knows she must complete the rite that lets the people to partake of the changed water and enjoy their orgy.

As Jessica encounters Reverend Mothers within Reverend Mothers inside her memory-mind, she fears getting lost. She realizes how ancient Fremen culture is. She hears wailing about denied hajj and brutality in slave pits. Sayyadinas and Reverend Mothers preserve the thread of the past by mouth and then, when someone discovers a drug on Rossak, it is tamed on Arrakis, and they make use of the Water of Life. A voice cries, "Never to forgive! Never to forget!" Jessica focuses on how a sandworm - a maker - must be drowned to produce the Water of Life. She suppresses a gasp. Paul asks if she is all right and if he may partake. Jessica allows it. Stilgar confesses they now know she cannot be false. Paul sees the drug take hold of Jessica, who is soon asleep. He finds time perplexing only when snatched out of the flux and realizes the test of prescience is to see the past in the future.

Chani and Stilgar urge Paul to drink. After he does, she remarks that they have both lost a father to Harkonnens. Paul's head and legs feel odd as he walks with Chani and needs her help as time opens for him like a flower. He tells her how they have caressed one another. She is "Sihaya" - "the desert sprig." Chani is afraid to share, as there is something frightening about Paul and the way he presses people to see things. Chani foresees them bearing a child together. Paul urges her not to fear, and then feels the drug tear away the curtains from the future. He sees time spread like a net over many worlds and forces, a tight wire he must walk, and a teeter-totter on which he balances. On one side, Feyd-Rautha flashes a blade at him, Sardaukar ravage Arrakis, the Guild plots, and the Bene Gesserit schemes. The Fremen are ready for a crusade across the universe. Paul is at the center, trying to keep peace, and Chani is beside him. She notices his tears, shed for the not-yet-dead, and advises he let them have their time of life. Chani snaps out of her fear and talks of loving one another between storms. Paul recovers and remembers future times in which Chani comforts him and helps him forget. Paul asks her, as the strong one, to stay with him and she promises "always."

Book 2 (pgs. 316-356) Analysis

Book 2 concludes by bringing Feyd-Rautha to the forefront and uses a visit from the Fenrings to voice the Emperor's displeasure with House Harkonnen. The Fenrings' primary mission on Giedi Prime is to harvest Feyd-Rauth's genetic material for the Bene Gesserit breeding program that Jessica derails by bearing Paul rather than a daughter, discussed in Book 1. Hawat, whom the Imperium prefers dead, is creating feints within feints within feints in House Harkonnen. The gladiator fight is reminiscent of the way Paul's grandfather dies in the bullring. It is notable that the Baron has looted the Atrides artifacts and hung them in his own home. The fight also prefigures the final confrontation between Feyd-Rautha and Paul at the end of Book 3.

The climax of Book 2 comes when Jessica becomes a Reverend Mother through the ordeal of the "Water of Life." A complicating factor is that her unborn daughter also undergoes the change and is subjected to generations of memories. Jessica shows a



maternal concern often missing towards Paul and completely missing towards Alia once she is born. More comes out about this process in Book 3, when Alia explains the experience, and Paul undergoes it himself. The Harkonnens are pressing Arrakis hard. Paul, despite his fears of a jihad being launched in his name and Jessica, newly armed with a Reverend Mother's full powers, are ready to lead the rebellion.



Book 3 (pgs. 359-402)

Book 3 (pgs. 359-402) Summary

Baron Harkonnen rages from his private rooms to where Nefud sits in a semuta stupor, listening to eerie music. The Baron demands how long Nefud has been in service, if he has always anticipated dangers, and Feyd-Rautha whereabouts. Nefud claims to have tried hard for two years and his nephew is in the slave quarters. A slave boy has gotten through with a blemish on his thigh. The Baron produces a tiny weapon taken from that leg. Thanks to his own spy network on his uncle, Feyd-Rautha appears to face charges of conspiracy. The Baron orders the slave master, with whom Feyd-Rautha has been playing cheops garroted and has the nephew precede him to his private chambers, allowing him to fear assassination, even though his investment in Feyd-Rautha is too great to waste. As they walk, the Baron tells about a new religious leader sprung up on Arrakis. He is called Muad'Dib - "the mouse." Rabban has been alerted. Feyd-Rautha is confused at this talk about religion.

Inside the apartment, the Baron congratulates his nephew on a clever plan but wonders why he has not simply struck him down. Figuring he must be bold, Feyd-Rautha quotes the Baron. His hands must be clean. Feyd-Rautha asks why the Baron has never bought a Truthsayer. He mistrusts the Bene Gesserit and hates women. The Baron asks about the old gladiatorial fight and Feyd-Rautha admits he arranged the sham to discredit the slave master. The Baron suggests they strike a bargain. Feyd-Rautha must stop being so obstinate and foolish. He must stop attempts on his uncle's life and, in return, the Baron will step retire and leave him the power. If he is sharp enough to avoid a poisoned needle, he is sharp enough to avoid. The Baron proposes to have trusted Hawat (who tips him to the latest plot) watch Feyd-Rautha who, if he behaves will go on living. Feyd-Rautha accepts because he must, but declares Hawat a "dangerous toy." The Baron says Hawat has deep emotions that can be bent to his needs. Hawat's hatred is directed mostly at the Imperium. The Baron wants his nephew to think of himself as Emperor, beholden to him. Hawat is dangerous but vulnerable to the poison. Feyd-Rautha likens this to arena combat. They go to the slave quarters where the Baron watches Feyd-Rautha strangle all the women to teach him a lesson. Feyd-Rautha is bitter, but obeys.

Hawat sees the Baron as a dangerous pig and his death a boon to mankind. He offers Mentat data about the Emperor's interest in an Arrakis-Salusa Secundus connection. Conditions on the prison planet are oppressive, with 60% mortality, but curiosity is discouraged, because there the Emperor hardens his Sardaukar. He turns against House Atreides when Halleck and Idaho train a small Fremen force nearly to Sardaukar standards. Rabban's pogrom weeds out the old and weak, and suffers greater losses than gains. The Baron is amazed there are at least 5-10 million Fremen. Sardaukar recruits feel themselves an elite after surviving the harsh environment and hope for a superior way of life off duty.



When the Baron recalls once mentioning turning Arrakis into a prison planet, Hawat makes the link to the Emperor and advises the Baron either to wipe out the native population or himself be aborted. He must break all contact with Rabban other than to condemn his mistakes and demand he meet spice quotas. These messages will reach the Emperor. Rabban's oppression will increase, the Baron's hands will be clean, he raises quotas annually, Arrakis becomes another Salusa Secundus, and the Emperor is pleased. Eventually, Rabban misses a quota and Feyd-Rautha becomes the planet's savior. The Baron wonders how this advice fits in with Hawat's personal scheming, and Hawat wonders about the new religious leader that the smugglers are talking about. Hawat wonders if Idaho has survived and assumes Paul and Jessica have not. He figures she must have hated the Attreides as badly as he hates the Baron and wonders if his end will be as complete.

In the midst of a dream, Paul anchors his mind on the spice-rich meal and thinks of himself as a "theater of processes," prey to imperfect vision, race consciousness, and terrible purpose. He fears he is outrunning himself in time, causing past and future to mingle. He recalls Chani taking Leto II, his mother, and sister Alia south to safety and creating a shrine for his father's skull - but is not sure whether these are "true-past" or glimpses of the future. Harah's widowhood must be "true-past," because afterwards Chani angers him by killing a would-be challenger to deter others.

Paul recalls an argument with Jessica on the day of Leto II's circumcision in which she says people are divided over him, fears his religious use of the Fremen, and quotes the Bene Gesserit in that religion and politics in a single cart make it run out of control. Paul believes the Fremen's simple, practical religion unifies and gives them "mystique." Jessica dislikes Paul's bravura, which he replies he gets from her. Paul knows she disapproves of Chani but cannot reject her grandson. Jessica insists he cannot understand how the "Water of Life" has affected Alia. He assures her he does not see her as an "unnatural mother"; she assures him she loves and accepts Chani. Paul knows that this is true-past, not an imperfect vision of the future.

Feeling a "new hold" on his world, Paul drifts to thoughts of Chani singing a lovers' walking song and, hearing a baliset, thinks of Halleck, whom he must avoid, lest the Harkonnens learn that Paul lives. Paul realizes he is in the deep erg, beyond Harkonnen reach, waiting to lure and mount a maker, and thus become a true Fremen. Chani hears him moving and tells him today she is not his "Sihaya" (desert spring), but the "Sayyadina of the Watch," to make sure he performs the rituals correctly. They emerge from the stilltent and smell the pre-spice mass that means a maker is nearby. Paul realizes that while old men listen to him in council and entrust their children for battle training, his not having ridden a maker creates a boundary - and limits his mobility. Paul recalls seeing last night how he masters the maker and how, beyond, the universe seems embroiled. Terrible purpose and race consciousness remain, and wild, bloody jihad looms.

To distract him from the coming deadly test, Chani asks about Paul's birth world, but he wants news from the sietch. Leto charms both his mother and Alia, as Paul will see when he rides his maker south. Chani dislikes talking about the sietch, a place of work



and loneliness. They make weapons and equipment, collect spice for bribes, plant dunes, train the children, observe the rites, have plenty of food, and sometimes one comes north. Chain has trouble talking about Alia, whose adult mind in an infant body people fear. Paul recalls visions of trouble over Alia. Some women are demanding an exorcism, but Jessica refuses, and they leave muttering.

A rain of dust and peals of thunder herald daybreak and the Fedaykin fall smoothly into the ancient ritual of initiating a sandrider. Paul knows he could die and, if not, terrible purpose and jihad surely await. Paul knows everything he does become a legend. Stilgar plants the green and black Atreides banner and chants about the tribe being denied the Hajj. Paul replies as Chani has taught him. Paul thinks about how the Fremen rage, grieve, kill, and carry out Liet-Kynes' dream. Lowering his voice, Stilgar reminds Paul not to be fancy, presents him a thumper he has made, and sends him on his way. As the troop moves away, Paul walks to a dune with an S-track crest, accepts two whip-like shafts, mentally reviews his lessons, and activates the thumper to attract a maker. He will attach the hooks to a ring segment, pull back the leading edge to cause sand irritation, and ride upward as the worm rolls to get the opening as far from the sand as possible. Stilgar has warned him to watch the maker's approach carefully and gauge the distance properly. He may hear the worm before he sees it. Paul scans the horizon until he hears and sees an enormous maker. The sand wave moving before it is mountainous.

Jessica realizes that Paul is undergoing his test, for Chani has gone on a mysterious errand. Her quarters are small but comfortable, but Jessica feels this is an alien place. A baby has been born and people are celebrating; soon it will be brought for a Reverend Mother's blessing. She tries to keep her mind off the Paul's dangers. A hand reaches through the hangings to deposit a cup of spiced coffee. Jessica sips it, musing how in no other society could someone of her station accept a drink without fear of poisoning - not that Bene Gesserit fear poison, as their bodies neutralize it. She also doubts any other society would show such natural regard for her privacy and comfort; the Fremen seem to react to her needs like a single organism. Jessica knows Paul can pass the test but worries about accidents. They have been fighting Harkonnens for two years and need at least four more before Beast Rabban can be ousted.

Harah interrupts Jessica's thoughts. She leads two-year-old Alia, who is the image of Paul at that age, except she carries herself like an adult. As Alia sits close beside her mother, they feel emotionally one. The child insults Harah, calling her Paul's annoying "ghanima" (battle spoils). Rather than play with other children, Alia intrudes on the birthing. People are talking about the things Alia says and the Bene Gesserit exercises she performs. They fear she has a demon and children refuse to play with her. Harah intends to leave Paul's household and knows that Jessica plans, dangerously, to unite the tribes under him. Harah thinks of Alia as her own flesh, has observed her since infancy, intuited things, and endures Alia's insults because she knows they hold no malice. Jessica is surprised to see such intelligence in Harah, and Alia declares they need Harah to make people understand her. When Alia cries, declaring herself a freak, Harah reacts protectively, demanding to know who says that. Alia describes the Waters of Life so Harah can tell others. She awakens, frightened, in a warm, dark place with



nowhere to escape; she then sees a soothing, comforting spark - her mother - and another spark joins them, an old Reverend Mother, who trades lives with mother. It takes Alia a long time to find herself again. Jessica apologizes for the cruelty. Alia sees no need for sadness, as the tribe has two reverend mothers.

Rhythmic chanting begins in the distance, and the three take up the ritual words about Ramadhan on Bela Tegeuse. Raiders come through the maelstrom with bloody knives. Harah utters the final words, "We will never forgive and we will never forget." Tharthar, one of Stilgar's wives, announces that young men intend to go north on raids, meet Usul, and demand he call out Stilgar to take command of the tribes. Jessica realizes that the training the Fremen have received makes them want to fight. Their frustration cannot be dismissed or their sense of purpose allowed to dwindle. Jessica and Stilgar have foreseen this. If he refuses, Paul will be seen as a coward and she, as Reverend Mother, cannot interfere. Tharthar and Alia will accompany the youths. Harah, soon to become one of Stilgar's wives, pities Chani, knowing Jessica will never let her be Paul's wife. She leaves before Jessica can object.

Paul reminds himself to be "part of the desert" as the giant maker approaches, filling the air with "friction-hissing" and the smell of spice. Its mouth is a cavern surrounded by great teeth. This is an "old man of the desert," demanding special respect. As the bow wave lifts him, Paul steadies himself, sights along his hooks, leans in until they bite, and leaps onto the wall that begins to roll upward. Paul feels like an emperor and must fight the urge to show off. Experimenting with the hooks, he finds he can steer. The Fremen climb aboard and ride in ranks behind him. Stilgar tells Paul he has seen 12-year-olds do better - for he cut himself off from retreat by standing too near drumsand. He should have signaled for a second. The troop comes first. As they trace a majestic circle, the Fremen repeatedly chant, "Muad'Dib!" Paul feels like this is his birthday and declares he needs to see his family before time overflows him. Stilgar cautions that the men are eager to kill Harkonnens. Chani looks back and forth between her uncle and her mate. Knowing Stilgar expects to be called out and killed, Paul calls for a relaxed Gathering in the South. He intends to avoid a confrontation - and jihad. They drive toward the Cave of Birds on Stilgar's command. Paul reminds him of his pledge of loyalty when they consecrate the Fedaykin, Paul's death commandos, and hopes Stilgar does not doubt it. The Fremen listen intently.

Paul turns to watch the desert passing, knowing that new legends are being born. Stilgar grips his shoulder and relates how his predecessor as naib (sietch leader) had been his friend, but he had had to slay him. Paul sees that Stilgar is too immersed in Fremen ways to see an alternative. As they contemplate abandoning the worm, they spot an unmarked 'thopter and quickly scatter in the sand. If it is a scout, they cannot let it report their position. The force begins sandwalking. If they are smugglers hunting spice, there will be a wing and crawler nearby, so Paul suggests baiting a trap. The Fedaykin need weapons practice. Paul again thinks about his terrible purpose.



Book 3 (pgs. 359-402) Analysis

Book 3, "The Prophet," begins with Baron Harkonnen and his nephew bargaining in the long-term for the Imperial Throne. The Baron next learns from the Mentat Hawat, who is playing both ends against the middle and hates the Baron, how innocent comments about a prison planet years before are dictating how he must go about ruling and exploiting Arrakis. The Emperor's fear of a growing Fremen menace is ultimately behind his turning on his Atreides cousin. Statistics on the Fremen population are not comforting, and there is a religious prophet stirring up this potent fighting force. Action then shifts to that prophet, Paul in the desert, still wondering whether what he sees is past or future. He has in two years assumed the religio-political role that the Bene Gesserit long ago prepare. He has only to master and ride a sandworm to solidify his position. It appears that a fight to the death between him and Stilgar is inevitable. This section also reveals the Fremen foundation myth and Alia's in utero ordeal. Jessica's role as Reverend Mother and Paul's domestic situation are portrayed; yet only Alia's story contributes to the novel's conclusion.



Book 3 (pgs. 403-431)

Book 3 (pgs. 403-431) Summary

Smugglers are swarming the dunes near low rock ledges. Halleck commands the spice factory, looking for a spice blow. When a 'thopter signals success, he plans an on-foot inspection, wary of Fremen looking to cut his throat. They are cunning and as well trained as the best veterans in the universe and he knows he is trespassing on their territory. As the crawler rolls out onto the sand, Halleck's platoon joins it. The ridge erupts with rocketry and Gurney finds himself face-to-face with a chrysknife. An oddly familiar voice tells him by name not to go for his knife and to call off his men. The "ghost-image of Duke Leto Atreides" reveals itself. Halleck sees in Paul a "sinewy hardness." Paul says unapologetically that it has seemed safest for everyone to think of him as dead. Suddenly, they embrace as of old, and Gurney realizes why Fremen tactics seem so familiar. He would gladly have come to Paul's side, had he known, but realizes his absence would be noted and a hunt begun. Paul sees this reunion as a good omen.

Paul introduces Stilgar and Halleck, and both are struck to realize that Paul is the rightful Duke of Arrakis. As the smugglers disarm for questioning, Halleck says the Atreides men have fled and admits he stays because of Rabban. Halleck sees Fremen clamber aboard a great sandworm and marvels that Fremen treat this fearful creature as a riding animal. Halleck notes that Paul speaks of himself as Fremen and notices the spice blue eyes that come from "going native." He tells Paul that the sinks and villages under Rabban's control are fortified and immobilized - according to Halleck's doctrine and precisely how Paul wants them. He asks Halleck to enlist for the duration and is assured Halleck would sell his life to kill Rabban. Paul next introduces Chani and Halleck. She reports that men divert the worm to given time for rescuing equipment, and the crawler is hidden in the rocks. Halleck suspects some new "offworld" recruits are Imperial spies. When a lookout calls out to Muad'Dib, Halleck makes the connection to Paul and worries about his surviving loyal men. A storm is approaching. Korba gives Halleck his rescued baliset. Paul wants Stilgar and Halleck to be friends.

They go deep underground and doorseals are fastened behind them. Paul and Halleck seek privacy in an anteroom, but before they can speak, an alarm alerts them to a melee on the cavern floor. The Fremen fight men in smuggler robes who are organized like Sardaukar; a dropped knife with Imperial crest conforms this. Three Sardaukar (out of ten) survive, while the Fremen suffer four wounded and two dead. Stilgar has spirited Chani to safety. Paul confronts the Sardaukar spokesman, Capt. Aramsham, chiding him about losses suffered trying to kill Muad'Dib, and suggests both the Harkonnen and the Emperor will pay dearly to learn an Atreides survives. Allowing them to "escape" will force the Emperor to play his hand. Paul knows he can destroy what both Harkonnens and the Emperor hold most precious, Arrakis.



Paul hands Stilgar the Sardaukar knife and asks if, for the good of the tribe, Stilgar could draw his blood. He asks why Stilgar has protected Chani rather than leading the battle, why he earlier has broken the law of the desert by allowing offworlders - his mother and himself - to live, and then declares that when he is Duke in Arrakeen with Chani at his side, he will have no time for governing Tabr Sietch. He has no intention of cutting off his right arm or depriving the tribe of Stilgar's wisdom and strength. "Ways change." Paul dispatches Chani to tell Jessica privately that Stilgar has acknowledged him as Duke of Arrakis and they must find a way to get the young men accept this without combat. Paul wants Chani to remain in safety. Halleck is amazed to hear Jessica has survived. Paul explains how Idaho dies protecting their escape. Paul departs, knowing legend will say he killed 20 Sardaukar by his own hand, while he never draws his knife. Halleck is determined to tell Paul that his mother has betrayed his father - and then kill her.

The crowd in the assembly chamber is as tense as on the day Paul slays Jamis. Rested after her long trip from the south, Jessica hides a message cylinder. Paul stands with a group of younger men nearby and Stilgar with another group at the other end of the ledge. Jessica thinks how they can ill-afford to lose Stilgar. Paul's plan must work. Annoyed at the deference people pay him Paul, the approaches and passes him the cylinder. The message, intercepted from a Harkonnen courier, confirms Rabban is on his own. Paul insists this is no time for a change of leadership. Lisan al-Gail is not stupid? Paul calls for Stilgar to lead this tribe while he leads all the tribes. This is already the de facto situation, and leaders seek his mother's advice on major decisions. The goal is to unseat Rabban and remake their world into a good place to raise families amidst abundant water. Returning to the cylinder, Paul asks what it means that Rabban is cut off. By the ducal ring, he swears that men like Stilgar will hold important positions when he is Duke, not as bribe or out of gratitude, but because of wisdom and strength. Paul demands how he could leave his right arm bloody just to entertain them, or weaken the Fremen when they most need strength. Stilgar draws his chrysknife and shouts "Long live Duke Paul-Muad'Dib!" initiating a deafening chant. Jessica, Paul, and Stilgar's plan works as planned. As silence is restored, Stilgar kneels before Paul and undergoes an unplanned rite of investiture. Paul declares that Stilgar rules the tribe and his orders must be obeyed as though they were Muad'Dib's. Jessica sees it wise to preserve the commander's face. Paul sends messengers to summon a Council Gathering to consideration a battle plan he and his lieutenants will prepare. Enthusiasm is cresting.

Left in an inner chamber, Jessica is sure that Paul will surprise her with Halleck. She recalls his music and pleasant times on Caladan. Confronting him may help her face present realities. Looking at the coffee service, Jessica wonders what Chani can do for a Duke except serve coffee. He must ally himself with a powerful Great House, perhaps even the Imperial family, whose princesses are Bene Gesserit-trained. She imagines life as mother of a royal consort. While Chani lives, that cannot happen. She longs to see her grandson who resembles the late Duke and controls the feeling with breathing exercises. As she considers the suitability of this command post, someone coughs, and she asks the person to enter. Jessica barely sees Halleck's grimacing face before he is



behind her with a dagger at her back and arm around her throat. She cannot imagine why he would do this. Paul enters.

Halleck warns them against using Voice before explaining he has sworn to destroy Duke Leto's betrayer, who he now holds. Paul tells him irrefutably that Yueh is the betrayer; and warns that if Halleck harms his mother, he will die. He explains how his father tells him about the Harkonnen plot, silences Halleck's protest, and tells of Jessica's mourning and desire for vengeance against Harkonnens. Jessica's eyes fill with tears as she realizes Paul has been listening. Halleck does not understand the difference between Harkonnens and Atrides, or he would have smelled the trick. Jessica marvels at her son's insight. Paul talks of his father's instinct about friends and his unflinching love, but also recognizes his fatal inability to understanding hatred. Anyone who hates Harkonnens can get to him. Jessica wants to run to Paul and cradle him, knowing what these words are doing to him. Paul talks about the sadness of realizing one's parents are human beings sharing a love one cannot taste. This alone convinces him that Jessica could not be the betrayer.

Without using Voice, Jessica commands Halleck to release her and he obeys. She repents of having used, twisted, and manipulated Paul, and set him on a path that he has not chosen but that her training required her to follow. She asks him to marry whomever she wants, just to be happy. Halleck dramatically asks Paul to kill him, but Paul says they have had enough foolishness for one day. Jessica also refuses, asking why Halleck insists on having Atrides kill those they love, and honors him for his loyalty to Leto. It is a misunderstanding among old friends and now over. Both ask him to play his baliset. While Halleck sings, a messenger tells Paul leaders are arriving, summoned earlier by Stilgar. Paul leaves, heading to the basin that holds a small shai-hulud. The threat to his mother - something he has not foreseen - has convinced him he must see the whole future. As his body develops tolerance for spice, visions have grown fewer and dimmer. He must drown the maker to create the poison that will test whether he is indeed the Kwisatz Haderach, capable of withstanding the Reverend Mothers' test.

Book 3 (pgs. 403-431) Analysis

The second portion of Book 3 brings Halleck back into Atrides service and shows Paul consolidating power. Bene Gesserit-planted legends make he and Jessica appear the longed for answer to Fremen prayers. Paul plays the role. Shrewd psychology and close reasoning allow Paul not to kill two close friends. Jessica, who in the previous section shows compassion for Alia, reveals regret for molding Paul in ways he may not wish. By now advising him to marry for love, she puts Chani in her own old shoes. She wishes Paul would defy another hurtful tradition that his father preserved in marrying for political gain. Paul seems to be maturing but then, on a whim, makes the potentially fatal decision to test his ultimate destiny.



Book 3 (pgs. 431-459)

Book 3 (pgs. 431-459) Summary

Excited to see her Usul, Chani nevertheless wonders why Paul has changed his mind and summoned her, even sending a 'thopter. Otheym, a Fedaykin lieutenant not usually assigned to escort Chani, hurries her underground, saying the Harkonnens are patrolling desperately. They go to Jessica's room, where the Reverend Mother sits staring, wondering how to tell Chani bad news. Chani observes the ritual greetings and news of Rabban's truce overtures being rebuffed, while worrying that Paul is absent. Jessica appears to be setting her up for grief while gauging how strong she is. Finally Jessica admits that she has sent the summons in Muad'Dib's name and needs Chani's help in reviving Paul. She believes the Harkonnens have poisoned him, although his blood reveals no toxins. He is unconscious with vital signs so low he appears dead to the untrained eye. A voice has come to Jessica unbidden, "Send for Chani," and she does. Her face showing pain, Jessica admits defeat.

The women go to a storeroom where Paul lies under a single glowglobe, rigid waxen. Chani thinks of their son and of how Jessica has lost her man and needed to save a young son. Some leaders are said to be muttering that Paul is dead and his mother refuses to give up his water to the tribe. He has lain thus for three weeks. During the first, she works to revive him and then sends for Chani. Only Paul's closest advisers, key leaders, guards, and, of course, the assassin know. The Fedaykin believe Paul is in a "sacred trance," preparing for the final battles, something that Jessica encourages. Chani asks if they have considered that his body is rebelling against so much spice in the food. They are not, after all, native Fremen. She confirms that the sietch has a maker, needed to celebrate each victory.

Everyone knows that Paul stands aloof from these ceremonies. Chani orders some raw Water, knowing Paul would have to try the forbidden. He reacts to the sharp-smelling poison held near his nose and inhales deeply when she dampens his upper lip. As Jessica sips the Water, Paul's eyes fly open and he says, weakly, that she need not convert it. He has drunk a single drop. Jessica assails his stupidity, but Chani observes, "He is your son." Jessica glares, but Paul smiles, understanding. He relates how the Water shows him he is the Kwisatz Haderach. No one can imagine the places he has been.

Paul is weak and surprised he has been in deep coma for three weeks. It seems like he just converted the Water of Life. He swallows a good portion and grins. The rapport between Jessica and Paul is not as tender or profound as it is with Alia and the old Reverend Mother, but it does exist. Sense-sharing with Paul shakes Jessica and fills her with fear. She tries to resist Paul's request to point him in the "direction-that-is-dark," which no Reverend Mother dares face, but eventually gives in. The slightest glimpse of it blanks her mind and fills her with terror. She opens her eyes to find Paul staring at her and holding her hand. The rapport is gone. Jessica clings to Chani and tells her Paul



has indeed seen mysteries. Her mind surges from the contact. The lives within her question what has happened. Her son can now be many places at once. He is the Bene Gesserit's dream, but this brings her no comfort. Paul explains that within every person, there is one ancient force that takes and another that gives. For males, the taker presents little difficulty, but the giver requires he change into something else. For females, it is reversed. These ancient forces form people but they examine the raw forces at their own peril. It is easy to be overwhelmed by either giving or taking. Paul stands at the fulcrum, unable to give or take without also doing the opposite.

Chani feels a draft and sees the hangings move. Paul tells her Otheym has been listening, and Chani knows he will spread stories. Like Paul, she feels the "thing-yet-to-be" as already accomplished. Jessica asks if Paul will reveal the future he has seen, but he tells instead about the Now. The space above Arrakis is crowded with Guild ships. The Emperor is here, with his Truthsayer, five legions of Sardaukar, Harkonnens, Hawat, and raiders from every Great House. All are waiting for Guild permission to land - for without permission they are stranded. The Guild has been spreading tales about what is happening on Arrakis and dropping transport fares to encourage looting. Paul asks Jessica to convert a quantity of Water and Chani to locate a pre-spice mass. Mixing the two it will create the "Water of Death" in a chain reaction that will wipe out makers in all stages of development - and the spice. Arrakis will be truly desolate. Chani is shocked at this blasphemy. Paul says the Guild Navigators are frustrated, searching for him but unable to see him. They know he holds their secret that without spice, they are blind. They must hurry, for lines of vision are narrowing and lead to darkness. The Guild has not in the past interfered as it has too much to lose. Now, they are desperate.

Stilgar and Halleck are impressed by the massive starship lighter in the basin and the construction spreading out around it. It is enough to lodge all of the planet's temporary visitors including Emperor Shaddam IV. The Imperials believe shields protect them. Paul sees poetic justice in this force camping beneath the cliffs where his father's brave men have been slaughtered. No Harkonnen strongholds remain except Arrakeen, where frigates line up beneath a CHOAM banner. Halleck warns that a storm is coming, so they must seek cover.

Paul slides down a depression in the Shield Wall and enters a communications center. Guards report that the "escaped" Sardaukar prisoners are en route to their masters, rocket launchers and other weapons are in place, and people are deployed per Paul's orders. A "great-grandmother of a storm" will arrive within the hour; the enemy has already battened everything down, thereby immobilizing themselves. The fleet will remain in space, for the Guild knows Paul can destroy all spice. Halleck worries about using atomics to breach the Shield Wall, but Paul knows they cannot retaliate in kind for fear of risking the spice. The Great Convention is clear in that "use of atomics against humans shall be cause for planetary obliteration." Paul is merely blasting a rock face. Stilgar objects to including "city people" in the attack force, but Paul assures him Sardaukar atrocities have given them impetus to fight as shock troops.

The Sardaukar captives arrive and the news that an Atreides lives causes a commotion. The Emperor is to restore the Atreides flag above his ship if he wishes to stand down



and leave only the Harkonnens to be destroyed. Instead, he raises CHOAM's flag, saying subtly that he does not care about Atréides, only about profits. Paul knows the enemy expects flying sand to blind everyone equally, but he orders Fremen gunners to pre-aim at the nose of every ship before visibility drops. Stilgar joins the troops, while Halleck mans the atomic trigger, depressing it on Paul's command. The Shield Wall is breached and the gunners open fire. As the storm engulfs them, Paul orders everyone underground. He does not fear retaliation, for the enemy has lost its shields and is cut off from space. A message arrives, saying Sietch Tabr has been raided and something (garbled) has befallen Paul's family. Paul feels empty, as he realizes Leto II is dead.

The Baron Harkonnen stands downcast as Shaddam IV enters with his suite. The Emperor's thin face resembles the late Duke Leto, but he has red hair and wears a Sardaukar uniform and Burseg's helmet with the Imperial crest. Shaddam's massive throne is put in place on the dais and he seats himself. An ancient woman stands behind the throne, draped in black, a caricature witch. The Baron trembles seeing Mohiam, the Truthsayer. Two Guild agents and the beautiful Princess Irulan stand out in the suite. The Emperor deigns to notice the Baron and asks Mohiam to be alert. Shaddam first wants to know Hawat's whereabouts. The Mentat has been missing for five days from a mission to infiltrate Muad'Dib's camp. Without the antidote, however, Hawat will soon be dead, so he is no worry. The Emperor next asks about the Harkonnen nephews, who are inspecting the perimeter. The Emperor is certain the Fremen will not dare attack and then lashes out at how much time and money Arrakis is costing him. The Baron hopes that the Great Families orbiting overhead will keep the Emperor from killing him.

As the Baron surveys the entourage and thinks about the tremendous waste in dragging so many people around, the Emperor asks if he knows Muad'Dib's identity. The Baron speaks vaguely of his being a madman and adventurer, like many. The Emperor presses. Has the Baron explored the southern polar region or seen reports of patches of greenery seen from space? Shaddam snaps his fingers, and a four-year-old girl dressed in black aba is ushered in. With blue Fremen eyes and a round face, she is utterly fearless. Her stare makes the Baron and Truthsayer uneasy. The child derides the fat old man who needs suspensors to support his flesh. Shaddam introduces Muad'Dib's sister, whom he has captured in the supposedly uninhabited southern region. Alia announces that she has allowed herself to be taken rather than having to tell her brother that his son has been killed.

The Emperor is furious at the Baron's ignorance of the Fremen and at his cleverly maneuvered but false dispute with Duke Leto. Alia begs the Emperor to frighten the Baron more, to amuse her. The Truthsayer suggests that the Baron may indeed be so simple as not to recognize Leto's daughter. He is stupefied. As she introduces herself and threatens to put the Baron's head of a standard, this reveals to Mohiam that she is an "abomination," and both she and Jessica should be put to death. Alia confirms that Paul knows she is here but refuses to tell him to surrender. She does not need telepathy to know the Emperor's intentions and advises him to consult the Guildsmen before making more threats. Her brother is coming and will cause the Emperor tremble before him.



As the Emperor jumps to his feet in anger, the room rumbles, sand cascades behind the throne, and the wide-area shield flickers out. The Emperor gives orders for the ship to return to space. Alia feigns fear and retreats into the Baron's arms, where she administers the gom jabber to her Grandfather. A bolt of lightning shows the outer shield has failed and the ship rocks as its nose is blown off. Alia begins killing the wounded in the Fremen fashion. Sardaukar guard the Emperor's retreat. Outside, other Sardaukar fight leaping robed men who emerge from the storm, riding great sandworms with gaping mouths. They swarm through the gap and into the plain. The Emperor is sealed inside the ship with his inner circle. The Guildsmen do not know how the battle will turn out but believe Muad'Dib does not either. Disgusted, the Emperor turns to Mohiam for a plan. She sees treachery as the only hope and summons Fenring.

Book 3 (pgs. 431-459) Analysis

The third section of Book 3 presents the great Battle of Arrakeen, which begins when Paul survives drinking the Water of Life and becomes the Kwisatz Haderach. Prescience shows him the Emperor and Great Houses gathering to plunder Dune, restrained only by the knowledge that he can destroy the universe's only source of spice. Playing a grand game of chicken, Paul knows that no one will object to his using atomics to blow a hole through the Shield Wall, through which the well-trained Fremen can ride on wormback and overwhelm Imperial and Harkonnen forces. Timed to take advantage of a monumental sandstorm, the plan goes smoothly, except that the wily Emperor takes the precaution of seizing key hostages. The prisoner Alia reveals her full powers, cows the court - and her mother's teacher in particular - and kills her Grandfather as the onslaught begins. The Emperor is cornered.



Book 3 (pgs. 459-483)

Book 3 (pgs. 459-483) Summary

On the evening of the victory, Paul reclaims his father's first residency on Dune. A cave might be more secure, as Halleck suggest, but less symbolic. Destruction during the fighting has been extensive but clean up is underway. Inwardly, Paul sees jihad raging through a gap in time and sighs. Halleck reports that the Emperor is holed up in his ship and Harkonnens are being looked for among the dead. Paul orders a Sardaukar prisoner sent in to begin discussing terms. Paul encounters Alia's presence within his awareness, off in the future, where she has placed words for him alone to hear. She finds this amusing and adds as a postscript that she has killed their Grandfather. When Stilgar approaches, he is amazed to hear Paul say they have just found the Baron's body. Paul declares that if the Emperor and his people surrender, they are safe by the ducal signet he wears. Chani and Jessica arrive, the former in mourning, the latter yearning for a water planet she many never see again. Paul realizes that Stilgar has changed from friend to worshiper and feels the "ghost-wind" of jihad. He thinks bitterly about becoming "Muad'Dib from whom all blessings flow."

Jessica enters, looking like the concubine of a ruling Duke. She sees Paul's exhaustion but feels no compassion - no emotion - for him. The room holds conflicting memories for her. He asks about Alia and learns she is doing what Fremen children do after battle. He explains the hidden quality of kindness in these killings. Jessica wonders if the death of Leto II has changed Paul so profoundly. Legends are being created around him about seeing things others cannot see. Paul believes, rather, it is the weight of being Kwisatz Haderach. He moves Jessica to his side so he has a clear view of the Emperor's approach and his future bride, the Princess Irulan, his key to the throne. Jessica hopes Chani will not be hurt, and seeing her "give water to the dead," Paul feels a pang of grief. Paul assures her that while their son cannot be replaced, there will be others. Paul orders Stilgar where to position the royal captives.

Shaddam looks tattered as he leads the sorrowful procession and halts where a Fremen lance indicates. Studying the faces, Paul realizes he has not foreseen Feyd-Rautha or Fenring and wonders if one might kill him. Without being told, he knows Irulan, a patrician beauty looking undefeated. When he calls Thufir Hawat forward, the Mentat apologizes to Jessica for past thoughts, and when she ignores him, Paul offers him anything in payment for his years of service. Hawat is trembling in pain but happy as he reveals the traitor's needle that the Emperor wants him to use on Paul. He expires in Paul's arms. Shaddam's eyes finally admit fear, but he admonishes Paul for violating the Convention and warns that an armada orbits overhead awaiting his command. Gurney brings forward two Guild agents through whom Paul orders the fleet away. When one objects, Paul reminds them he can destroy all spice production forever, thus ending space flight, isolating humans, and causing slow deaths. Paul allows them use of his equipment and warns them to hurry. He knows they will obey. He reminds the Emperor of his coronation pledge to keep spice flowing. He has failed. Paul addresses Mohiam,



but she speaks to Jessica, forgiving her for Alia because her son truly is the one. Paul rebukes her for such effrontery and warns her to try no tricks on him. He will never do her bidding. Jessica refuses to silence him. Ninety generations of patient gene manipulation has led to this. Paul wants to strangle Mohiam, but merely exiles her. Gazing next to Irulan, Paul reminds Shaddam that he could force him to give his daughter's hand, but Irulan goes voluntarily. Chani asks if she should leave, but Paul says she will never leave his side. Mohiam reminds Shaddam that a Bene Gesserit is to sit on the throne, and Irulan is groomed for it.

Halleck points out the evil-looking Feyd-Rautha, and Paul asks Halleck if he can take him and the Emperor where there is a Harkonnen in the official entourage or just taking cowardly advantage of the ducal pledge. Feyd-Rautha comes out shouting "Kanly!" and says he will only fight Paul, not his lackey. Halleck pleads for revenge and Jessica and Chani concur, but Paul strips swiftly to his fighting trunks. Jessica whispers to him that sometimes the Bene Gesserit implant a word-sound to disable dangerous people; usually it is "Uroshnor." Paul wants no special advantage. Halleck worries that Paul wants to become a martyr. The Emperor frees Feyd-Rautha to do as he wishes and entrusts him with his own dagger. Neither Paul nor the Guildsmen can see the immediate future, but Paul knows humankind has grown stale and needs to mingle its genes widely in order to survive. Only jihad can achieve this. Legions will fight across the universe in his name, with or without him at their head. Feeling himself a failure, he watches Feyd-Rautha strip down to fighting garb. Win or lose, Paul is destined to be legendary.

The fighters repeat the ritual words of Kanly and begin circling. Feyd-Rautha imagines receiving Irulan as reward for eliminating this troublesome Duke. He is confident from a thousand arena fights and knows he has a secret weapon. Mohiam considers the catastrophe if both end products of the sisterhood's breeding program should perish. Feyd-Rautha strikes first, switching hands in a blur. Paul dodges easily but realizes he is responding as though wearing a shield. Feyd-Rautha keeps up his taunting. Paul projects from his opponent's movement that there is something at his right hip - a flip-dart. Feyd-Rautha strikes first blood and boasts that Hawat has taught him some skills. Paul realigns his metabolism to handle the soporific agent on the blade. Like his enemy, Paul has plans within plans. Paul cuts Feyd-Rautha on the jaw and lets him worry about poison. They continue circling and closing. Feyd-Rautha betrays his intention to fire the dart, allowing Paul narrowly to dodge one from the left hip. Paul is thrown to the ground and pinned. Paul's ancestors demand he use the code word, but he refuses and reverses their positions. Feyd-Rautha cannot move as the needle is pinned beneath him. Paul thrusts his chrysknife through Feyd-Rautha's jaw into his brain, gets to his feet, and walks over to the Emperor. It is time, he tells him, for his daughter to wed an Atreides, who will then sit on his throne.

With his eyes and finally aloud, the Emperor orders Fenring to kill Paul, who now understands why he has never seen Fenring, an "almost-Kwisatz Harderach." Fenring refuses, and Shaddam slaps him viciously. Only past friendship allows Fenring to forget this. Paul promises Shaddam personal safety and a throne on Salusa Secundus, a planet Paul will turn into a garden world. Arrakis also will flow with water, as Muad'Dib



has promised the Fremen. Mohiam foresees a Fremen jihad across the universe, which, Paul assures her, will make the Sardaukar appear gentle. Irulan has the final word in that this is her training and her destiny. Jessica and Chani together will negotiate the deal, demanding the Emperor's entire CHOAM holdings as dowry. Halleck receives an earldom, a CHOAM directorship, and a fief of Caladan. Every surviving Atreides receives titles and power. The Fremen are Paul's, and he dispenses rewards to them, with Stilgar becoming Governor of Arrakis. Jessica may do as she wishes. She considers a return to Caladan, but is attached to the Fremen. Chani refuses any title. Paul swears that she may be only a concubine for political reasons but she fills his heart. Irulan is wife in name only. Jessica assures Chani that Paul's word is good. Irulan has a literary nature and may take solace in her writing. Jessica and Chani will be called wives in history.

Book 3 (pgs. 459-483) Analysis

The conclusion of Book 3 and the novel returns symbolically to the building from which Paul and Jessica flee. Paul lays down to the Emperor gracious but uncompromising surrender conditions. Irulan accepts her fate. There is a hint that she believes she can seduce Paul, but Jessica doubts it. Most of the epigraphs used throughout the novel come from Irulan's pen. The fight between Paul and Feyd-Rautha recalls the fixed arena battle, and Paul's vaunted security forces miss at least three deadly needles.



Characters

Paul Atreides

The hero of Dune, Paul is fifteen-years-old at the beginning of the novel, the heir to the Atreides dukedom. He inherits not the lush planet Caladan, which his ancestors have ruled for 26 generations, but the desert planet Arrakis, also known as Dune. Paul has received Bene Gesserit mental and physical training from his mother and experiences prophetic dreams. The sisterhood and Padishah Emperor suspect he could be the long-awaited Kwisatz Haderach, and dispatch the Reverend Mother Gaius Helen Mohiam to test him. She is convinced that it could be true. Paul is the first intended victim of assassination on Dune, but his quick reactions foil the plot. He accompanies his disheartened father, Duke Leto, on desert explorations and military planning sessions, and shows an ability to understand things instantly and intuitively. When Imperial Sardaukar disguised as Harkonnens attack, Paul and Jessica are drugged and bound. The intent is to kill them in the desert and have a giant sand worm consume the evidence. However, they escape and find their way to a Fremen camp, where they are accepted as religious figures according to prophecies planted in Fremen tradition long before. They set about training the Fremen in "weirding" combat.

Paul becomes known as "Muad'Dib" and within the tribe as "Usul." He takes the Naib Stilgar's niece Chani as his concubine and she bears Leto II. Paul dares to take the "Water of Life," which has killed every male who has drunk it in the past, and after three weeks in a coma awakes as the Kwisatz Haderach. He realizes that by controlling the means to destroy the sandworms of Dune and the spice melange, which they produce, he can control the universe. When the Emperor makes camp on the Plain of Arrakeen as part of a move to plunder Dune, Paul launches a bold military move timed to coincide with a blinding sandstorm, captures the Emperor, forces him to retire and give to Paul his eldest daughter's hand in marriage. It is the key to Paul's ascending the throne. The marriage is political, for Paul's heart belongs to Chani.

Lady Jessica Atreides

The mother of Paul Atreides, Lady Jessica is a trained Bene Gesserit sister who 16 years earlier leaves the order to become the concubine of Duke Leto Atreides, ruler of Caladan. She gives birth to Paul Atreides, the ducal heir. Jessica has an oval face, hair the color of polished bronze, wide-spaced and green eyes (until she becomes addicted to melange, when they turn blue-in-blue). She is tall and slim. The Bene Gesserit warn Duke Leto that she is skinny when he buys her, but he finds she brings "a regal beauty" back to the family line. The Mentat Thufir Hawat, in charge of security in the new home, finds a partial note that suggests Jessica is a traitor, but Leto refuses to believe it. Still, he allows her to be put under constant surveillance by Duncan Idaho. Jessica learns the truth when Idaho gets drunk, and she confronts the Mentat Thufir Hawat, whom she suspects of being the traitor. It is, in fact Dr. Yueh, whom she has befriended, bonding in



part by his late wife's having been Bene Gesserit. Yueh drugs her and Paul to be bound and sacrificed in the desert, but also plots their deliverance.

Jessica mourns her Duke and is determined to survive for the sake of her children (she is recently pregnant with a daughter). Surviving an avalanche and a race across the sands to avoid a sandworm, Jessica must subdue the Fremen Naib Stilgar to obtain the tribe's refuge for herself and Paul. Through "adab" - demanding memory that comes upon a person of itself - she disclaims from Fremen religious texts to assume the role of Auliya - "Friend of God" - and Sayyadina to people carefully prepared by the Missionaria Protectiva.

Baron Vladimir Harkonnen

The novel's chief antagonist, Baron Vladimir Harkonnen is an obscenely obese, sex-crazed, homicidal maniac intent on winning back control of the planet Arrakis (Dune), which his family has controlled for decades. House Harkonnen's home planet is Giedi Prime. The Baron's plan calls for sowing discord between his cousin, Duke Leto Atreides, and the Duke's concubine, Jessica; this is accomplished by a bungled assassination attempt on young Paul Atreides. Imperial Sardaukar troops disguised in Harkonnen uniforms then launch a full-scale invasion and coup d'état, allowing the Baron to return his son "Beast" Rabban to power. The Baron's long-rang plan, however, calls for Rabban to bungle the job and so enrage the population that the Baron can install his half-brother, Feyd-Rautha, as governor. This is the first step, the Baron hopes, in putting Feyd-Rautha on the Imperial Throne. The Baron is, by means not explained in this novel, Jessica's biological father (his exclusive sexual preference is for lithe young males), as well as related to Duke Leto. During the coup, the Baron narrowly escapes death when the doomed Leto bites down on an artificial tooth, which contains a vial of poison gas. It has been implanted in Leto's jaw by the traitor, Dr. Yueh, whose wife the Baron has held hostage and tortured to obtain his assistance in the plot. The gas kills the Baron's Mentat, making it necessary to take in the Atreides' Mentat Thurfir Hawat. Hawat hates the Baron and works secretly to assassinate him. In the end, the Baron's world unravels when at the Battle of Arrakeen, Paul's Fremen capture him and the Imperial entourage. The Baron's four-year-old granddaughter, Alia, slays him, almost painlessly, with a poisoned "gom jabber." Rabban also perishes and Paul slays Feyd-Rautha in a deadly knife fight.

Duke Leto Atreides

The father of Paul Atreides, Leto is a popular figure among feudal rulers at the point he is given the fiefdom on the planet Arrakis, better known as Dune. He has never married Paul's mother, the Lady Jessica, whom he strongly loves, because he believes marriage is a matter of politics, not emotion. He must remain eligible in order to keep his fellow noblemen off-guard. Leto is a distant cousin of his mortal enemy, the Baron Vladimir Harkonnen, former ruler of Arrakis, whom he is replacing on orders from another blood relative, the Padishah Emperor, Shaddam IV. After an assassination attempt on Paul,



Leto becomes inordinately nervous, and when the Mentat Thufir Hawat, his chief of security, reports finding a partial note that suggests Jessica is a traitor, Leto refuses to believe it, but allows her to be put under constant surveillance by Duncan Idaho. In a bloody coup d'état, Leto is drugged by Dr. Wellington Yueh, whose wife is a tortured hostage of the Baron Harkonnen. As Leto is losing consciousness, Yueh repeatedly tells him to bite down on an artificial tooth containing a poison gas, once he is in range of the Baron. Leto's life is forfeit, but he can still rid the universe of that evil man. Years after Leto's death, Paul raises a desert monument over his skull, which is discovered after his cremation.

Chani

Paul Atreides' Fremen concubine, lovely, gentle, but powerful Chani is the niece of Stilgar, Naib (leader) of the desert people that take in Paul and his mother Jessica after the Harkonnens' coup d'état against House Atreides. Paul's loving nickname for Chani is "Sihaya" (desert spring). She bears a baby, Leto II, whom they cherish, but who dies in a Sardaukar raid on the southern sietch where they are sent to avoid constant Harkonnen patrols. Before Jessica Atreides becomes a Reverend Mother, Chani is ordained "Sayyadina" in her place, lest disaster befall the tribe and all of its religious leaders die. Chani thus leads the rite of the Water of Life for Paul's mother. When Paul undergoes the test of taking and riding a great sandworm, Chani serves as "Sayyadina of the Watch," to make sure he performs the rituals correctly. When Paul tries the Water of Life and falls into a deep coma, Jessica summons Chani, and she figures out the mysterious cause of the coma and effects a cure. After the decisive Battle of Arrakeen in which Emperor Shaddam IV and his entourage are taken prisoner, Chani and Jessica negotiate the surrender. A condition is that Paul will marry the Princess Royal Irulan and inherit the throne. Jessica, who has not always approved of Paul's concubine, now assures Chani that history will remember the two of them as the wives of great men.

Piter de Vries

The Baron Vladimir Harkonnen's "twisted Mentat," de Vries is a diminutive figure with a musical tenor voice and narrow slits for eyes, tinted blue-in-blue because of his addiction to the spice melange. The Baron is habitually vexed by his advisor's talkativeness and nearly ready to eliminate him, but needs his computational abilities. De Vries perishes accidentally, when the captured Duke Leto bites down on an artificial tooth filled with poison gas, intending to take the Baron with him into death. The Baron escapes, but de Vries falls dead, and is replaced by the Atreides Mentat, Thufir Hawat, who is captured among the Fremen after fleeing to the desert.

Count Hasimir Fenring

A genetic eunuch, Fenring is the Emperor's boyhood friend and current advisor. He and wife Margot live on Arrakis at the end of the Harkonnen period of rule and visit Giedi



Prime to take part in fêting Feyd-Rautha Harkonnen's 16th birthday. Fenring has a weasel's face with oversized dark eyes. He is short and weak looking, punctuates his words with extended humming noises, but at heart, he is a dangerous killer. The Emperor wants him to help the Baron understand the true cost of eliminating Duke Leto Atreides. Fendring is part of the Emperor's entourage that sets up camp on the Plain of Arrakeen years later. It is overrun by sandworms and Fremen warriors during an enormous sandstorm. The Emperor demands that Fenring assassinate the victorious Paul-Muad'Dib Atreides, but the count refuses.

Lady Margot Fenring

The wife of Count Hasimir Fenring, Margot is Bene Gesserit-trained. She leaves secret messages of warning behind for Lady Jessica, a fellow Bene Gesserit, in the conservatory that her husband builds for her. Beside her weaselly and murderous husband, Margot is a picture of golden-haired, willowing beauty. Her Bene Gesserit serenity makes 16-year-old Feyd-Rautha Harkonnen uneasy on his birthday. It is not pictured but can be assumed that she is successful in the mission that the Bene Gesserit give her, to become pregnant by Feyd-Rautha and preserve the Harkonnen bloodline.

Feyd-Rautha Harkonnen

Baron Vladimir Harkonnen's dark-haired, found-faced, sullen-eyed teenage nephew and heir, Feyd-Rautha is in the Baron's mind bound to occupy the Imperial throne one day. This puts him on a collision course with Paul Atreides, his cousin, who is the same age. Feyd-Rautha succeeds his dim-witted brother Beast Rabban as governor of Arrakis and is put back in charge after the Harkonnen/Sardaukar coup d'état. Feyd-Rautha is shown as constantly and stupidly plotting his uncle's death and is consistently and brutally put in his place. By his sixteenth birthday, Feyd-Rautha has killed 1,000 opponents in the gladiatorial arena - all suitably drugged to prevent any real danger. On his birthday, however, he fights one with only the advantage of a post-hypnotic suggestion that will paralyze the slave, should he prove too dangerous. Feyd-Rautha uses the word, but, when the slave dies nobly, refuses to accept his head as a trophy. This fight prefigures one at the novel's conclusion, when Feyd-Rautha and Paul fight to the death after the Battle of Arrakeen. Feyd-Rautha again uses covert advantages, pins Paul and is about to slay him, but is immobilized thanks to his secret weapon and dies of a chrysknife jammed through his jaw and into his brain.

Gurney Halleck

A fierce warrior in the service of House Atreides, Halleck is also a skilled troubadour, playing the difficult nine-stringed baliset and singing songs both ancient and of his own composing. He is Paul's favorite among his father's men, an ugly little man, with a jawline marked by a beet-red inkvine scar that ripples when he moves. The scar is a



painful reminder of the tortures that Halleck and his family endure at Harkonnen hands long ago on Giedi Prime. Halleck's elfin sister is made to work as a prostitute and later murdered by the troops. Beast Rabban, who ends up governor of Arrakis after the coup d'état, personally inflicts the searing inkvine blow. Halleck amazes Duke Leto by his combination of songs, quotations, flowery phrases - and the heart of an assassin when it comes to Harkonnens. Halleck and 72 men survive the Harkonnen/Sardaukar invasion and seek refuge with the smuggler Staban Tuek. Later he is captured by a Fremen band while poaching spice. The leader is Paul-Muad'Dib and Halleck rejoins Atreides service. He still believes that Jessica is the Duke's betrayer, and puts her in a strangle-hold with a knife to her back, but Paul convinces him she is innocent. Halleck throws the switch on the atomic device that breaches the Shield Wall, so well-trained Fremen can ride through on wormback, overwhelming Imperial and Harkonnen forces.

Harah

The widow of Jamis, whom Paul slays in the course of a tahaddi al-burhan call-out, Harah is upset to be taken in by Paul as a servant rather than concubine. She has a son Kaleff by her first husband, Geoff, whom Jamis kills, and another, Orlop, with Jamis. Paul becomes responsible for all three of them for a year and always retains some responsibility for the sons. Harah becomes like a mother to Paul's sister Alia and tries to interpret her strangeness to the rest of the tribe. Harah is far more intelligent than Jessica and Alia give her credit for. She intends to leave Paul's household shortly and join Stilgar's harem.

Thufir Hawat

The Atreides family's Master of Assassins, Hawat is also a Mentat, trained in mental computations by the Spacing Guild. He has trained three generations of Atreides in Castle Caladan and is nostalgic about leaving for another world. He wants Paul Atreides, his latest pupil, to approach Arrakis as an enemy world, much like Salusa Secundus, where Hawat formerly lives. Hawat supervises the security sweep on the Atreides' new home, and accepts responsibility for an assassination attempt on Paul. During staff meeting, Hawat appears nervous, and only in private tells Leto about a note that appears to implicate Jessica as the traitor. After the Harkonnen/Sardaukar coup d'état on Arrakis, Hawat and a small force links up with Fremen, but are found, overpowered, and taken captive. The Baron Harkonnen, who has lost his Mentat, covertly gains custody of Hawat and takes him into his service, taking the precaution of administering a poison that will kill him quickly if the antidote is not received regularly. Hawat hates the Baron and runs "feints within feints within feints" to frustrate him. Put in charge of watching Feyd-Rautha, Hawat tells the hated Baron that the Emperor fears a prophet, "Muad'Dib," stirring up a potent fighting force in the desert. This prophet - Paul - captures the Baron in the Emperor's entourage. When he calls forward his old teacher, Hawat is already feeling the effects of the deadly poison. He refuses to use a poisoned dart on Paul, as the Baron has ordered him, and he dies in Paul's arms.



Duncan Idaho

The proud and ruthless "Sword Master" of House Atreides, Idaho makes the Duke Leto Atreides' first overtures to the Fremen people of Arrakis, hoping to ally them for a fight against hated House Harkonnen, former masters of Arrakis. Idaho tries in vain to save Turok, a Fremen courier, who is put upon by a band of Harkonnens, and introduces to Leto Stilgar, chief of the sietch he has visited. Idaho and Halleck will communicate by secret battle code while Idaho is in service to Stilgar. Idaho is recalled after a failed assassination attempt against Paul Atreides leaves evidence implicating his mother Jessica. Idaho is tasked to watch her covertly. Idaho gets drunk on spice beer, however, and spills details of his assignment. When the Harkonnen/ Sardaukar coup d'état occurs, Idaho is finagled by the true traitor, Dr. Wellington Yueh, into flying a 'thopter to the place in the desert where Paul and Jessica are to be killed. He spirits them to safety with Dr. Liet-Kynes and holds back a Sardaukar attack long enough for them to escape a second time. Idaho's death of a head wound quickly becomes the stuff of legend.

Princess Irulan

The Emperor's eldest daughter and heir, Irulan is a historian when demanded in marriage by Paul Atreides after he defeats the combined forces of the Emperor and House Harkonnen in the epic battle of Arrakeen. Her father resists the idea of giving her hand in marriage - particularly a purely political one - to an upstart cousin. However, Irulan, who has been trained by the Bene Gesserit, says this is her destiny. Her mother-in-law, Lady Jessica Atreides, hopes Irulan can be happy writing history, for Paul's concubine Chani holds his heart. The epithets that divide the novel into discrete scenes are attributed to Irulan. They provide invaluable information for the reader about characters and events.

Jamis

Jamis is a young hotheaded Fremen who calls Paul out in a tahaddi al-burhan fight to the death. The tribe thinks Paul is toying with the clumsy youth, but he is merely fighting the way he has been trained in body shields - here minus the shield. Jamis' widow, Harah, is upset to be taken in by Paul as a servant rather than concubine. She has a son by her first husband, Geoff, whom Jamis kills, and one with Jamis. Paul becomes responsible for all three of them for a year and always retains some responsibility for Jamis' sons. Jamis is a good provider and wonderful with children, treating Geoff's son equally with his own. His fatal flaw is his temper.

Liet-Kynes

The son of and successor to Imperial Planetologist Pardot Kynes and his Fremen wife Frieth, Liet-Kynes is the father of Chani, whom Paul Atreides makes his concubine. During the transition from Harkonnen to Atreides sovereignty on Arrakis, Liet-Kynes



serves as supposedly neutral Judge of the Change. He sees that Paul Atreides fits the messianic expectations of the Fremen, and Paul is impressed with a man that Guernsey Halleck finds odd and abrupt. Liet-Kynes helps Paul and Jessica escape the Harkonnen/Sardaukar coup d'état that claims the Duke Leto's life, giving them a hidden 'thopter and instructions how to ride it into an enormous storm front so that their pursuers assume them dead. For his efforts, Liet-Kynes is stripped of his stillsuit and released in the deep desert, to die of thirst or be eaten by a great sandworm. He hallucinates, seeing his late father lecturing him on fundamentals. He knows he is lying atop a rich pre-spice mass that will soon explode. The irony is that the moisture he craves is the agent of that explosion - he is tantalizingly within reach of water. Liet-Kynes dies worrying about the danger of a hero like Paul-Muad'Dib, and becomes post mortem a revered, mythical figure among the Fremen people. They preserve his dream of greening the desert and carry out his practical instructions in their settlements.

Gaius Helen Mohiam

A Reverend Mother of the Bene Gesserit sisterhood, Mohiam is the Lady Jessica Atreides' former teacher and currently the Emperor's Truthsayer. She is sent to Caladan at the opening of the novel to determine whether Jessica's son, Paul, is the "Kwisatz Haderach" long awaited by the sisterhood. When he passes, Mohiam believes it could be true. She continues to fault Jessica for disobeying orders and bearing a male child. Mohiam returns at the end of the novel, looking the perfect picture of a haggard old witch, standing behind the Emperor's throne, evaluating what the Baron Vladimir Harkonnen has to say in defense of how his House has administered Arrakis (Dune). She is shocked when Paul's baby sister, dressed in Bene Gesserit black, gets inside her mind. She demands Alia and mother Jessica be killed. It is to her that the Emperor turns when Paul-Muad'Dib and the Fremen successfully invade and imprison the entourage, and she suggests Count Hasimir Fenring as a workable assassin. Paul's preference is to strangle Mohiam, but he settles for exiling her forever.

Glossu Rabban-Harkonnen

The Baron Vladimir's Harkonnen's older nephew, the dim-witted, overweight "Beast" has fallen out of favor and been replaced as his successor by younger brother Feyd-Rautha. After the Harkonnen/Sardaukar coup d'état, Rabban is restored to power as governor of Arrakis, with a mandate to "squeeze" the population. This is a set-up by the Baron, who knows Rabban will so embitter people that Feyd-Rautha will be a welcome relief. He has only to keep increasing spice quotas until Rabban eventually fails to meet them. Then the excuse to replace him is given. Rabban has a sworn enemy in Gurney Halleck, whom he tortures along with his sister long ago on Giedi Prime. Halleck is disappointed to hear that Rabban dies during the Battle of Arrakeen.



Emperor Shaddam IV

The Padishah Emperor of the Known Universe, Shaddam IV is a cousin of both Baron Vladimir Harkonnen and Duke Leto Atreides. He resembles the latter physically, except that he has red hair. When he hears that Atreides retainers are training a potent Fremen army, Shaddam dispatches legions of his dreaded Sardaukar forces in Harkonnen uniforms to do away with the threat. Shaddam carefully arranges for plausible deniability. Through his boyhood friend and current advisor, Count Hasimir Fenring, the Emperor makes clear his views to the Baron. When the Baron's nephew who rules Arrakis (Dune) fails to put down the rebellion, Shaddam in league with the Great Houses arranges to besiege the planet and sack its riches. Instead, Paul's forces ride in on giant sandworms from the desert through a breach in the Shield Wall, and Shaddam and his court are taken prisoner. Paul demands the hand of Shaddam's eldest daughter, Irulan, and Shaddam's exile on Salusa Secundus, late a hellish prison planet where the Sardaukar are trained and toughened, but promised by Paul to be made into a land of comfort and plenty.

Stilgar

The "naib" (chieftain) of the Fremen of Sietch Tabr, Stilgar is the uncle of Chani, whom Paul Atreides takes as concubine. Tall, thin-nosed, full-lipped, with a glistening black beard and the blue-in-blue eyes of spice addiction, Stilgar is a mighty man and skilled politician, who comes to office the old fashioned way, by killing his predecessor - a friend - in a duel. Soon after the Atreides move to Dune, Stilgar lets Duncan Idaho visit his sietch and through him meets Duke Leto. Stilgar shocks the "offworlders" by spitting on a polished conference table as a token of respect. Stilgar wants Idaho to enlist with him and accepts dual allegiance. After the Harkonnen/ Sardaukar coup d'état, Stilgar leads the patrol that finds young Paul and Jessica and nearly lets her water be collected by the tribe when she subdues him with lightning speed. Over Jamis' objection, Stilgar takes them in and leads them back to his sietch. There he worries about people being jealous of Jessica's beauty and faulting his "dallying" with her. Stilgar puts the tribe's needs above his own and wants to give young wild spirits any reason for challenging him. Jessica wonders where Stilgar has leaned such deep things and at his ancestry and breeding. They become trusting friends without the complications of sex. As his own power increases over the years, Paul convinces Stilgar to abandon ancient beliefs, in order that the tribe not be weakened by the death of either of them in a duel. Stilgar rules the tribe and Paul rules all the tribes. Stilgar and Halleck become friends during planning for the climactic Battle of Arrakeen. Once Paul is Emperor, Stilgar will govern the planet Dune.

Staban Tuek

Like his father Esmar, Tuek is a smuggler. He is bitter when his father dies during the Harkonnen invasion of Arrakeen. He offers sanctuary to "the great Gurney Halleck" and 74 surviving followers, but demands they make no attempt at revenge.



Dr. Wellington Yueh

A Suk doctor in service to the Atrides, Yueh is a stick figure dressed in black, with purple lips, a drooping mustache, and the diamond tattoo of Imperial Conditioning on his forehead. He wears his long black hair in a silver Suk School ring. On Caladan, Yueh serves as Paul's teacher and presents him an antique miniature Orange Catholic Bible. He is upset when Paul reads his wife's favorite passage. On Arrakis (Dune), Yueh betrays the family to the Harkonnens, hoping to win his beloved wife's freedom. After admitting the enemy to the fortress and drugging Paul and Jessica, Yueh arranges for their escape to the desert, and plants an artificial tooth in Duke Leto's jaw, instructing him to bite down hard when the Baron is near enough to be killed by the poison gas that it contains. Yueh is stabbed in the back by the Baron's Mentat, and thus cannot be questioned about the tooth and the fate of the other Atrides.



Objects/Places

The Bene Gesserit Sisterhood

A quasi-religious women's order, the Bene Gesserit has for countless generations manipulated gene pools to create the Kwisatz Haderach, a male Bene Gesserit who can be many places at once and see inside the fearful place where the sisters dare not look. The order is founded at the same time as the Spacing Guild's school for Mentats, as a means of protecting humanity against the iconoclasm of the Butlerian Jihad against mechanical computers. Full-fledged Reverend Mothers undergo a fearful "spice ordeal" using unconverted melange. Those who fail die. Those who succeed are filled with the memories of all the sisters backward in the lineage of the Reverend Mother who presides at the trial. They form a great cloud of potential helpers and consultants. Bene Gesserit novices receive intensive physical and mental training. The Reverend Mother Gaius Helen Mohiam runs the school when Lady Jessica is a novice. At the time of the novel, she is the Emperor's "truthsayer." Other alumnae include the daughters of the Padishah Emperor Shaddam IV and Margot, the wife of Shaddam's close advisor Count Hasimir Fenring. Margot lives in Arrakeen before Jessica and leaves secret messages to warn her of dangers. She is also assigned to seduce young Feyd-Rautha Harkonnen to preserve the bloodline. Bene Gesserit are able consciously to control bodily function like ovulation, breathing, and heart rate, and can neutralize poisons in their bloodstreams. An agency of the Bene Gesserit, the Missionaria Protectiva, specializes in planting religions on distant worlds in case they may prove useful to the sisterhood in the future. They prepare the way on Arrakis for the coming of Jessica and Paul Atreides.

Caladan

The water-rich home planet of House Atreides for 26 generations, Caladan serves as Paul and Jessica's mental and emotional point of reference as they accommodate to the desert planet Arrakis (Dune). Their stories about a place where moisture need not be hoarded amaze the Fremen and inspire them to practice the ecology that will make their planet more habitable.

Chrysknife

The Fremen's basic weapon, the chrysknife is ground from a sandworm's tooth and provides free passage to any sietch for any blue-eyed man. The Harkonnens put a million solaris reward for anyone turning one in. The Shadout Mapes gives one to Lady Jessica once she determines Jessica is the One prophesied in the ancient legends and Duncan Idaho claims the one belonging to Stilgar's old friend Turok, whom Idaho tries in vain to rescue after a Harkonnen assault.



CHOAM

An acronym for the "Combine Honnete Ober Advancer Mercantiles," CHOAM is economic pillars of galactic civilization, having a monopoly on the sale of the geriatric spice melange. The Emperor Shaddam IV and his allies control 59.65% of CHOAM directorship votes, smell vast profits, and are intent on controlling more. At the end of the novel, the victorious Duke Paul-Muad'Dib Atreides demands all of Shaddam's shares as part of the forced dowry given for his eldest daughter, Irulan. Paul's lieutenant, Gurney Halleck, is to receive a directorship as well.

Dune

The desert planet, officially named Arrakis, where most of the action of the novel takes place, Dune is taken away from House Harkonnen rule and entrusted by the Emperor Shaddam IV to the Harkonnen's rivals, House Atreides. Dune is the only place in the universe that is known to produce the spice melange. This substance enables Guildsmen to navigate through folds in space to affect near-instant travel over many parsecs, helps sisters of the Bene Gesserit see into the past, and lengthens the lives of anyone who takes it. The drug is addictive, however, and withdrawal is fatal. Residents of Dune, who imbibe massive quantities in air, food, and water daily, are unable to leave the planet without taking along supplies. Dune is completely desert, with the equatorial region being whipped by fierce curialis winds. Moisture is at such a premium that people wear "stillsuits" that capture and reprocess bodily wastes. The Fremen have been taught by two generations of "planetologists" that Dune can be "greened" again, and their efforts towards this end are carefully screened from view by the rest of the universe. Duke Paul-Muad-Dib Atreides realizes that by gaining the ability to destroy the unique source of melange, he gains power over the planet and an edge in dealing with the Emperor. He threatens to produce the "Water of Death" by mixing raw Water of Life with pre-spice deposits that will start a chain reaction killing off sandworms in all stages of development and destroying the spice itself. The Emperor and CHOAM come to investigate and plunder, and Paul's forces take Shaddam captive. Paul plans on completing the greening of Dune from the Imperial Throne.

Fremen

Desert-dwelling natives of Arrakis (Dune), the Fremen are ferocious fighters (including women and children), perfectly adapted to their hostile environment. Under flowing dark robes they wear "stillsuits" which capture their bodies' moisture and filter it to provide drinking water. They also render corpses for the moisture they contain, honoring the rest of the remains, and collecting the water in vast underground vats. Millions of gallons have been collected and few know where they are all located. The Fremen goal, inspired by Imperial Planetologists Pardot Kynes and his half-Fremen son Liet-Kynes, is to "green" the planet over generations. House Atreides, in taking over the fiefdom of Arrakis from House Harkonnen, hopes that Harkonnen maltreatment of the Fremen will inspire them to ally as a fighting force capable of taking on even the feared Sardaukar



Corps, which train in slightly less extreme conditions on Salusa Secundus. Through religious prophecies planted by the Bene Gesserit's Missionaria Protectiva generations ago, the Fremen are prepared to accept young Paul Atreides as their messiah and make Jessica into a Reverend Mother. They allow the two "offworlders" to advise them and train their young in "weirding" military ways. With everyone wanting to control the universe's unique source of spice, a great confrontation nears on the Plains of Arrakeen. Paul's Fremen ride their sandworms in from the desert and defeat the Sardaukar. Paul overthrows the Emperor and claims his throne, promising the Fremen that the greening will be expedited.

Giedi Prime

The home planet of House Harkonnen, Giedi Prime is a filthy place covered everywhere at a distance from Harko City with slave pits. House Atreides' loyal retainer Gurney Halleck still wears a painful inkvine scar as a reminder of his youth on Giedi Prime. Harkonnens kill his elfin sister after making her work as a prostitute. Beast Rabban, who ends up governor of Arrakis after the coup d'état, personally inflicts the searing inkvine blow on Halleck.

The Great Convention

The agreement, arising from conditions in the Butlerian Jihad, whereby all the major houses of the Landsraad agree to make common cause against any house that dares to use atomic weapons to attack another. It provides a basis of peace for millennia. When Paul-Muad'Dib Atreides uses atomics to blast a hole in the Shield Wall overlooking the Plain of Arrakeen, he justifies it by saying he is attacking rock not humans. Knowing that the Great Houses fear he will destroy the unique source of melange in the universe if they oppose him, Paul has little fear of retribution.

The Landsraad

The legislative body made up of the Federated Great Houses of the Empire, the Landsraad is one of three pillars of human society, alongside the Imperial Household and the Spacing Guild.

Salusa Secundus

The Emperor's infamous prison planet, which suffers a 60% mortality rate, Salusa Secundus seems to Baron Vladimir Harkonnen a good model for exploiting a population. He wants to copy its methods on Arrakis (Dune) to exploit the Fremen. His Mentat, however, enlightens him that Salusa Secundus is the hellish place where the Emperor Shaddam IV's dreaded Sardaukar force are formed and hardened into an elite. The planet becomes Shaddam IV's home in exile after the decisive Battle of Arrakeen.



The new Emperor, Paul-Muad'Dib, promises to clean up the planet for his predecessor and new father-in-law.

Sardaukar

The Emperor Shaddam IV's elite terror force, the Sardaukar are supported by levies throughout the universe and train on the hellish prison planet of Salusa Secundus, where 60% die. The rest feel an esprit de corps and look forward to superior accommodations when not on duty. They normally wear gray or black uniforms, but when they take part in the overthrow of House Atreides on Arrakis (Dune), they dress in Harkonnen livery to maintain the fiction that the Emperor stays neutral in the conflict between distant cousins. He has, in fact, learned that the Fremen are becoming a threat under excellent training by Gurney Halleck and Duncan Idaho. The Emperor is angered when the Harkonnens want the Sardaukar removed from the planet, and the force in fact makes up for inept operations and begins a systematic pogrom. Fremen regularly kill Sardaukar, however, at a higher rate than Sardaukar kill them. Sardaukar methods are brutal but dim witted. When cornered, Sardaukar form up in threes, back-to-back-to-back for final stands. Fremen nevertheless take prisoners. When the Fremen ride through the blasted Shield Wall atop gigantic sandworms and fall on them with unseen fury, the Sardaukar are dumbfounded and easily slaughtered. So ferocious is their previous reputation, however, that Paul describes the coming jihad in his name as making the Sardaukar be fondly remembered.

The Spacing Guild

One of the pillars of the galactic empire, the Spacing Guild has a monopoly on interstellar transport, which even the Emperor cannot break. The exorbitant prices that the Guild sets on shipping military goods and troops inhibits warfare. When the Baron Vladimir Harkonnen is willing to go in debt for decades to overthrow the rival House Atreides, he catches the defenders unawares, because such fiscal extravagance is unheard of and unimaginable. Guildsmen, who guide the massive ships through space and time, need the addictive spice melange to have limited prescience. When Paul-Muad'Dib Atreides makes clear to all that he is willing to unleash a chain-reaction "Waters of Death" plague on Arrakis (Dune), the Guild forbids another full invasion force from reaching the surface, and considers Paul's call to evacuate all of its ships orbiting the planet.

Stillsuits

The essential garment for desert survival, the Fremen stillsuit is a micro-sandwich providing high-efficiency filtering and heat-exchange. The layer against the skin is porous, allowing perspiration to penetrate, thus cooling the skin. The next two layers offer heat exchange and reclaim salt. Breathing and walking provide osmosis by pumping to circulate reclaimed water to catchpockets at the neck, where it can be



sipped through a tube. Urine and feces are processed in thigh pads. Nostrils and mouth are plugged to insure a tight fit. Properly fitted and in good repair, a Fremen suit minimizes moisture loss to a thimbleful a day.

Tuono Basin

The botanical testing station where Paul and Jessica are rescued - after being menaced for their water - by Stilgar and a squad of Fremen from Sietch Tabr. Paul meets Chani, the love of his life and mother of his children, high above the basin floor, he seeking the best angle from which to defend his mother and she seeking to prevent his harming her people. After dark, they walk from Tuono Basin to Cave of the Ridges, which puts them in sight of Sietch Tabr.

Themes

Ecology

In a book written and published at the same time as Rachel Carson's *Silent Spring*, it is almost inevitable that *Dune* have a heavy ecological theme. It begins on the planet Caladan, where water is so abundant people take it for granted. On desolate Dune, House Harkonnen wastes water as a sign of prestige and wealth, angering the native population. When he takes over Dune, Duke Leto Atreides finds this repulsive and orders it stopped. He learns from Imperial Planetologist Liet-Kynes, a half-Fremen scientist who has studied ecology under his late father, the legendary Pardot Kynes, that Arrakis one day will return to a "normal" state and the Fremen are working diligently to implement the practical steps that must be taken. They practice severe recycling and a variety of survival skills. Stillsuits retain bodily moisture and filter it for use as drinking water. Experimental growing stations are located in the southern polar region, said to contain no spice, giving no one an incentive to investigate. Heavy bribes are paid to the Guild to prevent orbital surveillance. The drought-resistant grasses that they produce are used around the desert to stabilize dunes, preparing the way for other vegetation. Every sietch (community) meticulously gathers morning dew and renders the bodies of the dead to collect its water. Millions of gallons have been stored planet-wide and for security reasons, few know about all the locations. When the Fremen move, they carry the water on their backs. They know precisely how much is needed to begin the final transformation of the climate.

Making that change, however, requires care, because water is deadly to the great sandworms that rule the deserts and which are linked to production of melange. That they are often called "makers" is symbolic. Tiny worms are held captive to be ritually drowned to produce the "Water of Life," which brings prescience needed by the Bene Gesserit sisters and Guildsmen. If the great equatorial regions were not left to the worms, the universe's most cherished substance could be lost. Paul-Muad'Dib sees that the power to destroy is the power to control, and threatens to destroy the whole ecology in a vast chain reaction if offworld plunderers descend on Arrakis. Both sides of the ecological coin are vividly shown in *Dune*.

Technology

Dune shows technology as a balance of good and evil. Human society across the universe remains influenced by an iconoclastic movement long ago, the "Butlerian Jihad," that outlaws making machines in the likeness of human minds. Because computation remains essential, the Guild devises training programs to allow select humans to think logically at the speed of the banned machines, Guildsmen addict themselves to melange in order to "see" obstacles in time and space as they pilot ships, and the Bene Gesserit, using melange, develop a collective memory and enhance control over their minds and bodies. The "Great Convention," part of the Butlerian Jihad,



declares that if any planet uses atomic weapons on another planet's population, all of the Great Houses are obliged to join together and obliterate that planet. This has averted atomic warfare, but not warfare in general, and all the Houses retain their stock of atomic warheads.

Humans have developed ornithopters and a variety of sophisticated machines for military and civilian purposes. They usually fight wearing body shields that prevent fast-moving objects from reaching the body. They train against devices that show at least the rudiments of intelligence, and have developed lasguns that can cut through any known substance. These have an unfortunate side effect when striking shields: the exploding with a force greater than atomics, destroying both shooter and target. Even the seemingly primitive Fremen, who dress in black burnouses and fight with shining chrysknives made from the teeth of sandworms, have sophisticated technologies aimed at preserving precious moisture. Of primary importance is the stillsuit, which conserves body moisture and recycles it for drinking water. They rend water from corpses, and man experimental stations growing plants that will one day make Dune verdant again. The morality of technology clearly depends on the intentions of those who invent and use it.

Hubris

The Greek name Atreides links Dune to the legends of the Trojan War and the classical theme of heroes destroyed by hubris. Paul Atreides is clearly afflicted by excessive carelessness throughout his young life. His proud mother Jessica, with Bene Gesserit training, worries about this and occasionally comments aloud, risking Paul's anger. As Paul dons the role of political and military leader too closely tied with that of religious savior, Jessica's fears continually deepen. Sharing Jessica's sharp mind and trained under her direction, Paul can be cool and collected. He withstands the gom jabber test better than any female to whom it has been administered, and is initially unconcerned about whether he is the Kwisatz Haderach, which would make him unique in the universe. When logic and reasoning are required in tight situations - as when the Fremen demand a fight to the death between him and Stilgar, or when Halleck holds Jessica at knifepoint, ready to kill the betrayer of his Duke - Paul is remarkably up to the task, particularly considering he is in his mid-teens.

More often, though, Paul is reckless. He runs his training machine too fast for safety, fences with trainers boldly and proudly only too late realizes he would be dead in a real fight, having missed an opponent's move. He drops the knapsack that means life or death in the desert during an avalanche. He leads his exhausted and pregnant mother on a long walk through a stretch where he has seen giant, fast-moving sandworms. He climbs into the heights of a Fremen cave too noisily and perches where Chani could easily slay him. He walks in the desert too noisily. He fights twice to the death with opponents more experienced than he. Easily Paul's most reckless act is tasting the unconverted Water of Life, which he knows has killed every male who has tried it. It holds the final proof of whether he is the Kwisatz Haderach and, as Chani realizes, he has to do it - because he is Jessica's son. He suffers three weeks in a coma, but revives

and goes on to lead the Fremen in a risky but necessary revolutionary war. As he lays down terms for the Emperor's surrender and his own ascension to the throne, Paul knows universal jihad in his name is inevitable, try as he may have to fend it off, and plans on moving forward with plans to "green" two barren planets, most likely without taking all ecological considerations into account.

Style

Point of View

Frank Herbert narrates *Dune* in the third person past tense. More often than quoting character's words in dialog, Herbert lays out their inner thoughts (in italics). He opens new scenes by quoting epigrams in the manner of a historian. Paul Atreides is brought from a precocious 15-year-old living on an idyllic world to a planet where survival is a minute-by-minute struggle. The enemies who destroy his father pursue Paul and his mother Jessica as they live among the Fremen people, learning their ways and winning their allegiance, as Paul becomes their messianic leader and Jessica their Reverend Mother. Herbert richly indulges his interest in mythology and customs. Waterless Dune is so bleak and seemingly beyond redemption, that Herbert as a vehicle for discussing ecology. The presence of an Imperial Planetologist with a vision for a different future allows Herbert to examine what happens when humans interfere with natural processes. Finally, making Dune the world on which the most valuable substance in the universe is produced lets Herbert explore greed, politics, and economics at will. He deals with the ethics of non-human thinking machines and of nuclear disarmament.

Setting

Dune by Frank Herbert begins precisely (according to Appendix IV) in the year 10,191, when House Atreides is ordered by the Padishah Emperor Shaddam IV to move from Caladan, which it has ruled for twenty generations, to Arrakis (Dune), recently vacated by House Harkonnen, cousins and for generations mortal enemies. The story covers five years, as the Harkonnens succeed in murdering the Duke Leto but not as intended his concubine Jessica and their 15-year-old son Paul.

The pair escape into the desert where they are taken in by the Fremen people, who have been prepared to see them as messianic figures by myths implanted in their ancestors by the Bene Gesserit sisterhood to which Jessica as a girl belongs. Paul becomes their Muad'dab and Madhi, and rallies the Fremen to retake the planet, even as they cooperate with the Imperial Planetologist in transforming it from desert to lush vegetation everywhere except the equatorial regions where giant worms still roam freely, forming spice inside their bodies. Paul takes the spice melange and realizes his fate to be the Bene Gesserit's long-awaited Kwisatz Haderach, first male to survive the ordeal. It gives him foreknowledge of events and he carefully plans an assault, dated to 10,196 in Appendix IV, which results in the capture of Shaddam IV. Shaddam's eldest daughter, Irulan, is given to Paul to cement a new dynasty, but Paul's ascension to the throne is not depicted in this novel. That is taken up in *Dune*, the second volume in the original trilogy.



Language and Meaning

Dune is Frank Herbert's best selling first novel in a planned trilogy. Dune. It is narrated in straightforward Standard American English, using contractions, but avoiding the tendency of many science fiction works to use contemporary idioms that quickly date them badly. Narrative description appears less important to Herbert than dialog in developing rich, rounded characters and moving his plot steadily forward. Dune is filled with references to the political, social, and religious life of the universe since the "Butlerian Jihad" and Paul's emergence as.

Dune is filled with specialized cultural vocabulary, which Herbert lists and defines before the text begins. Herbert coins more-or-less easily understood compound words (e.g., "stillsuit") for objects needed to survive on an arid world. Fremen characters bear multiple names: tribal and familial (intimate) which have meanings in their language. Paul inherits titles implanted over centuries by the Bene Gesserit to prepare the way for his coming as the Fremen's messiah. Herbert provides a rich variety of terms with a distinctly Arabic flavor. Some are authentic Arabic words ("Jihad," "Hajj," "ruh") but most are Herbert's inventions. Arabic seems natural in such an Arabia-sounding environment, and the original Fremen are Sunni exiles.

Structure

Dune consists of three long books, "Dune," "Muad'Dib," and "The Prophet." Each is divided into discrete scenes headed by a quotation from some literary work of an age subsequent to the novel's time frame, many authored by the Princess Irulan, who at the end of Dune is seen marrying Paul as a means of securing the new dynasty. She is an accomplished historian and seems to put aside the frustrations of this marriage of convenience as she records events and impressions. Book 1, "Dune" shows House Atreides preparing to leave Caladan for Arrakis, setting up a troubled household there, and being torn apart by House Harkonnen with help from the Imperial House. Paul realizes his unique destiny as he and his mother hide in the desert. Book 2, "Muad'Dib," follows Paul and Jessica along their hunted way to Sietch Tabor and membership in the brotherhood of Fremen. Jessica becomes a full-fledged Reverend Mother. Book 3, "The Prophet," Paul takes on overall leadership of the Fremen, becomes the Kwisatz Haderach, and commands the great Battle of Arrakeen, which overthrows the Emperor and clears the way for Paul to ascend the throne.

A thirty-page alphabetical listing of "Terminology of the Imperium" precedes the novel proper. This section is invaluable in dealing with the many non-English names of places and objects, both in Dune and in its several sequels. Frank Herbert first plans a trilogy, and later expands it to six volumes before his death. Following the novel are a two-page map of Arrakis (Dune) and four appendices: 1) "The Ecology of Dune," 2) "The Religion of Dune," 3) "Report on Bene Gesserit Motives and Purposes," and 4) "The Almanak en-Ashraf (Selected Excerpts of the Noble Houses)."



Quotes

"But Paul heard the falsehood in their voices, felt the menace that had brought Halleck instinctively into guarding position.

"Paul spoke dryly: 'A terrible place for them to die.'

"Without turning, Kynes said: 'When God hath ordained a creature to die in a particular place, He causeth that creature's wants to direct him to that place.'

"Leto turned a hard stare at Kynes.

"And Kynes, returning the stare, found himself troubled by a fact he had observed here: This Duke was concerned more over the men than he was over the spice. He risked his own life and that of his son to save the men. he passed off the loss of a spice crawler with a gesture. The threat to men's lives had him in a rage. A leader such as that would command fanatic loyalty. He would be difficult to defeat.

"Against his own will and all previous judgments, Kynes admitted to himself: I like this Duke." Part 1, pg. 123.

"Hawat started to leap from his chair.

" 'I have not dismissed you, Thufir!' she flared.

"The old Mentat almost fell back into the chair, so quickly did his muscles betray him.

"She smiled without mirth.

" 'Now you know something of the real training they give us,' she said.

"Hawat tried to swallow in a dry throat. Her command had been regal, peremptory - uttered in a tone and manner he had found completely irresistible. His body had obeyed her before he could think about it. Nothing could have prevented his response - not logic, not passionate anger ... nothing. to do what she had done spoke of a sensitive, intimate knowledge of the person thus commanded, a depth of control he had not dreamed possible." Part 1, pg. 153.

" 'Listen to me,' he said. 'You wanted the Reverend Mother to hear about my dreams? You listen in her place now. I've just had a waking dream. Do you know why?'

" 'You must calm yourself,' she said. 'If there's - '

" 'The spice,' he said. 'it's in everything here - the air, the soil, the food. The geriatric spice. It's like the Truthsayer drug. It's a poison!'

"She stiffened.

"His voice lowered and he repeated: 'A poison - so subtle, so insidious ... so irreversible. It won't even kill you unless you stop taking it. We can't leave Arrakis unless we take part of Arrakis with us.'

"The terrifying presence of his voice brooked no dispute.

" 'You and the spice,' Paul said. 'The spice changes anyone who gets this much of it, but thanks to you, I could bring the change to consciousness. I don't get to leave it in the unconscious where its disturbance can be blanked out. I can see it.'" Part 1, pg. 192.

"Winds to seven or eight hundred kilometers an hour, she thought. Adrenalin edginess



gnawed at her. I must not fear, she told herself, mouthing the words of the Bene Gesserit litany. Fear is the mind-killer.

"Slowly her long years of training prevailed.

"Calmness returned.

" 'We have the tiger by the tail,' Paul whispered. 'We can't go down, can't land ... and I don't think I can lift us out of this. We'll have to ride it out.'

"Calmness drained from her. Jessica felt her teeth chattering, clamped them together. Then she heard Paul's voice, low and controlled, reciting the litany:

" 'Fear is the mind-killer. Fear is the little death that brings total obliteration. I will face my fear. I will permit it to pass over me and through me. And when it has gone past me I will turn to see fear's path. Where the fear has gone there will be nothing. Only I will remain.'" Part 2, pg. 225.

" 'Can one exterminate an entire planet?' Rabban asked.

" 'Exterminate?' surprise showed in the swift turning of the Baron's head. 'Who said anything about exterminating?'

" 'Well, P presumed you were going to bring in new stock and - '

" 'I said squeeze, Nephew, not exterminate. Don't waste the population, merely drive them into utter submission. You must be the carnivore, my boy.' He smiled, a baby's expression in the dimple-fat face. 'A carnivore never stops. Show no mercy. Never stop. Mercy is a chimera. It can be defeated by the stomach rumbling it hunger, by the throat crying its thirst. You must be always hungry and thirsty.' The Baron caressed his bulges beneath the suspensors. 'Like me.'" Book 2, pg. 235.

"Paul returned, took up the pack, led the way down to the first spreading dune where he stopped and listened as his mother came up behind him. He heard her soft progress and the cold single-grain dribbles of sound - the desert's own code spelling out its measure of safety.

" 'We must walk without rhythm,' Paul said and he called up memory of men walking the sand ... both prescient memory and real memory.

" 'Watch how I do it,' he said. 'This is how Fremmen walk the sand.'

"He stepped out onto the windward face of the dune, following the curve of it, moved with a dragging pace.." Book 2, pg. 259.

"A trembling passed through her. She dropped her arm.

"Back to her from the inner cave's shadows came a whispered response of many voices: 'Their works have been overturned.'

" 'The fire of God mount over their heart,' she said. And she thought: Now, it goes in the proper channel.

" 'The fire of God set alight,' came the response.

"She nodded. 'Thine enemies shall fall,' she said.

" 'Bila kaifa,' they answered.

"In the sudden hush, Stilgar bowed to her. 'Sayyadina,' he said. 'If the Shai-hulud grant, then you may yet pass within to become a Reverend Mother.'" Book 2, pg. 289.



"A voice from the troop called out: 'Needs a naming, Stil.'

"Stilgar nodded, tugging at his beard. 'I see strength in you ... like the strength beneath a pillar.' Again he paused, then: 'You shall be known among us as Usul, the base of the pillar. This is your secret name, your troop name. We of Sietch Tabr may use it, but none other may so presume ... Usul.'

"Murmuring went through the troop: 'Good choice, that ... strong ... bring us luck.' And Jessica sensed the acceptance, knowing she was included in it with her champion. She was indeed Sayyadina." Book 2, pg. 300.

" 'You!' the man moaned.

"Feyd-Rautha drew back to give death its space. The paralyzing drug in the poison had yet to take full effect, but the man's slowness told of its advance.

"The slave staggered forward as though drawn by a string - one dragging step at a time. Each step was the only step in his universe. He still clutched his knife, but its point wavered.

" 'One day ... one ... of us ... will ... get ... you,' he gasped.

"A sad little moue contorted his mouth. He sat, sagged, then stiffened and rolled away from Feyd-Rautha, face down." Book 2, pg. 330.

" 'Does my decision suit Muad'Dib?' Stilgar asked. Only the faintest touch of sarcasm tinged his voice, but Fremen ears around them, alert to every tone in a bird's cry or a cielago's piping message, heard the sarcasm and watched Paul to see what he would do.

" 'Stilgar heard me swear my loyalty to him when we consecrated the Fedaykin,' Paul said. 'My death commandos know I spoke with honor. Does Stilgar doubt it?'

"Real pain exposed itself in Paul's voice. Stilgar heard it and lowered his gaze.

" 'Usul, the companion of my sietch, him I would never doubt,' Stilfar said. 'But you are Paul-Muad'Dib, the Atreides Duke, and you are the Lisan al-Gaib, the Voice from the Outer World. These men I don't even know.'" Part 3, pgs. 400-401.

"The strong young arms felt so good to Jessica. She clung to Chani.

" 'He has, in truth, sent he Water of Life?' Chani asked. She disengaged herself from Jessica's grip.

" 'He has seen,' Jessica whispered. Her mind still rolled and surged from the contact. It was like stepping to solid land after weeks on a heaving sea. She sensed the old Reverend Mother within her ... and all the others awakened and questioning: 'What was tat? What happened? Where was that place?'

"Through it all threaded the realization that her son was the Kwisatz Haderach, the one who could be many places at once. He was the fact out of the Bene Gesserit dream. And the fact gave her no peace.

" 'Do you understand me, Mother?' Paul asked.

"She could only nod." Part 3, pg. 439.



" 'Do you know so little of my son?' Jessica whispered. 'See that princess standing there, so haughty and confident. They say she has pretensions of a literary nature. Let us hope she finds solace in such things; she'll have little else.' A bitter laugh escaped Jessica. 'Think on it, Chani: that princess will have the name, yet she'll live as less than a concubine - never to know a moment of tenderness from the man to whom she's bound. While we, Chani, we who carry the name of concubine - history will call us wives.'" Part 3, pg. 483.



Topics for Discussion

How does the Missionaria Protective prepare the way for Paul and Jessica Atreides?

Is Jessica overall a good mother? What are her best and worst traits?

Why is Paul-Muad'Dib concerned that Stilgar is turning from a friend into a worshiper?

What does the rescue of the spice factory crew say about the Duke Leto and Paul?

What does the banquet scene at Arrakeen contribute to the novel?

What does the flight in the whirlwind contribute to the novel?

What do Paul and Jessica see as noble in Fremen culture?